

Noise feedback system for Crab Cavities in Large Hadron Collider

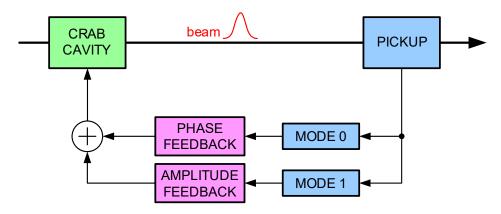
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Crab cavity noise feedback

- In order not to blow-up the beam emittance, RF system of crab cavities must be very low noise (both LLRF and power).
- It is not possible to achieve only by the electronics itself, an active "noise" feedback is necessary.



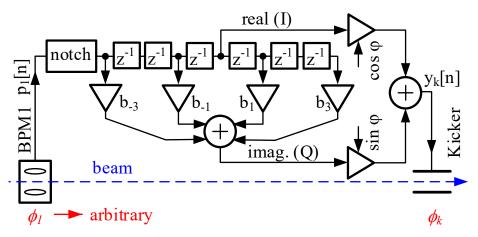
Baudrenghien, P. and Mastoridis, T.: Transverse emittance growth due to rf noise in crab cavities: Theory, measurements, cure, and high luminosity LHC estimates. 10.1103/PhysRevAccelBeams.27.051001



How do we close the feedback loop?

Single pickup feedback

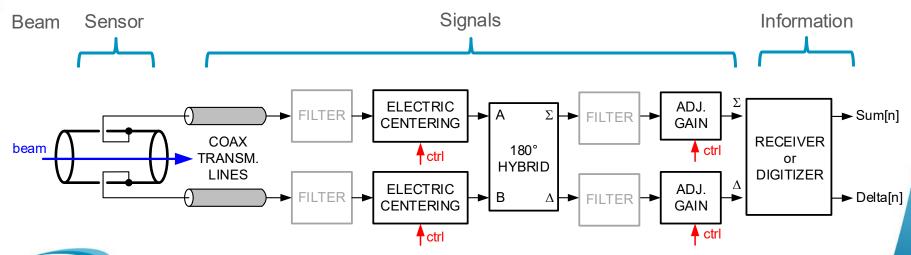
- Single pickup at arbitrary betatron phase advance is sufficient
- Hilbert phase-shifter calculates the kick from the past turns (e.g. 7)
- Notch filter extracts the oscillatory part from beam motion
- Notch filter also suppresses all constant errors/artifacts (highly desirable)
- The correction is applied back to the beam via the crab cavity



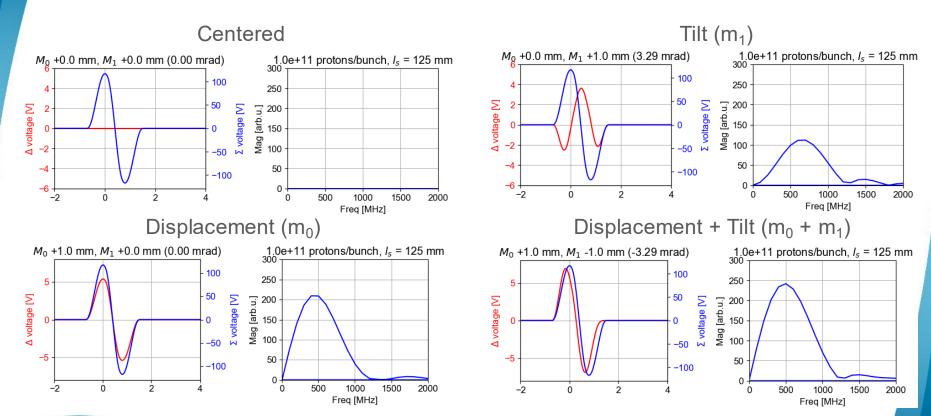


Bunch position and tilt measurements

- Most critical components for performance are the 180° hybrid and the digitizer
- Full signal path must have a very clean impulse response (not to mix bunches)



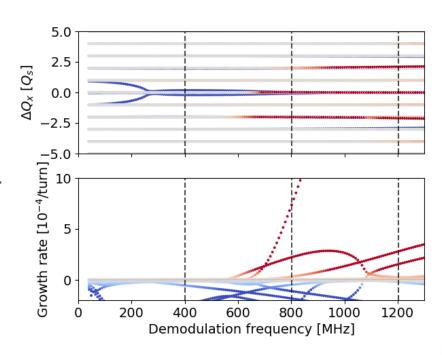
Example pickup signals





Measurement frequency selection

- Technically, we can process the signal at any frequency. Proposed stripline pickup has a peak sensitivity at 600 MHz...
- However, beam dynamics studies show a presence of two-node headtail mode in a vicinity of 600 MHz, with a risk to be driven by the noise feedback if the position and tilt measurement will be done above 500 MHz.
- Therefore we need to measure between 400 and 500 MHz

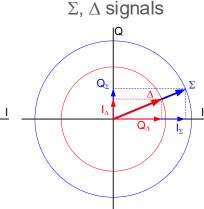


Buffat X: Update on stability from the amplitude feedback - Impact of RF curvature and quality factor. HL-LHC WP2 meeting 05.04.2022 https://indico.cern.ch/event/1144197/

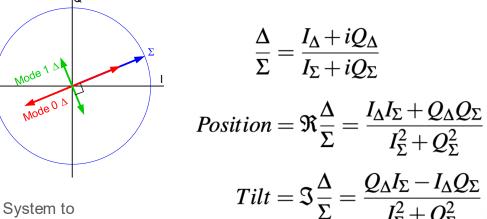


Extraction of m₀ and m₁ motion from pickup signals

- Both position (m₀) and tilt (m₁) motion can be extracted from a pickup signal measured at the same frequency
- 1. Raw Σ , Δ signals



2. Phase aligned 3. Effect of m_0 and Σ , Δ signals m_1 motion



Kotzian et al.: Sensitivity of the LHC Transverse Feedback System to Intra-Bunch Motion DOI 10.18429/JACoW-IPAC2017-TUPIK093



Required noise feedback performance

- Noise performance requirements for the feedback system beam position measurement units are σ_0 < 320 nm and σ_1 < 8.3 µrad (bunch-by-bunch measurement levels).
- The above measurement noise thresholds require extremely high precision measurements.
- Closed loop bandwidth of the crab cavity with LLRF will only extend to 136 kHz. As a result, the noise bandwidth will also be limited to 136 kHz.
- This relaxes the actual single bunch resolution threshold to σ_0 < 3.9 μm_{rms} and σ_1 < 100 μrad_{rms} . Works only for beam pattern without gaps.
- It is a tight, but achievable specification.



Baudrenghien, P. and Mastoridis, T.: Transverse emittance growth due to rf noise in crab cavities: Theory, measurements, cure, and high luminosity LHC estimates DOI 10.1103/PhysRevAccelBeams.27.051001

Required noise feedback performance

- "The measurement noise thresholds are thus σ_0 < 320 nm and σ_1 < 8.3 µrad. These are bunch-by-bunch measurement levels"
- How good our signal processing needs to be?

$$Pos = f(I_{\Sigma}, Q_{\Sigma}, I_{\Lambda}, Q_{\Lambda}) \tag{5}$$

Sensitivity of the function 5 to small changes in the input values (due to noise) can be calculated as

$$\Delta Pos = \left(\frac{\partial Pos}{\partial I_{\Sigma}}\right) \Delta I_{\Sigma} + \left(\frac{\partial Pos}{\partial Q_{\Sigma}}\right) \Delta Q_{\Sigma} + \left(\frac{\partial Pos}{\partial I_{\Delta}}\right) \Delta I_{\Delta} + \left(\frac{\partial Pos}{\partial Q_{\Delta}}\right) \Delta Q_{\Delta}$$
 (6)

$$\Delta Pos = \left(\frac{\partial I_{\Sigma}}{\partial I_{\Sigma}}\right) \Delta I_{\Sigma} + \left(\frac{\partial Q_{\Sigma}}{\partial Q_{\Sigma}}\right) \Delta Q_{\Sigma} + \left(\frac{\partial I_{\Delta}}{\partial I_{\Delta}}\right) \Delta I_{\Delta} + \left(\frac{\partial Q_{\Delta}}{\partial Q_{\Delta}}\right) \Delta Q_{\Delta} \quad (6)$$
As long the uncertainties (noise) on the input signals are random and independent, variance of the output value will be
$$\pm 2 \text{ mm}$$

$$\delta_{Pos}^{2} = \left(\frac{\partial Pos}{\partial I_{\Sigma}}\right)^{2} \sigma_{I\Sigma}^{2} + \left(\frac{\partial Pos}{\partial Q_{\Sigma}}\right)^{2} \sigma_{Q\Sigma}^{2} + \left(\frac{\partial Pos}{\partial I_{\Delta}}\right)^{2} \sigma_{I\Delta}^{2} + \left(\frac{\partial Pos}{\partial Q_{\Delta}}\right)^{2} \sigma_{Q\Delta}^{2} \quad (7)$$
and the standard deviation

$$\sigma_{Pos} = \sqrt{\left(\frac{\partial Pos}{\partial I_{\Sigma}}\right)^{2} \sigma_{I\Sigma}^{2} + \left(\frac{\partial Pos}{\partial Q_{\Sigma}}\right)^{2} \sigma_{Q\Sigma}^{2} + \left(\frac{\partial Pos}{\partial I_{\Delta}}\right)^{2} \sigma_{I\Delta}^{2} + \left(\frac{\partial Pos}{\partial Q_{\Delta}}\right)^{2} \sigma_{Q\Delta}^{2}}$$
(8)

$$\sigma_{ReqPosData} = \frac{\sigma_{0single}}{\sqrt{2}} = 226 \text{ nm}$$
 (25)

$$\frac{full\ scale}{rms\ requirement} = \frac{4.0\ mm}{226\ nm} = 17699\ codes,\ i.e.\ 14.1\ bits \tag{26}$$

Using results from chapter 3.2 we can calculate that a front-end configured for ±2 mm position range, will generate same amplitude full scale signals for a tilt of 9.44 mrad. Required input data standard deviation for tilt measurement

$$\sigma_{ReqTiltData} = \frac{\sigma_{1single}}{\sqrt{2}} = 5.86 \ \mu rad \tag{27}$$

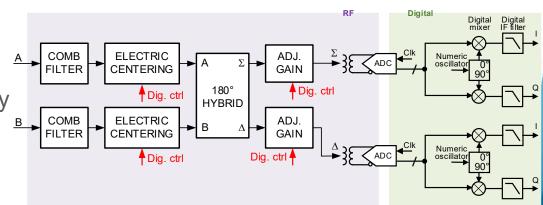
$$\frac{full\ scale}{rms\ requirement} = \frac{9.44\ mrad}{5.86\ \mu rad} = 1611\ codes,\ i.e.\ 10.7\ bits. \tag{28}$$

The noise floor is therefore dominated by position measurement requirements.



m₀ and m₁ measurement system architecture

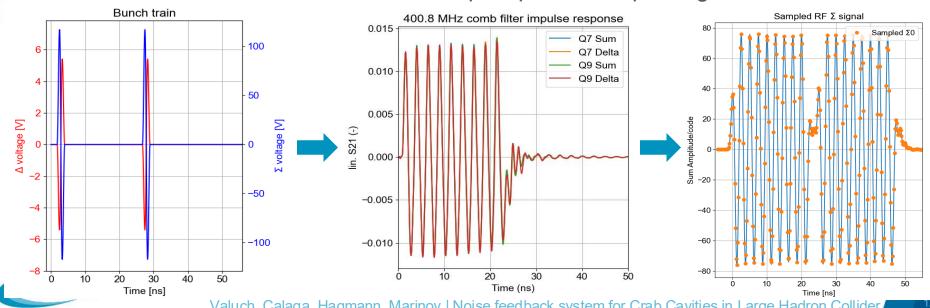
- We can not use the proven LHC very low noise BPM receiver architecture due to system architecture decisions...
- Perhaps, would the direct RF sampling architecture be suitable?
- No noisy or drifting analogue RF components in the signal chain...
- Gain setting, el. centering, all signal conditioning in RF domain e.g. 400±40 MHz
- Output signal is still in the RF domain
- Requires fast digitizer (~5 Gsps)
 with good ENOB (~10+) and many
 samples per bunch passage (10100)





Pickup RF signal preparation for sampling

- Bunch spacing in LHC is 25 ns, pickup signal from one bunch lasts <2.5 ns
- Special comb filter with rectangular impulse response to select desired center frequency and stretch signal for sampling
- At 5 Gsps we can get about 110 samples per bunch passage



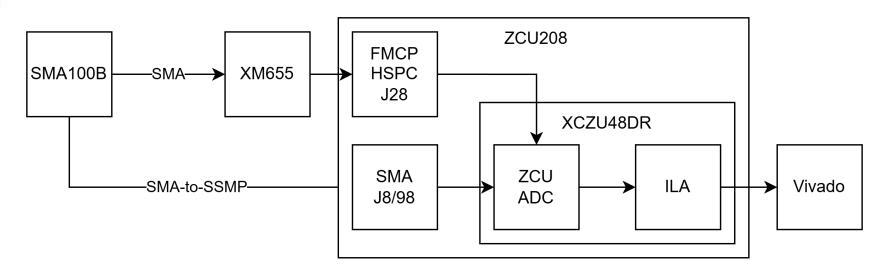
We need a good digitizer – is RF SoC suitable?

- Performance with direct sampling by high speed ADC might be in reach. We have more thoroughly evaluated Zynq™ UltraScale+™ RFSoC chip ZCU208
- Contains 8x 14-bit, 5.0 Gsps RF-ADC
- Must be in uTCA format
- Very good candidate uTCA board DAMC-DS5014DR from DESY (should be available in 1 year time)
- Currently we have an evaluation board with the same chip for developments and testing concepts





RF SoC evaluation

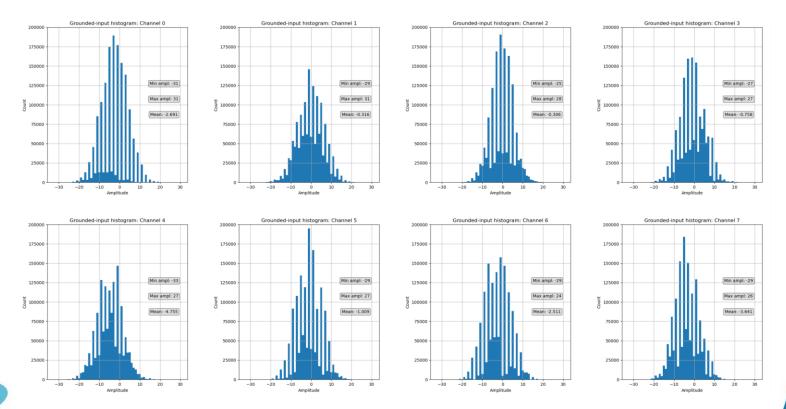


- Clock and Signal Generator: Rohde Schwarz SMA100B, ultra low noise opt.
- Analog Signal Interface: XM655
- Evaluation Board: ZCU208
- User Interface: Vivado



RF SoC evaluation, noise floor 5 Gsps

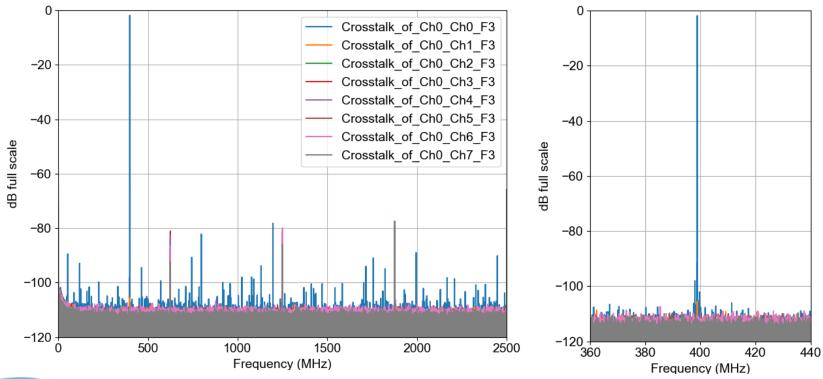
Observation of systematic LSB latching...





RF SoC evaluation, crosstalk and spurs

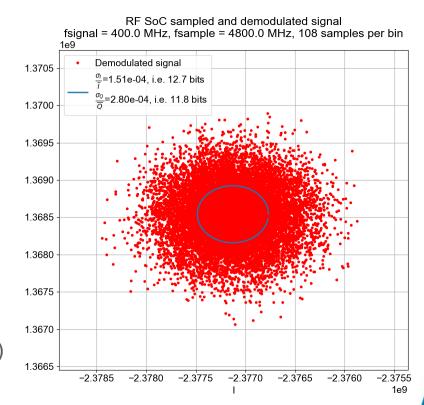
Sampling 398 MHz at 5 Gsps, no spurs in our band of interest. Promising...





RF SoC evaluation, synchronous acquisition

- Demodulated signal quality from RF SoC data, signals like in the machine
- "Beam synchronous" sampling
- $f_{signal} = 400 \text{ MHz}$
- $f_{sample} = 4800 \text{ MHz}$
- 9 periods of RF signal (108 samples) used for each 'bin'
- We plan to use 2 channels for Σ (+0.5 bit) and 4 channels for Δ (+1 bit)
- Two channels for cavity pickup (beam phase)





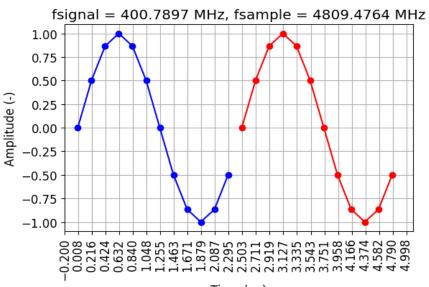
RF SoC evaluation

- But ENOB is not the only important thing.
- When aiming at the best possible noise performance, we need to meticulously analyze all potential noise contributors. For example...



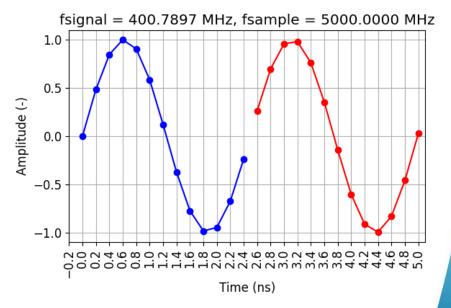
Sampling of a harmonic signal

Signal synchronous with the sampling clock $f_{sample} = k f_{signal}$



Time (ns)
Always the same acquisition

Signal asynchronous wrt sampling clock $f_{sample} \neq k f_{signal}$



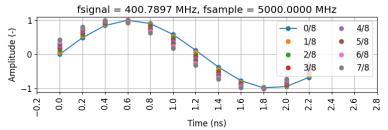
Every acquisition is different

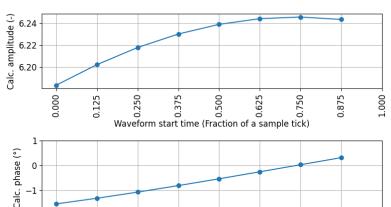
Phase and amplitude of this sampled signal

Asynchronous sampling of signal, i.e.

$$f_{sample} \neq k f_{signal}$$

means no two acquisitions are the same. It introduces a non-negligible additional phase/amplitude noise into the demodulated signal





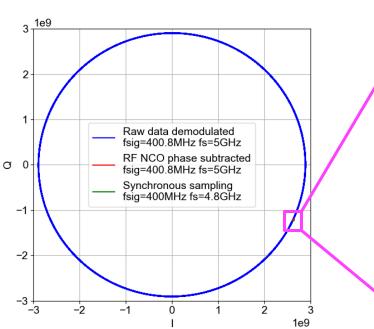
Waveform start time (Fraction of a sample tick)

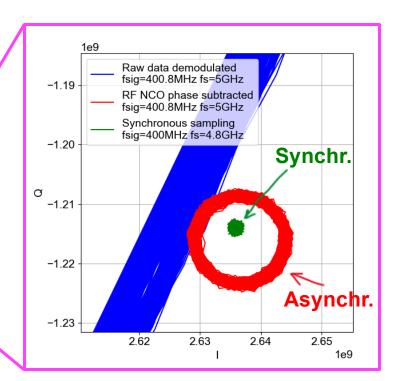


0.000

Comparison of demodulated synchronously/asynchronously sampled signal

Real data from RF SoC







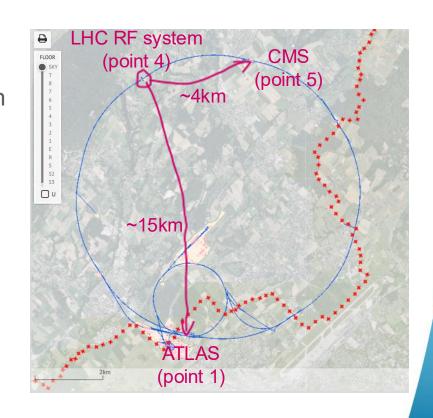
Phase and amplitude of this sampled signal

- To avoid creating additional noise, the sampling clock frequency must be an exact integer multiple of signal frequency (synchronous sampling).
- If the sampling clock is also beam synchronous, each turn will provide identical acquisition. We can profit from cancelation of many systematic errors by a notch filter.
- Chose wisely…



More options: transverse feedback in LHC

- LHC TFB has the required noise performance
- 4 pickups per beam per plane, we can reconstruct the full transverse phase space
- ~150 nm_{RMS} measurement noise
- Much smaller aperture pickups
- ...the required information is available there





More options: transverse feedback in LHC

An excerpt from the ADT beam position measurement module VHDL code

```
process(clk)
  begin
     if rising_edge(clk) then
       SumISquared <= signed(SumI) * signed(SumI);</pre>
       SumQSquared <= signed(SumQ) * signed(SumQ);</pre>
       SumDeltaI <= signed(SumI) * signed(DeltaI);</pre>
       SumDeltaQ <= signed(SumQ) * signed(DeltaQ);</pre>
       Divident <= SumDeltaI + SumDeltaQ;</pre>
       Divisor <= SumISquared + SumQSquared;</pre>
     end if;
  end process;
                            Position = \Re \frac{\Delta}{\Sigma} = \frac{I_{\Delta}I_{\Sigma} + Q_{\Delta}Q_{\Sigma}}{I^{2} + Q^{2}}
```

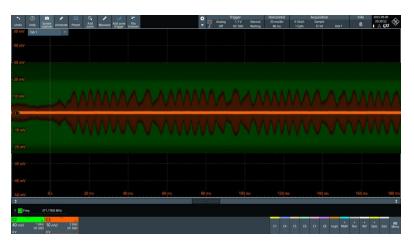
What if we add 3 lines of code to the already existing, very low noise LHC ADT BPM?

```
process(clk)
  begin
     if rising edge(clk) then
       SumISquared <= signed(SumI) * signed(SumI);</pre>
       SumQSquared <= signed(SumQ) * signed(SumQ);</pre>
       SumDeltaI <= signed(SumI) * signed(DeltaI);</pre>
       SumDeltaQ <= signed(SumQ) * signed(DeltaQ);</pre>
       DeltaQSumI <= signed(DeltaQ) * signed(SumI);</pre>
       DeltaISumQ <= signed(DeltaI) * signed(SumQ);</pre>
       DividentPosition <= SumDeltaI + SumDeltaQ;</pre>
       DividentTilt <= DeltaQSumI - DeltaISumQ;</pre>
       Divisor <= SumISquared + SumQSquared;</pre>
     end if:
                            Tilt = \Im \frac{\Delta}{\Sigma} = \frac{Q_{\Delta}I_{\Sigma} - I_{\Delta}Q_{\Sigma}}{I^{2} + Q^{2}}
  end process;
```



Testing with beam

- A number of sessions with real crab cavities in the SPS
- Preparing for a machine development session in LHC with crabbing induced by Head-On Beam-Beam Interaction. Very promising method, see Andrea Fornara's talk https://indico.cern.ch/event/1559978/contributions/6664927/
- Measurements by button pickups in SPS, W. Hofle et al. https://indico.cern.ch/event/1559978/contributions/6664925



Real pickup signals, high resolution R&S MXO58 scope used as 5 Gsps digitizer, 1e9 points. Offline position/tilt calculation by python.



Summary

- RF system of crab cavities must be very low noise (both LLRF and power). It is not possible to achieve only by the electronics itself, an active "noise" feedback is necessary.
- The work done so far indicates that the crab cavity noise feedback is feasible, however specifications are extremely demanding.
- Critical components are 180° hybrid and the digitizer.
- Preliminary tests confirm the RF SoC performance might be sufficient for LHC.
- We must meticulously analyze the performance and impact of every single component and every design decision





Fig. 1: A noisy crab preparing to ruin the HL-LHC luminosity

