JLab Farm: Overview & Tips and Tricks

Brad Sawatzky





First up: A Couple Quick Tricks to make your Computing Work Suck Less





How to find information

- JLab's web search sucks and no one cares... (Actually, I think it is improving!)
 - → But kind of slowly... and with mixed results...
 - » Baby steps: <u>ServiceNow SciComp Portal</u> "Knowledge Base"
 - » <u>Getting Started</u> and <u>Experimental Physics User's Guide</u> pages are being updated
 - Searching is still an issue...
 - → Search trick: do this in Firefox:
 - » Go to <u>www.google.com</u> and search for this string: 'site:jlab.org OR site:jlab.servicenowservices.com foo'
 - » Right click on the bookmark and choose 'Properties'
 - Give it a good name
 - Give it a short 'keyword' like 'jj'
 - Clean up the URL as shown, replace 'foo' with %s
 - → Now type 'jj jget' in URL bar
 - %s in 'Location' string is replaced with text following Keyword



» 'site:jlab.org' is google-fu to restrict search to jlab.org domain





How to find information

- Trick works great for many things
 - → JLab staff page (https://misportal.jlab.org/mis/staff/staff.cfm)
 - » Keyword: 'jstaff'
 - » Location (can extract from search on 'smith' above):
 - » https://misportal.jlab.org/staff_search?q=%s
 - →ROOT / G4
 - » Keyword: 'gr'
 - » Location/URL:

https://www.google.com/search?hl=en&btnG=Search&q=site:cern.ch%20%s

- →Stackoverflow.com
- →JLab Logbook (a little trickier, but you can work it out)
- \longrightarrow ...





How to work from Offsite

- How to work from offsite without tearing your eyes out because, holy hell, the graphics and menus are just so slow...
- Command-line (ssh) access
 - → <u>Use 'ProxyJump'</u>
 - » only 2-factor in once



- VNC + ssh tunnel to the rescue
 - → VNC: Virtual Network Computing
 - → ssh tunnel is used to securely move VNC traffic through jlab firewall
- Old VNC 'howto' I wrote for my collaboration
 - → adapt to vncserver host you use (ie. jlabl2)
 - → Search: 'jj vnc session'
 - » Pick: <u>Using a VNC Server/Client</u>





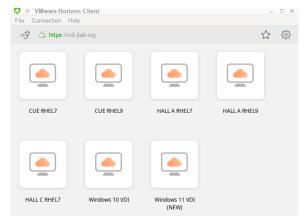
How to work from Offsite

- How to work from offsite without tearing your eyes out because, holy hell, the graphics and menus are just so slow...
- Virtual Desktop Infrastucture (VDI)
 - → https://vdi.jlab.org
 - » works within browser OR native application
 - → Some Hall specific options require you be granted access
 - » Compute Coord or HelpDesk
 - → Fewer "hoops" than VNC, but...
 - » limited number of 'slots' available
 - » sessions not as persistent



Computer Center How-to









JLab Email

- Please monitor your @jlab.org address
 - →webmail.jlab.org
 - ~ OR ~
- Add JLab mail server to your preferred email client:
 - → Host settings
 - → Config Examples

(PSA: remember to update this when you update/reset your JLab password!)

- » ~ OR ~
- Forward your JLab email to your 'main' account
 - →Helpdesk request



Privacy and Security Notice







Offline Analysis Farm Usage / General JLab Computing





Nuts to the Farm, I analyze on my Desktop

- Simple tasks, some analysis OK on the desktop, BUT!!
 - → Thou shalt backup your code!
 - → Thou shalt backup your results!
 - → Who among us has done % rm -rf stuff/
 - » Followed by !@#\$?
- Don't keep only copies on your laptop
- Don't keep only copies on your desktop's hard drive
- Do use git for all code and scripts!
 - → Commit early, commit often
 - → 'git push' often too!
 - » It's a backup!

- Hard drives die and the data are gone.
 - → Drives are large and cheap
 - → But reliability on consumer drives is worse that it used to be!
 - → SSDs are (weirdly) no better!
- IF your hard drive died today, how long would it take to recover?
 - » a day, a week,
 - » a month????





JLab Systems can help!

- /home, /group are automatically backed up
 - →They are snapshotted hourly!

```
% cd .snapshot/
% ls -lrt.
```

→Longer term backups are on tape

- /work, /volatile are on heavily redundant filesystems
 - →NOT backed up
 - » Use tape
 - → More on this later...
- NOTE: Your JLab RHEL system can mount these directories if needed
 - →Talk to me if this would help





The JLab Farm • Power at your Fingertips

- Farm has many components
 - →~30000 compute cores
 - →~6 PB Lustre
 - →~5 PB NFS/XRootD (ZFS)
 - \rightarrow ~100+ PB of Tape
 - → Consumes ~400kW of power!
- Growth is \$\$\$ and based on projections from Halls
 - → Expenditures generally switch between storage + CPU every other year







The JLab Farm • Batch Computing

- The Farm: <u>Batch Computing</u>
 - → No direct access to these machines
 - » Use "Interactive" farm nodes for testing
 - ie. ifarm, ifarm9
 - → DB and other network access (git, http, etc) generally constrained
 - → Jobs controlled by automated system called "slurm"
 - → You submit a job via slurm or swif and slurm schedules it to run

- All about trade offs:
 - → "Latency" can be high (hours+ from submission to job execution)
 - » BUT!
 - → Throughput is enormous
 - » 100s (1000s) of your jobs can run simultaneously
 - » High bandwidth access to fast storage
 - → A full replay (1000s of runs) can be completed in the time it would take a few runs to complete in series on your desktop/laptop.





The JLab Farm • Scheduling

- The Farm is a Lab-wide shared resource
 - → Each Hall's budget includes \$\$\$ to support their usage
 - → Rough allocation:
 - » A: 9%, C: 9%
 - » B: 34%, D: 34%
 - » EIC: 14%
- Ruled by Slurm workflow manager (but you should use SWIF!)
 - → Allocations <u>not</u> written in stone and are adjusted based on needs

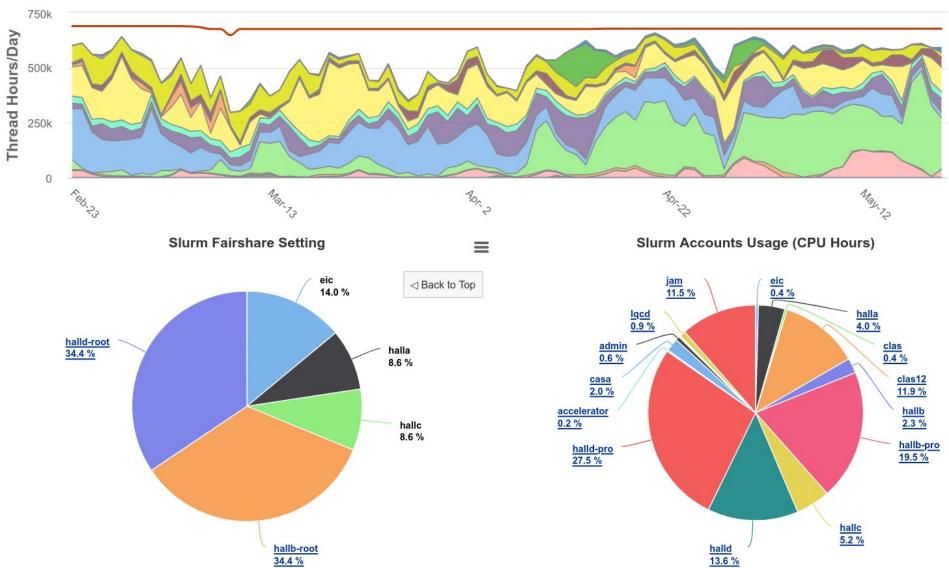
- The balance is trickier to manage than you may think...
 - → Jobs take time to run (system doesn't know how long beforehand)
 - → Upcoming job load is hard to predict
 - → System balances allocations over a few days, not hours
- More documentation here:
 - → https://scicomp.jlab.org/
 - → https://data.jlab.org/





Farm Cluster Daily Usage by Account











Do use the Farm!

- The Farm is not your desktop
 - →Best to plan, test, and fire off groups of jobs
- Test your job first!
 - →Can it run reliably?
 - » If it doesn't run on ifarm, it won't run on the farm!
 - →Is the output what you

want?

Check before firing off 100 jobs

- Simple tasks, some types of analysis can be done on small systems, BUT!!
 - →Thou shalt back up your code!
 - →Thou shalt back up your results!
 - →IF your hard drive died today, how long would it take to recover?
- <u>Don't</u> keep only copies on your laptop
 - <u>Don't</u> keep only copies on your desktop's hard drive



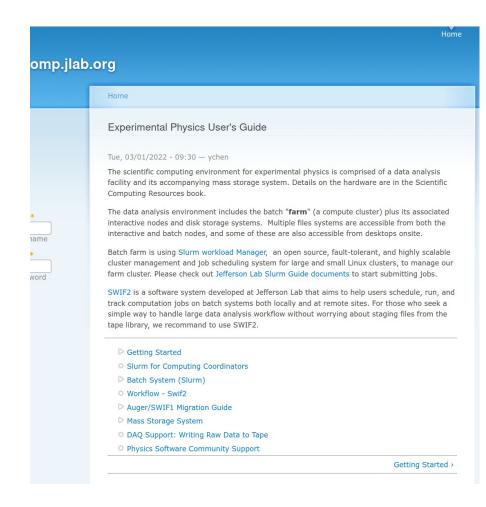


What's a "Job"?

- A 'Job' often maps to a shell script
 - → It can do multiple things, but usually it executes a single instance of your software
 - » Analyze one run, or
 - » Simulate "1M" events,
 - » etc...
- NOTE: Output that would normally go to a terminal goes to special file system:

/farm_out/\$USER/job_id.out /farm_out/\$USER/job_id.err

https://scicomp.jlab.org/docs/FarmUsersGuide

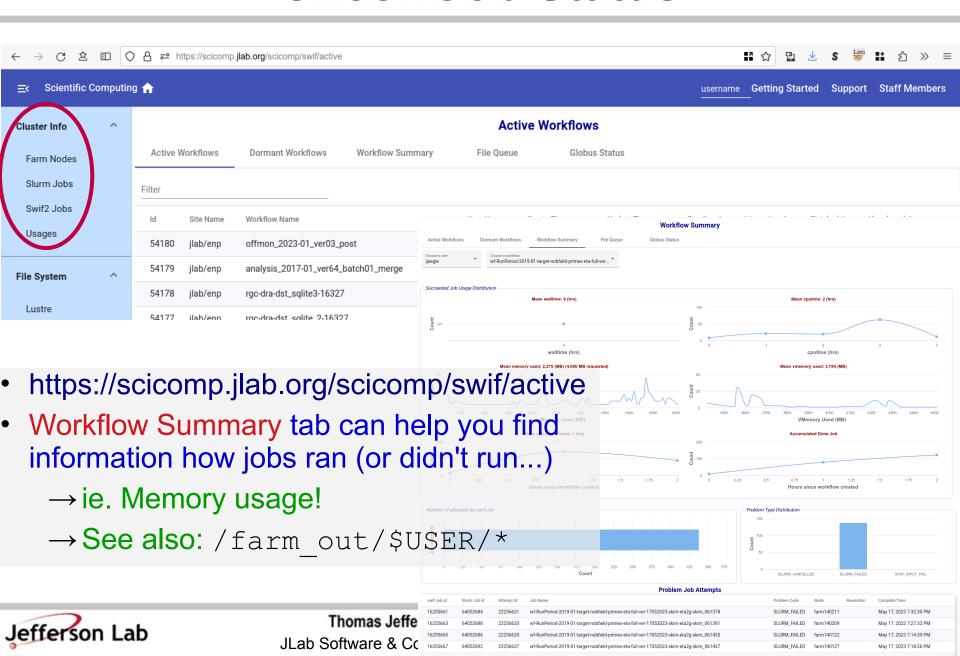






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Check Job Status



Debugging a job

- Generally want a single script that does everything!
 - → Set up full environment
 - → Use full paths
 - » /group/myExp/myscript.sh
 - » ./myscript.sh
- Testing your script:
 - → 1st: Run on ifarm and check
 - → 2nd: Submit job to Farm
- Test with 'priority' 'partition'
 - → Max priority, fast sched.
 - → Limited 4 hour runtime
 - → Limited jobs/user

- Test on ifarm
 - % ssh you@ifarm
 % /group/myExp/myscript.sh
 - →Make sure it worked!
 - » check histos, report files
- Quick Test on Farm

```
% swif2 add-job -create \
   -partition 'priority' \
   <other options> ... \
   /group/myExp/myscript.sh
```

- →Make sure it worked!
 - » check histos, files
 - » check /farm out/\$USER/
- Then submit full set!
 - →<u>SWIF2!</u>





Swif/Slurm 'Debug' Commands

- How to debug a job failure on the Farm
- Note:
 - → "Job IDs" are not global
 - » SWIF job_id != SWIF job_attempt_id != slurm jid
 - → See Workflow Summary



- Find a failed SWIF job_id
 - → swif2 status
 - -workflow <workflow>
 - -user <user>
 - -problems
- Look up failed job in swif:
 - → swif2 show-job -jid ####
 - → see info for each job attempt:
 - » site_job_stdout
 - » site_job_stderr
 - » slurm_id
 - » job_attempt_problem
 - » slurm_state
 - → seff <slurm_id>

Use swif to rerun after fixes made:

- → swif modify_jobs ...
- → swif retry_jobs ...





Small I/O Problems

- Small read/write operations are <u>very</u> inefficient
 - → Old/legacy code defaults can be very small (~4kB)
 - → Should be closer to 4MB chunks for decent performance
 - → Buffered IO can bridge the gap if needed
 - » Common errors:
 - 'Debugging' output
 - » stderr << "got here" << endl;</pre>
 - » fprintf(stderr, "event %d\n", eventNum);
 - Opening/closing files very frequently
 - Frequent random I/O
 - » ie. searching through a file for a parameter every event
- Workflows / procedures that may work on desktops or older systems do <u>not</u> scale well on modern systems (100s or 1000s of simultaneous jobs)
 - → Can take down / degrade system-wide filesystems
 - → Always be mindful you are on a large-scale shared system, not a personal desktop





Make your jobs schedule faster!

- Common Bottlenecks/ Mistakes
 - → CPU count
 - » use 1 core only (unless you know the job will multi-thread!)
 - → Memory allocation
 - » < 2GB is best!</p>
 - » Smaller → Faster scheduling!
 - → Insufficient debugging/ cross checks
 - » Fire off 100s of jobs with bad config, buggy code





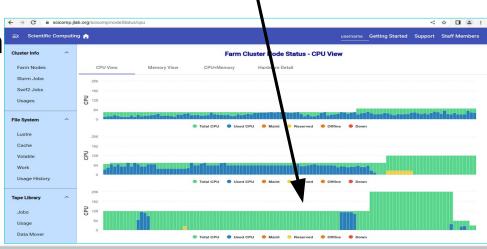
Make your jobs schedule faster!

JLab Software & Computing Workshop • May 24, 2024

- Scheduling jobs takes many things into account
 - →File availability from tape
 - →Memory request
 - →CPU/core request
 - » >1 is useless for podd/hcana
 - →'Fairshare' metric
 - » Average Hall utilization
 - » Hall Usage can be subdivided further
- Details
 - → Fairshare Web Page

- If a Hall / Project is not using 'their' fraction, then those Farm resources are available to anyone on a first-come, first-serve, basis!
 - →If the Farm is idle, you can take advantage!

» For example:





File Systems: Where do I put my stuff?

- SciComp/IT provides
 - →/home your home dir; backed up by CST
 - →/group a space for groups to put software and some files; system backed up by CST
 - » Like /home but for *groups*
 - →/volatile acts as a scratch space for large files
 - →/work unmanaged outside of quotas / reservations
 - →/mss a 'directory' of what is on tape
 - →/cache where tape files are written for active use





Where do I put my JLab stuff?

- /home/<you>/
 - →hourly snapshots
 - » cd .snapshot/
 - →personal, nonanalysis files
 - » papers, notes, thesis, etc...
 - →analysis scripts: ~OK
 - » use git!
 - →source code: ~OK
 - » /work better
 - →NEVER store ROOT files or CODA files in /home

- Your laptop / desktop
 - →Should really be just a front-end for working on JLab systems
 - →Everybody plans to do backups, but almost no one actually does backups until after they've lost data...







Where do I put my stuff?

- /group
 - → Think "/home" for work groups
 - » papers, thesis, etc
 - → hourly snapshots
 - » cd .snapshot/
 - → analysis scripts: YES
 - » use git!
 - → source code: ~OK
 - » /work is better
 - → papers, thesis, etc in user subdirs is great

- · /work
 - → Tuned for speed, small files
 - » ie. source, binaries, etc.
 - → NOT backed up
 - » but is resilient
 - » snapshots under .zfs/snapshot/ for some directories
 - » Do NOT count on this
 - → Source code: YES
 - » use git!
 - → ROOT output: ~ick (don't)
 - → CODA data: No
 - → YOU must backup to tape
 - » tar + jput (more on this soon)





Where do I put my stuff?

- /group
 - → Think "/home" for work groups
 - » papers, thesis, etc
 - → hourly snapshots
 - » cd .snapshot/
 - → analysis scripts: YES
 - » use git!
 - → source code: ~OK
 - » /work is better
 - → papers, thesis, etc in user subdirs is great

- /work
 - → Tuned for speed, small files
 - » ie. source, binaries, etc.
 - → NOT backed up
 - » but is resilient
 - » snapshots may be available under .zfs/snapshot/

PSA: /work snapshots can be a pain because they count towards the quota for that space! (But you can't see them.)

- Generate big files, fill quota, whoops!
 - rm -rf <all the big files>
- quota still full!?!
- Talk to helpdesk... (nothing you can do)





Where do I put my stuff?

- /volatile
 - → Largest 'user' file system
 - » Petabyte scale
 - → High performance, tuned for large files
 - » ie. ROOT output
 - → NOT backed up
 - → Files auto-cleaned based on quota/ reservation/ and filesystem pressure
 - » https://scicomp.jlab.org/docs/volatile_disk_pool
 - » Median file lifetime is >1 month
 - → Analysis output goes here!
 - » Check, then push to tape if good!

- Tape System
 - →Much bigger
 - » 100+ PB and growing
 - →/mss/hallX/...
 - » "Stubs": shows what is in the tape system!
 - » not the actual files
 - →/cache/hallX/...
 - » actual files
 - » auto-clean up in play
 - next slide





Accessing files from Tape

- Retrieving files from tape
 - →jcache get /mss/.../foo.dat
 - » Manual pull from tape to /cache/.../foo.dat
 - » Never call this (or jget) in a farm script!
 - Let SWIF2 do it!
 - » List needed files as <Input> tag(s)
 - » Backend will prestage them for you in advance
 - » Please only pull the files you are going to use interactively.

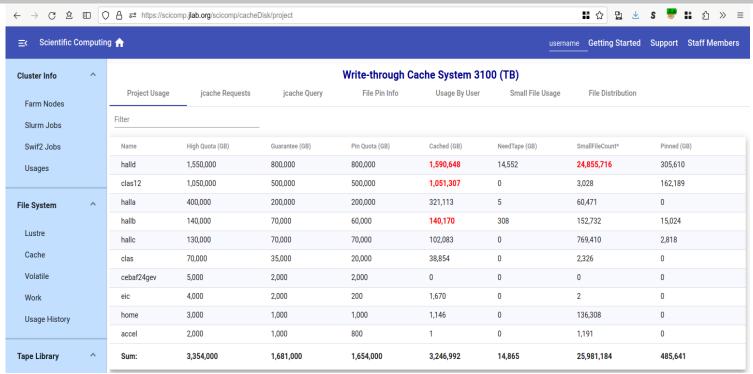
jcache get /mss/hallX/exp/raw/* ←

- →jget /mss/.../foo.dat \$PWD/
 - » pull file from tape to any filesystem
 - » generally not the right tool





File duration in /cache



- Files auto-cleaned based on quota and system pressure on /cache
 - → Clean up least-recently-used files first
 - → Can 'pin' files to keep them stable; but, generally speaking, do not do this
 - » If you do pin, you <u>better</u> be using the files <u>interactively</u> for the duration or you are literally getting in the way of your colleagues!
 - For Farm jobs, use SWIF and declared inputs; the system will take care of it.
 - » /cache is a shared resource, be mindful of your impact on others!





Copying files to Tape

- Storing files on tape
 - → jput file /mss/.../
 - » 'jput -h' Online Docs
 - → 'write-through cache' (Online Docs)
 - » write large file output directly to /cache/hallX/...
 - no 'staging' on /volatile



- guaranteed to be safe on tape before /cache autoremoval kicks in
- » Gotchas:



- small files (<1MB) not backed up to tape
- avoid pathname collisions with files already on tape
 - » ie. 'overwriting' files with same pathname, etc





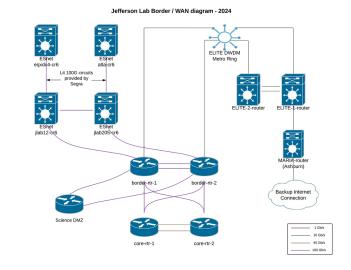


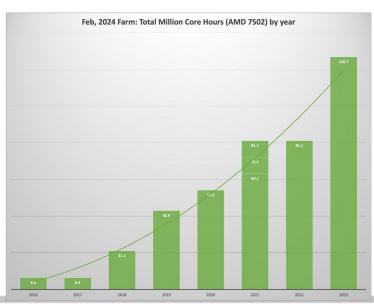




Infrastructure Updates (HW): 2024–25

- JLab WAN connection
 - \rightarrow 2x10 Gbit \rightarrow 2x100 Gbit
 - » → 2x400 Gbit planned (2025/6)
- Significant disk space increases
 - →/cache, /volatile will increase by 3–4x
 - → "/work" → "/project" with upgraded HW (2024)
 - » Same use-cases
- Additional Tape Drives
 - → increased bandwidth
- CPU purchase next year (FY25)
 - → Mostly CPUs, but GPUs are an option if they will be used









Infrastructure Updates (SW): 2024–25

- Farm transition to Alma9
 - → EL7 will disappear in a month or so
- code.jlab.org
 - \rightarrow CI/CD
 - → Container registry
 - → JLab GitHub Org will remain while cost-effective
- Kubernetes for workflows that don't fit Batch model
 - → OpenShift 'enterprise' K8 platform will become available this summer

- Building out off-site compute support
 - → GlueX/CLAS12 already significant users of OSG

Rucio

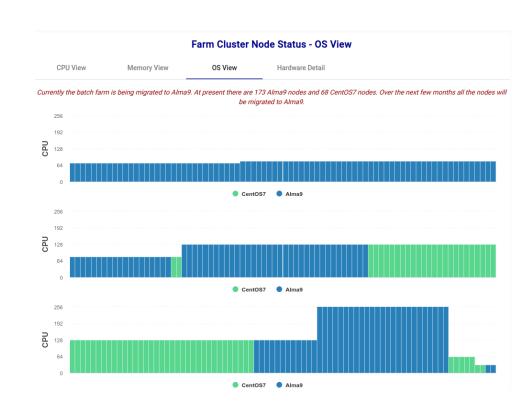
- → Distributed (large-file) data management framework
- → "alpha"-test under way
 - » JLab MSS/tape integration in progress
- JLab Research DB
 - → "One stop shop" to locate data, publications, workflow information, logbook references, etc...





RHEL vs Alma (Farm Transition)

- Farm OS is transitioning from CentOS7 (~RHEL7) → Alma9 (~RHEL9)
 - (Much) newer default software, but be mindful of changes
 - → 'ssh ifarm9' for Alma9 interactive node (other 'ifarm' nodes EL7 for now)
 - → 'default' of el7 changed to el9 this week!
 - » Use: swif2 add-job -constraint el9 <other arguments>
 - » SWIF notes
 - » Slurm notes
 - → /site, /apps no longer mounted on farm nodes
 - » use '<u>environment modules</u>' framework (SW modules under /cvmfs, /group)
 - run 'modules avail'
 - » If something is missing, contact your Hall Compute Coordinator and/or open a Helpdesk ticket







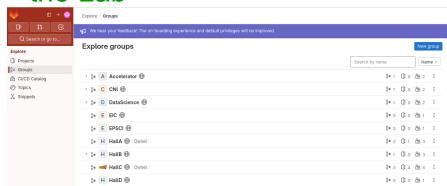


code.jlab.org (GitLab Service)

- GitHub is getting \$\$\$
 - → CI/CD, storage, etc are all metered costs
 - → JLab is on a 'legacy' license model for now but limitations are frustrating
- JeffersonLab GitHub Organization will be maintained as-is
 - → BUT code.jlab.org should be a "value-added" proposition

- code.jlab.org (GitLab instance)
 - → JLab run/managed
 - → Open / Offsite access
 - » Federated logins avail.
 - → CI/CD and Storage can leverage our Farm
 - → built-in Container Registry
 - → Supports several Data

 Management requirements for the Lab





Containers: Podman / Apptainer



- Apptainer (was Singularity)
 - →works on both ifarm and farm
 - **Podman**
 - →works on ifarm9 now
 - *→will* work on alma9 farm soon (this summer)





- →but podman == docker (pretty much)
- →Note: docker!= dockerhub



Jefferson Lab

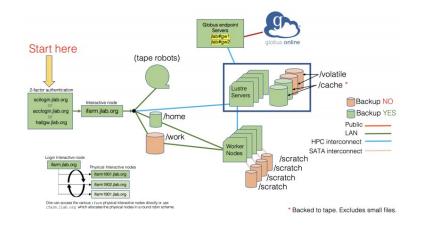
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Information Resources

- scicomp.jlab.org
 - →SciComp web page
- scicomp-briefs
 - →mailing list for JLab Scientific Computing



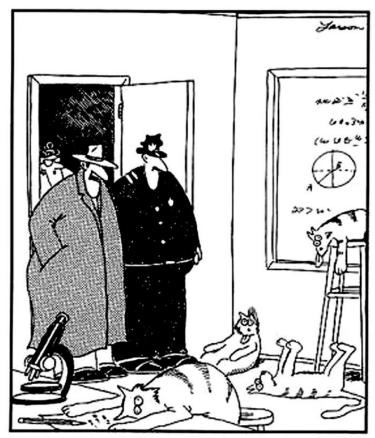
- Documentation links
 - → Getting Started
 - → SciComp Knowledge Base
 - →CST User Portal
 - →JLab Helpdesk
 - » <u>helpdesk@jlab.org</u>
 - » Incident Request







Now **Please** ask Questions!



"Notice all the computations, theoretical scribblings, and lab equipment, Norm. ... Yes, curiosity killed these cats."



