Overview of tracking and vertexing benchmarks

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Available analysis codes

- Tracking and vertexing related benchmarks are available in the <u>Detector Benchmarks</u> repository.
 - 1. Single particle performance benchmark that can either run locally or on the output of simulation campaigns. Work by Shyam Kumar.
 - 2. DIS tracking and vertexing benchmark. Work by Barak Schmookler and Khushi Singla.
- Additional analysis codes are available in the <u>Tracking Snippets</u> repository.

Single-particle tracking benchmark

- Benchmark that shows track reconstruction performance for generated single-particle events.
- The benchmark can be run on local simulations or on the output of the simulation campaigns.
- Plotted quantities include momentum resolution, number of tracker hits, and hit position distributions.
- Ongoing work to include pull distributions for reconstructed track parameters.
- Future updates to include efficiency and residuals for measurements and outlier hits.

Single-particle tracking benchmark



DIS benchmarks

- Benchmark that shows tracking and primary vertexing performance for DIS events.
- >The benchmark only runs on local simulations.
- Future updates include allowing the benchmark to run on the campaign output, adding additional efficiency results, and expansion to other beam energy / Q² settings.

DIS benchmarks





Accessing benchmark results

Access here: https://eicweb.phy.anl.gov/EIC/benchmarks/detector_benchmarks/-/pipelines

bench:nhcal_basic_distribution_analysis 5

bench:nhcal_basic_distribution_analysis_f... 5

- bench:tracking_performance
- bench:tracking_performance_campaigns
- bench:tracking_performances_dis



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Snippets repository

- 1. <u>DISAnalysis</u>: Expanded version of analysis that is in the DIS tracking benchmark
- 2. <u>TrackHitContributions</u>: PODIO-based analysis code for studying tracker measurement, outlier, and missing hits.
- 3. <u>ImpactPointEstimator</u>: Code using Acts libraries to project reconstructed track to 3D DCA with respect arbitrary point.
- 4. <u>material map</u>: Local version of material map scripts. Official version located in epic repository.