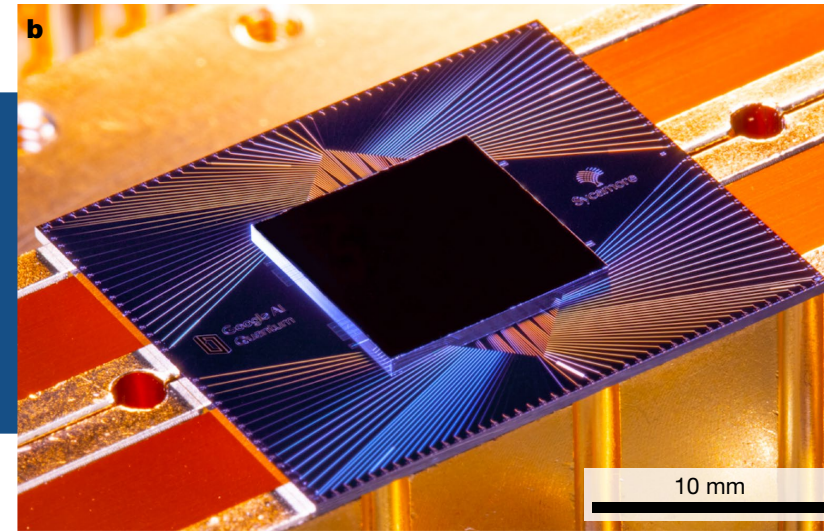
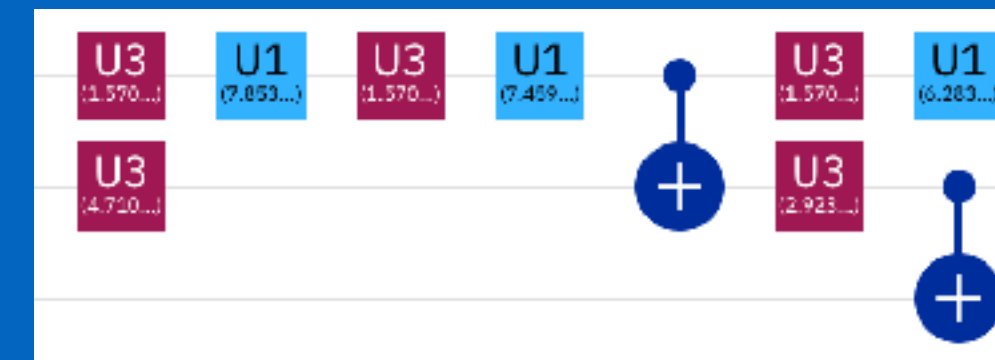


# Outline

## 1. Quantum devices

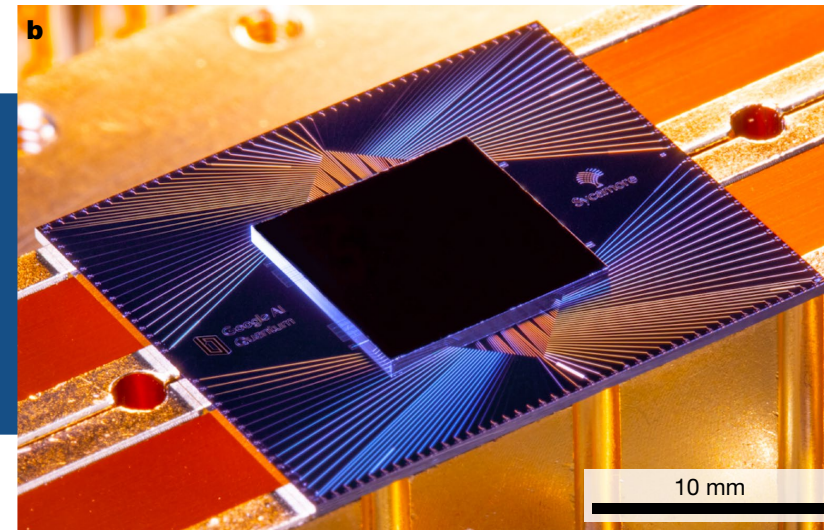


## 2. Hands-on: Noise models

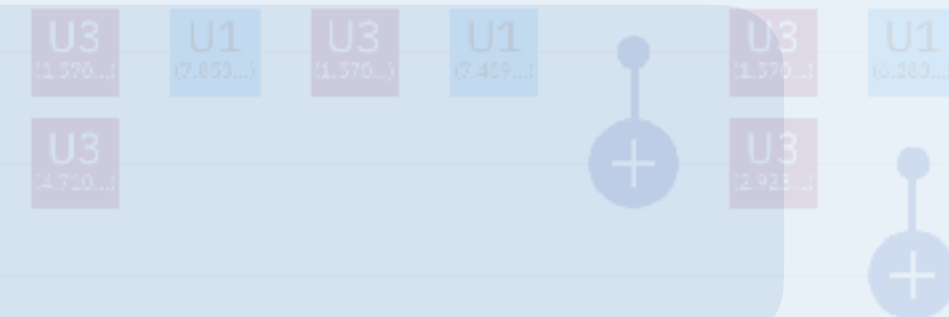


# Outline

## I. Quantum devices



## 2. Hands-on: Noise models



# DiVincenzo Criteria

A quantum computer must satisfy the following:

- ❑ Scalable physical system with well-defined qubits
- ❑ Ability to initialize qubits
- ❑ Ability to measure qubits
- ❑ Universal set of quantum gates
- ❑ Qubit decoherence times much longer than gate latency

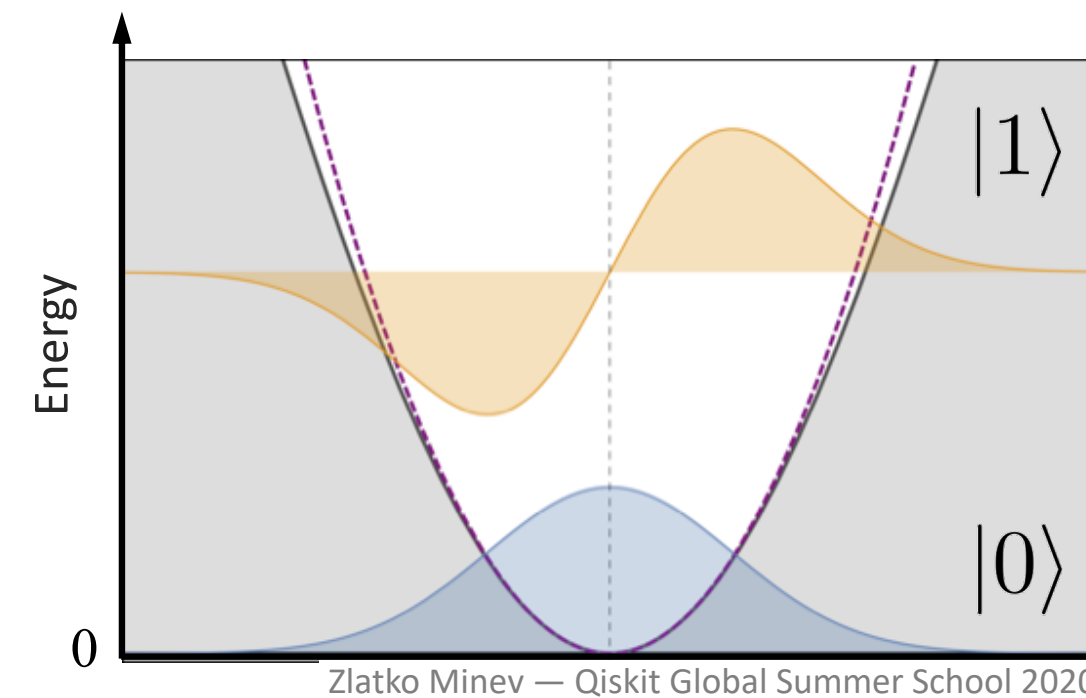
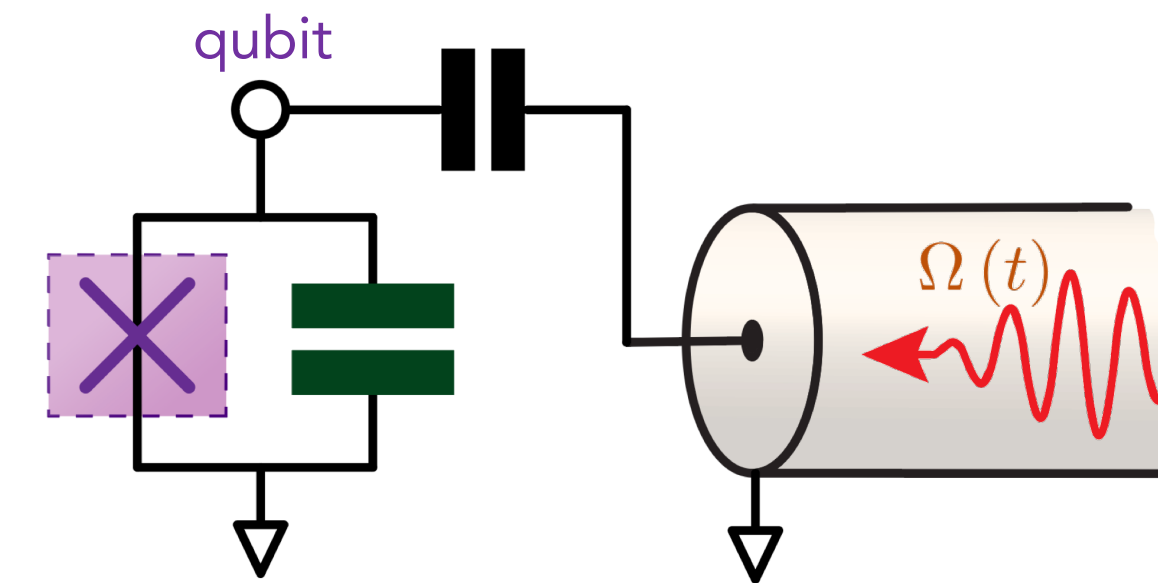
A variety of different physical systems are being explored, each with strengths

- ❑ Superconducting circuits
- ❑ Trapped ions
- ❑ Rydberg atoms
- ❑ Photonics
- ❑ Topological materials
- ❑ ...

# Quantum devices

## Superconducting circuits

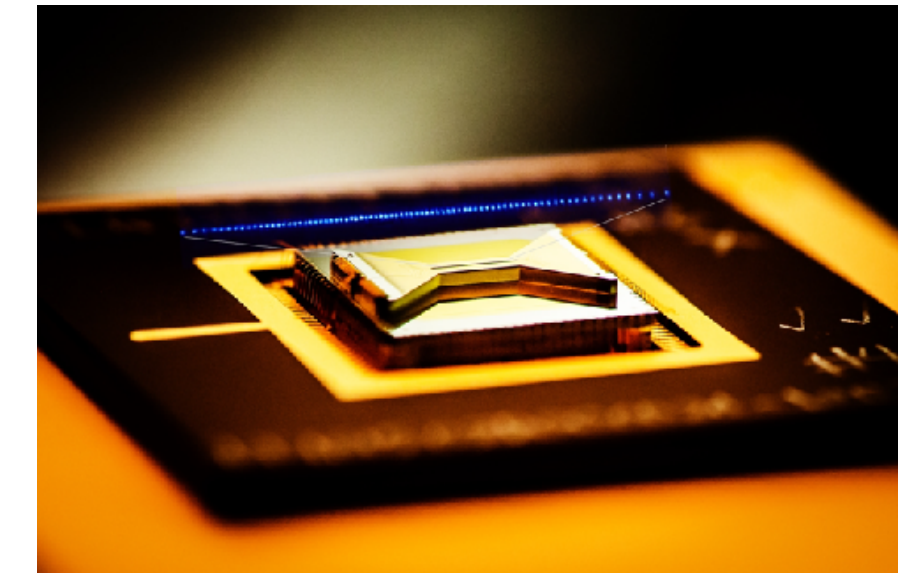
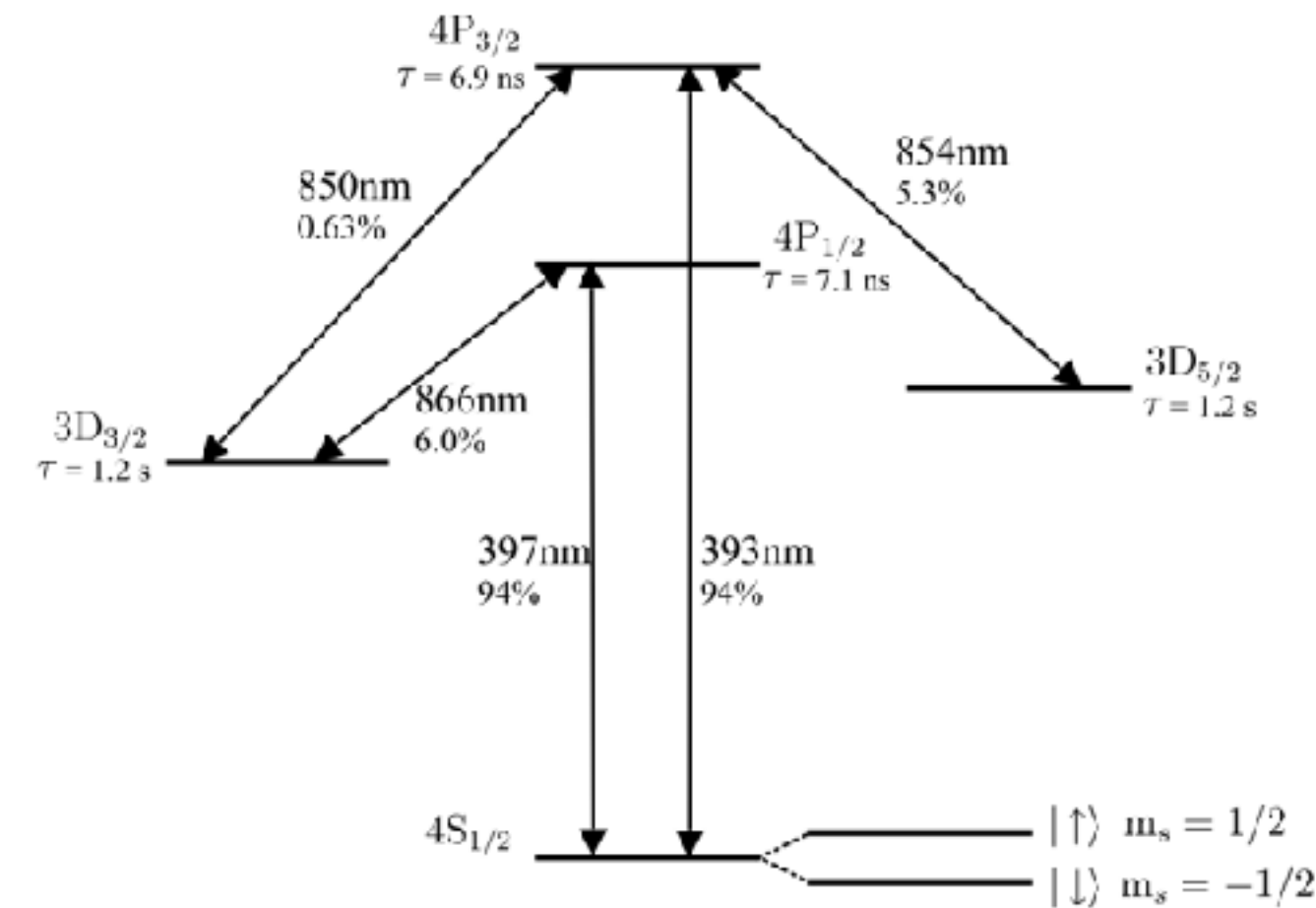
Google IBM Q rigetti



Qubits: Nonlinear quantum oscillator  
 Gates: Coupled microwave pulses

## Trapped ions

IONQ QUANTINUM



Qubits: Atomic energy levels (optical/hyperfine)  
 Gates: Coupled laser pulses

## Rapid advances in qubit coherence times and quantum gates

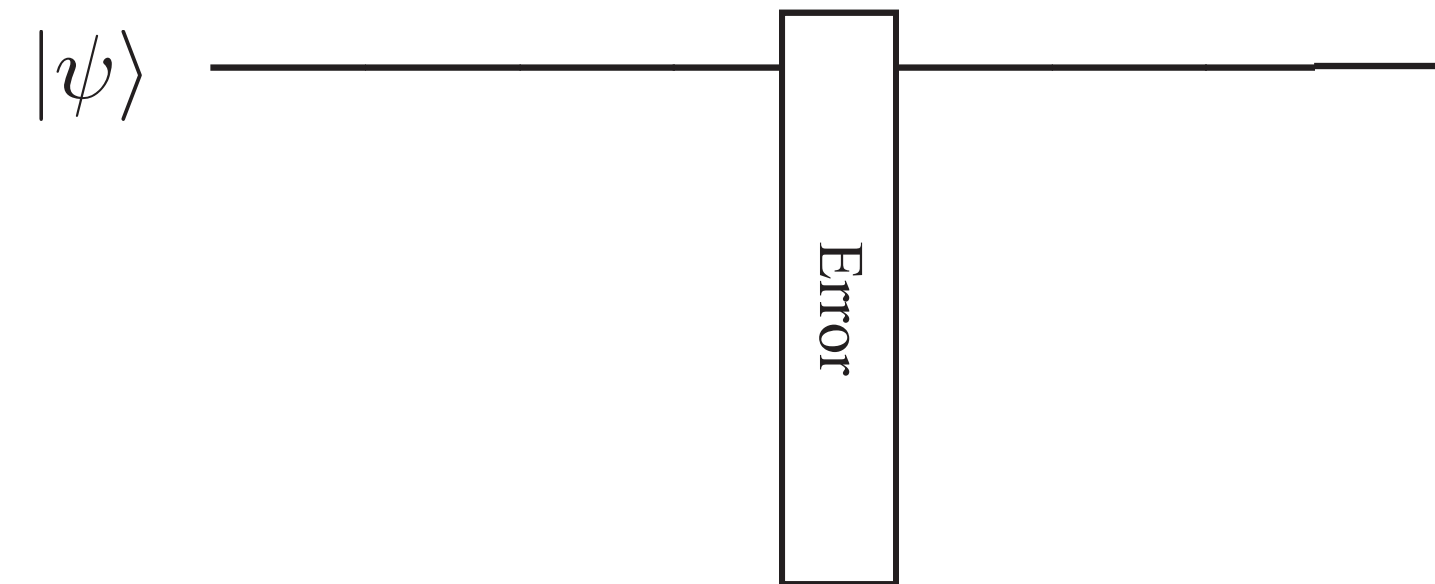
State-of-the-art:  $\mathcal{O}(10 - 100)$  qubits,  $\mathcal{O}(100)$  two-qubit operations

# Quantum error correction

**Idea: Encode one logical qubit in a larger set of physical qubits**

Example: Bit flip code

- Suppose a bit flip ( $X$  gate) occurs with probability  $p$



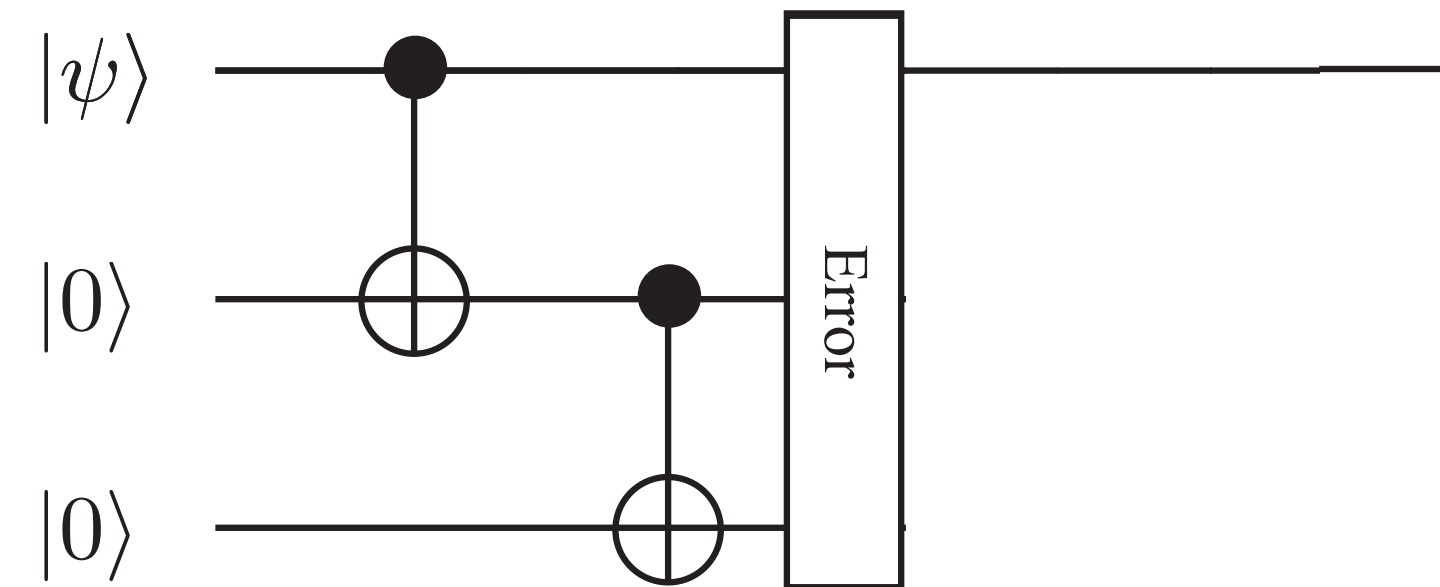
*Devitt, Munro, Nemoto (2013)*

# Quantum error correction

**Idea: Encode one logical qubit in a larger set of physical qubits**

Example: Bit flip code

- Suppose a bit flip ( $X$  gate) occurs with probability  $p$
- Encode our qubit  $|\psi\rangle = \alpha|0\rangle + \beta|1\rangle$  into three qubits:  $|\psi_{\text{encoded}}\rangle = \alpha|000\rangle + \beta|111\rangle$



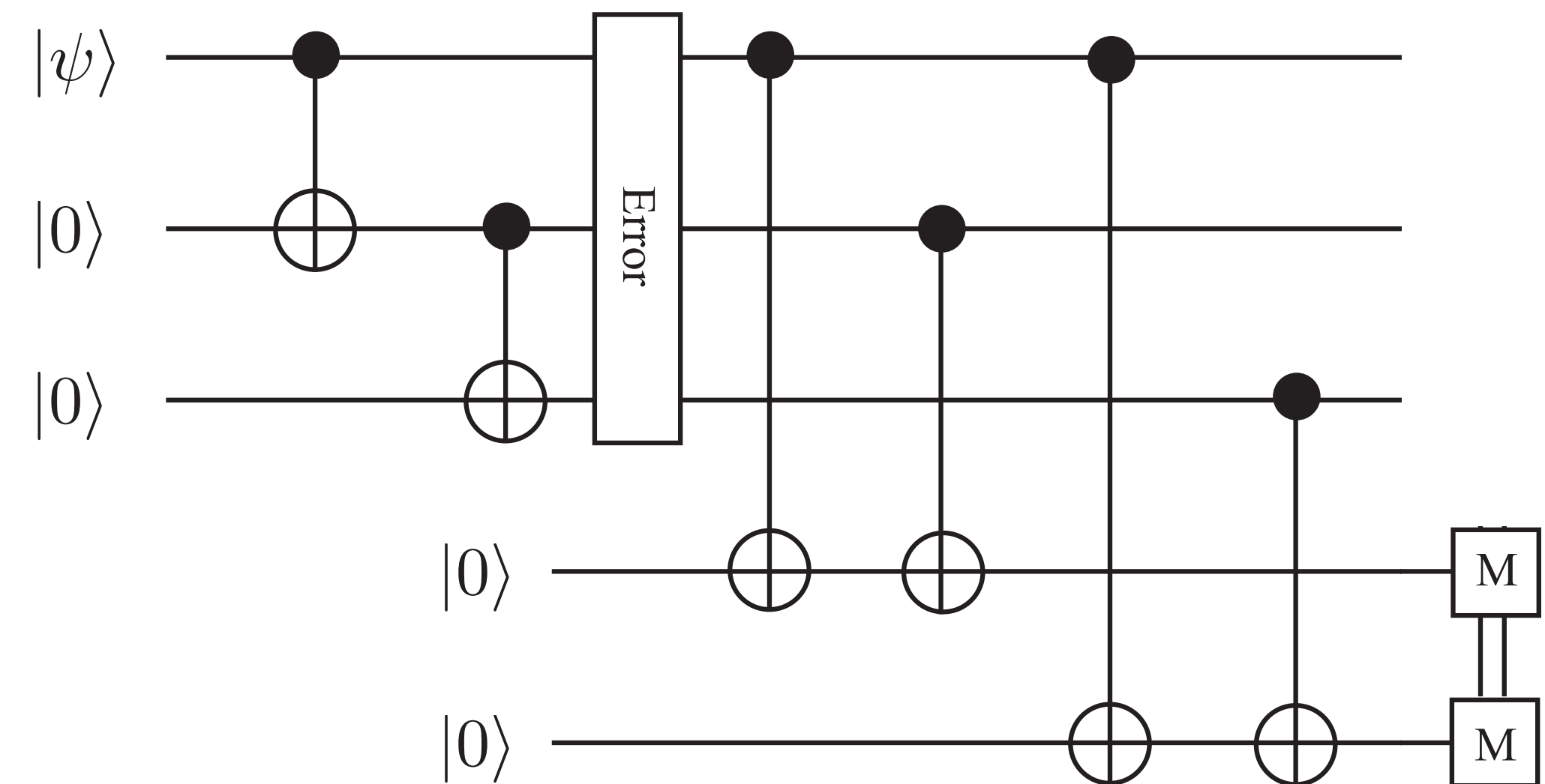
*Devitt, Munro, Nemoto (2013)*

# Quantum error correction

**Idea: Encode one logical qubit in a larger set of physical qubits**

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- Introduce ancilla qubits to measure the parity of the three qubits



*Devitt, Munro, Nemoto (2013)*

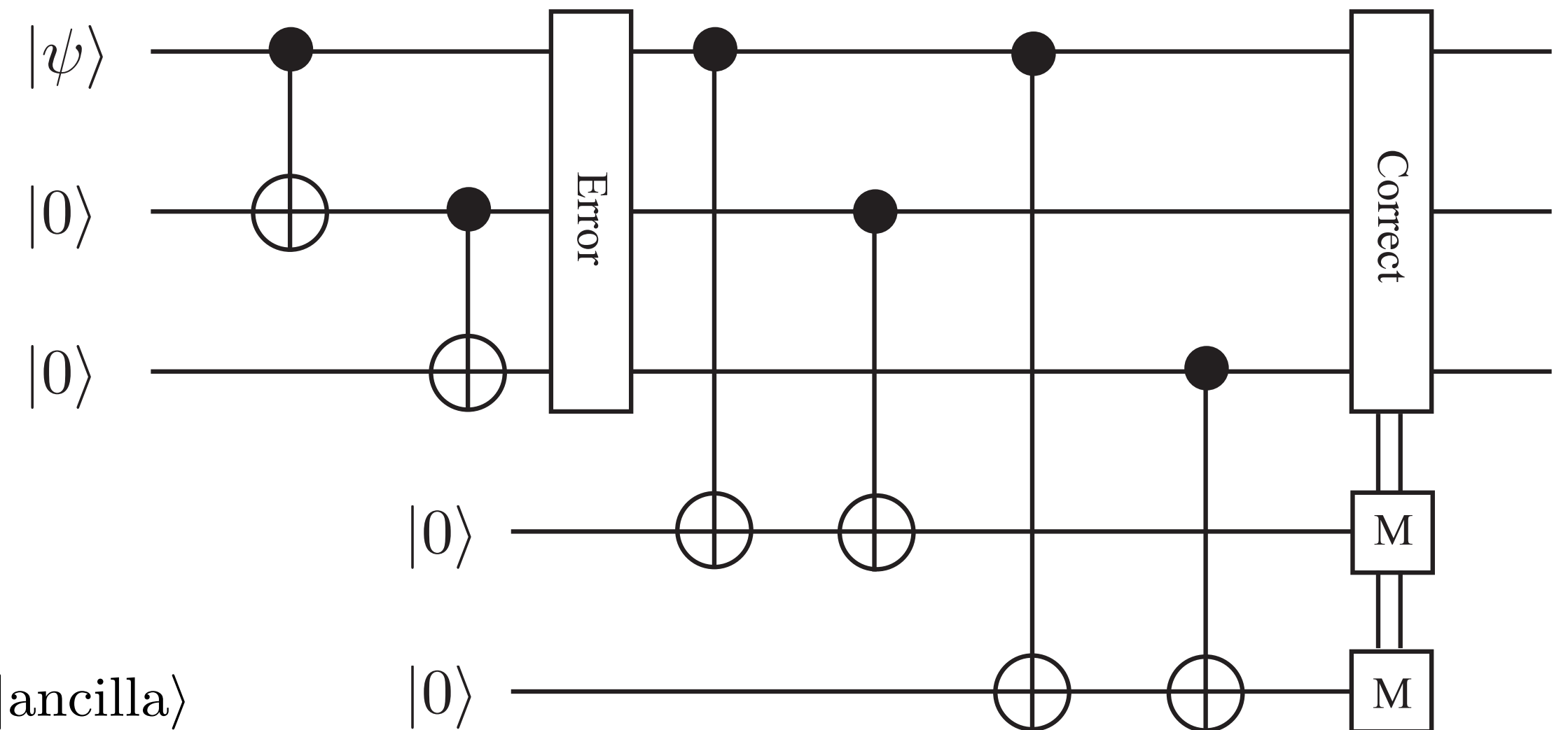
# Quantum error correction

**Idea: Encode one logical qubit in a larger set of physical qubits**

Example: Bit flip code

- Suppose a bit flip ( $X$  gate) occurs with probability  $p$
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- Introduce ancilla qubits to measure the parity of the three qubits
- Perform correction

Error Location	Final State, $ \text{data}\rangle  \text{ancilla}\rangle$
No Error	$\alpha 000\rangle 00\rangle + \beta 111\rangle 00\rangle$
Qubit 1	$\alpha 100\rangle 11\rangle + \beta 011\rangle 11\rangle$
Qubit 2	$\alpha 010\rangle 10\rangle + \beta 101\rangle 10\rangle$
Qubit 3	$\alpha 001\rangle 01\rangle + \beta 110\rangle 01\rangle$



Devitt, Munro, Nemoto (2013)

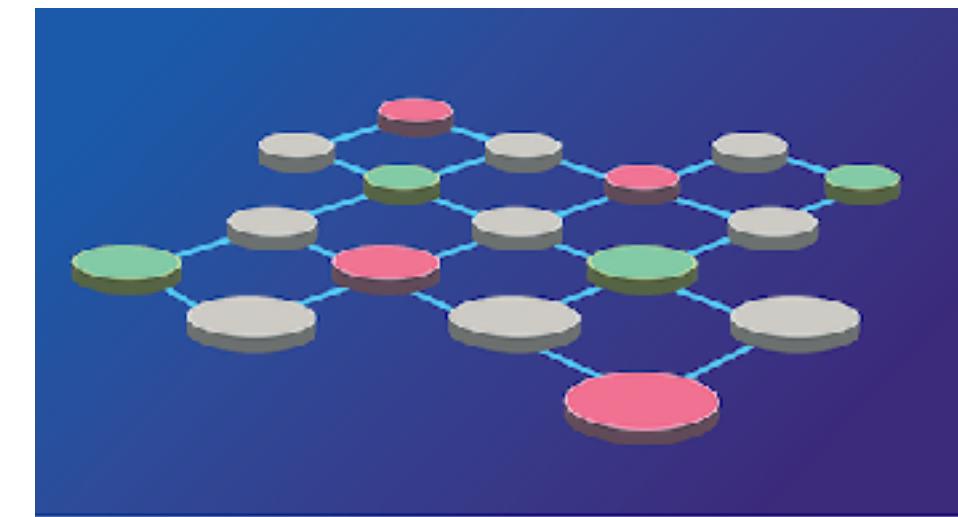


# Quantum error correction

**Idea: Encode one logical qubit in a larger set of physical qubits**

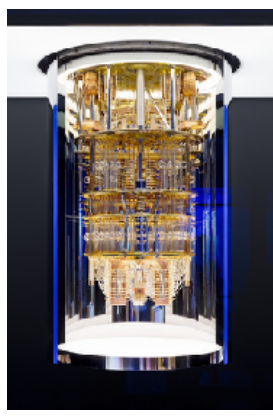
There are a variety of error correction codes:

- Shor code
- Steane code
- Surface codes
- ...

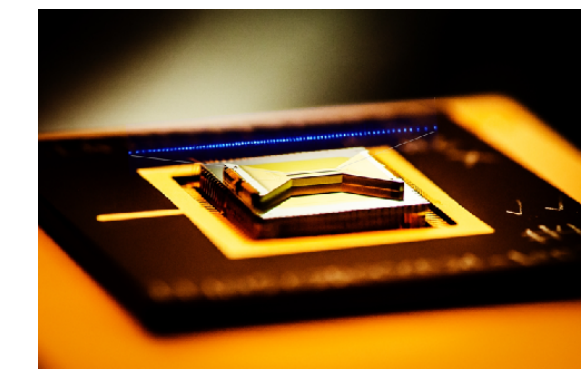


Quantum threshold theorem: If errors are below a certain threshold, then you can correct errors faster than you introduce them

→ Demonstrating “break-even” point is active goal of research

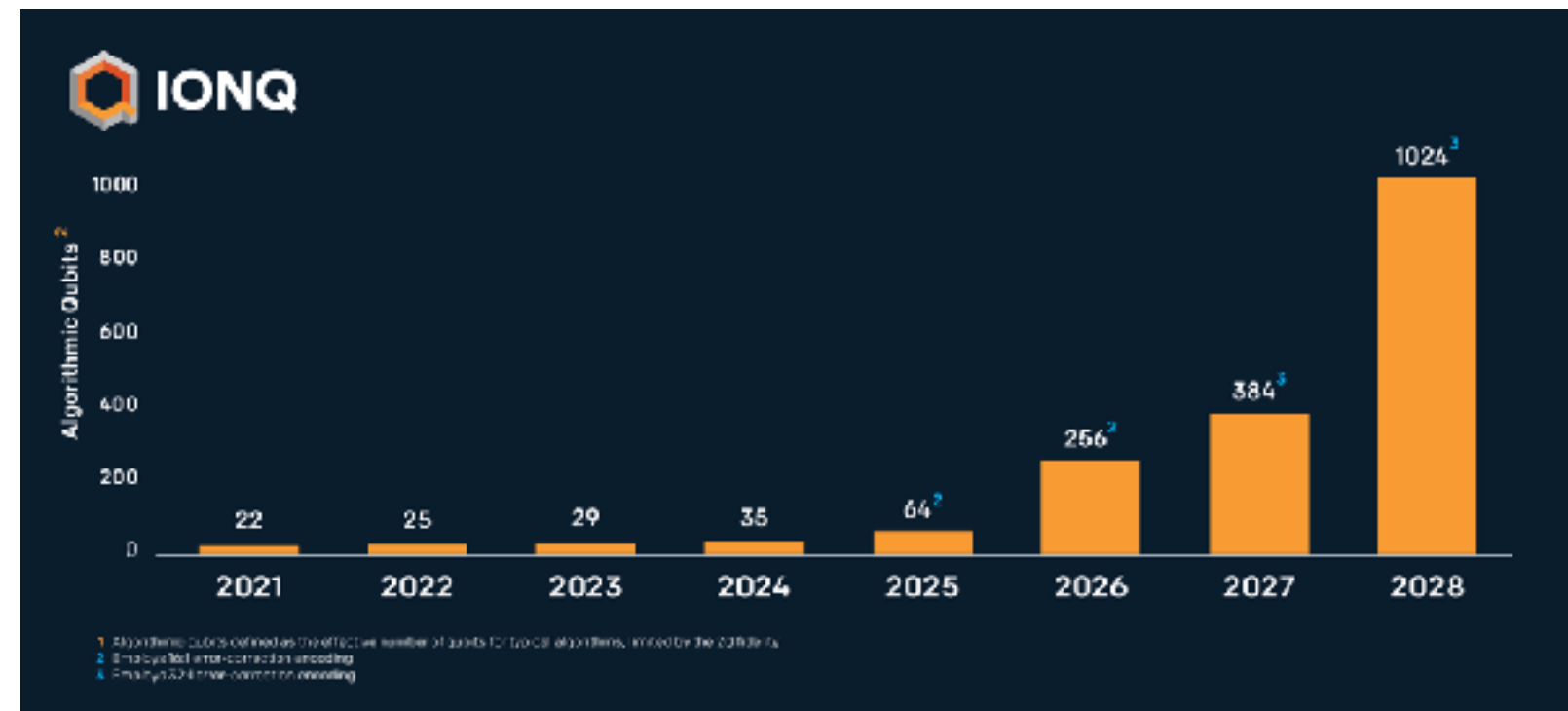


# Current quantum devices



## Few qubits

Current devices are limited to  $\mathcal{O}(10) - \mathcal{O}(100)$  qubits

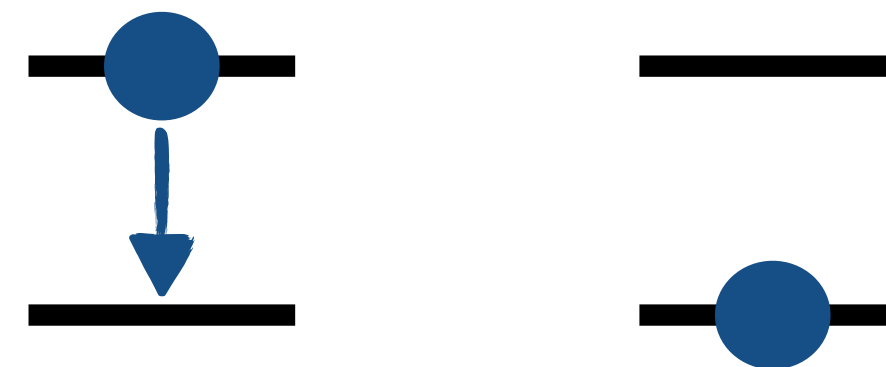


*Need more qubits to achieve quantum advantage*

## Decoherence

The quantum state of a qubit is stable only for a limited time

$T_1$ : decay time  $|1\rangle \rightarrow |0\rangle$



$T_2$ : dephasing time

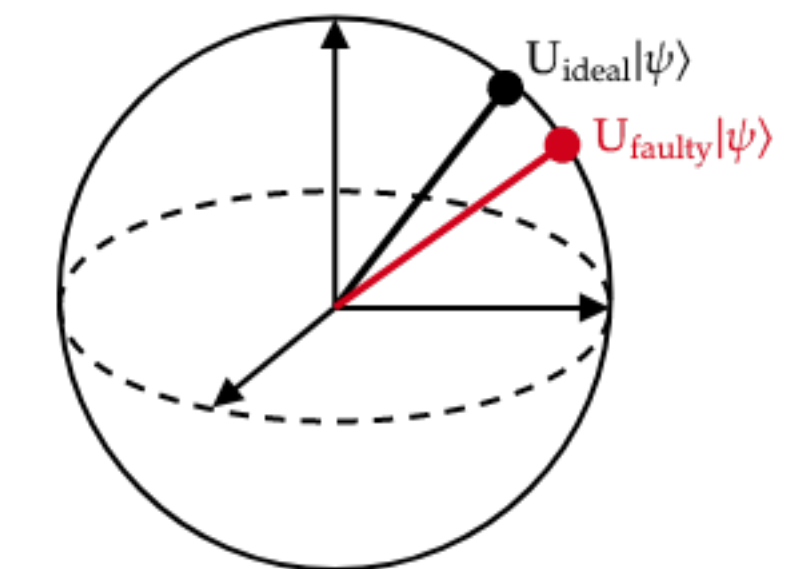
$$|1\rangle \rightarrow \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$$

*Need longer coherence times to increase the “gate depth” of circuits*

## Gate noise

Single- and two-qubit gate operations are imperfect

$$U_{\text{faulty}} = A U_{\text{ideal}}$$



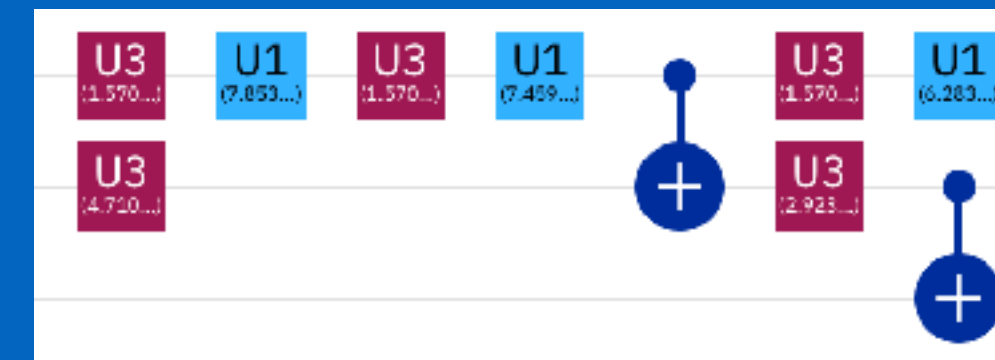
*Need smaller gate noise to perform quantum error correction*

# Outline

1. Quantum devices



2. Hands-on: Noise models



# Hands-on: Noise models

[https://colab.research.google.com/drive/ISv9ZTftGAtzFsyIMQV\\_g0CZhWesGRbmO?usp=share\\_link](https://colab.research.google.com/drive/ISv9ZTftGAtzFsyIMQV_g0CZhWesGRbmO?usp=share_link)

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