



# Light front time and rest frame densities of hadrons

Adam Freese

University of Washington

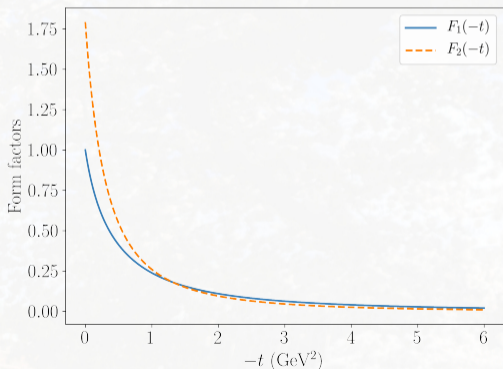
April 14, 2023

based on work in arXiv:2302.09171 (PRD, in press)

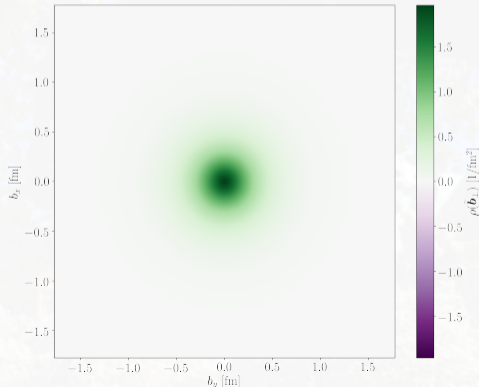
in collaboration with Jerry Miller

# Introduction

- ▶ Form factors are extracted from experimental measurements.
  - ▶ Electromagnetic, axial, gravitational, ...
- ▶ 2D Fourier transforms provide 2D spatial densities at **fixed light front time**.
  - ▶ My talk is about what **fixed light front time** means.
  - ▶ And why these are rest frame (not infinite momentum frame) densities.
  - ▶ Building on ideas pioneered by Burkardt (2000, 2003), Diehl (2002), Miller (2007)

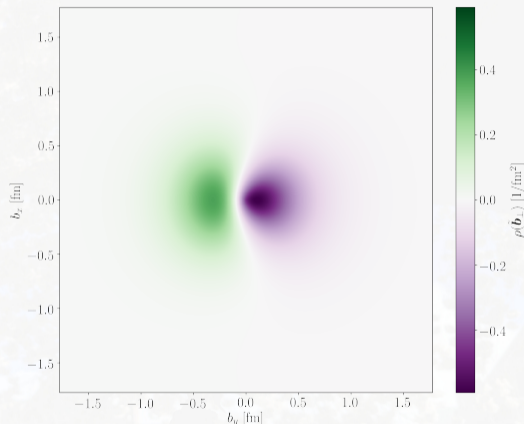


→  
Fourier



- ▶ Densities for transverse polarization have azimuthal modulations.
  - ▶ cf. Burkardt, *Int. J. Mod. Phys. A*18 (2003)
- ▶ These are often attributed to kinematic effects from boosts to infinite momentum.
- ▶ I will argue this is **not** the case.
  - ▶ This is a rest state density.
  - ▶ Modulations are what we'd really see.
  - ▶ They arise from **synchronization** effects.
- ▶ This talk is about using light front for **phenomenology**.
  - ▶ Use form factors from experiment (Kelly 2004, Riordan 2010).
  - ▶ I'm not arguing for light front quantization.

## Transpol. neutron, charge density



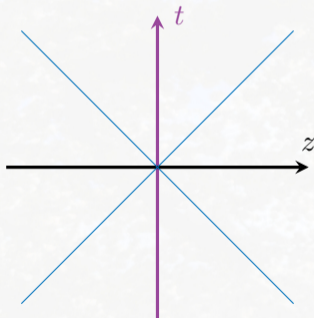
# Light front coordinates

**Light front coordinates** are a different foliation of spacetime.

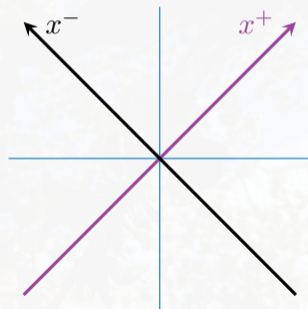
$$x^{\pm} = t \pm z$$

$$\mathbf{x}_{\perp} = (x, y)$$

$$x^{+} = t + z = \text{time}$$



**Minkowski coordinates**



**Light front coordinates**

# Not the IMF!

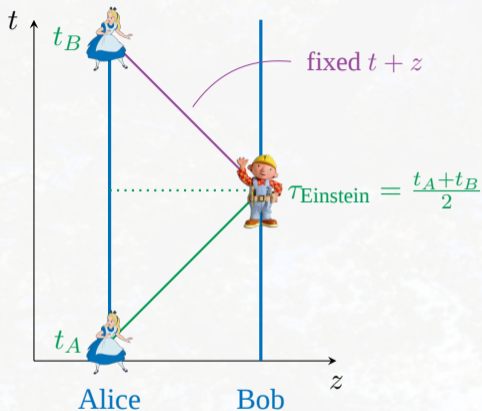
- ▶ Light front coordinates are valid in **any** frame.
  - ▶ They're not a reference frame.
- ▶ Light front coordinates are **not** the infinite-momentum frame.
  - ▶ A common misconception.
- ▶ Light front coordinates redefine **synchronization convention**.
  - ▶ What we mean by “simultaneous.”



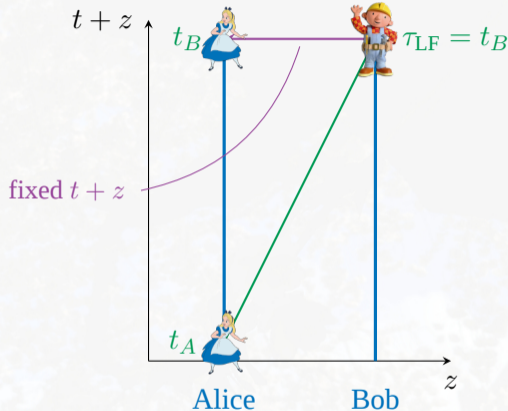


# Synchronization conventions

## Einstein synchronization



## Light front synchronization



- ▶ **Einstein synchronization** defined to be isotropic.
- ▶ **Light front synchronization** defines hyperplanes with fixed  $t+z$  to be “simultaneous.”
  - ▶ Light travels instantaneously in  $-z$  direction by definition.
  - ▶ We take what we see as literally happening now.

# Equal-“time” surfaces are just a convention

- ▶ Relativity requires *round-trip* speed of light to be invariant.
- ▶ Convention that one-way speed of light be  $c$  is a *definition*, not an empirical fact.
  - ▶ Pointed out in Einstein’s original paper.
- ▶ Redefining “time” coordinate means changing this definition.
  - ▶ Light front coordinates do exactly this!

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*A. Einstein.*

$B$  durch einen in  $B$  befindlichen Beobachter möglich. Es ist aber ohne weitere Festsetzung nicht möglich, ein Ereignis in  $A$  mit einem Ereignis in  $B$  zeitlich zu vergleichen; wir haben bisher nur eine „ $A$ -Zeit“ und eine „ $B$ -Zeit“, aber keine für  $A$  und  $B$  gemeinsame „Zeit“ definiert. Die letztere Zeit kann nun definiert werden, indem man *durch Definition* festsetzt, daß die „Zeit“, welche das Licht braucht, um von  $A$  nach  $B$  zu gelangen, gleich ist der „Zeit“, welche es braucht, um von  $B$  nach  $A$  zu gelangen. Es gehe nämlich ein Lichtstrahl zur „ $A$ -Zeit“  $t_A$  von  $A$  nach  $B$  ab, werde zur „ $B$ -Zeit“  $t_B$  in  $B$  gegen  $A$  zu reflektiert und gelange zur „ $A$ -Zeit“  $t'_A$  nach  $A$  zurück. Die beiden Uhren laufen definitionsgemäß synchron, wenn

$$t_B - t_A = t'_A - t_B.$$

Einstein, Ann. Phys. 322 (1905) 891

- ▶ **Technical review:** Anderson, Stedman & Vetharaniam, Phys. Rept. 295 (1998) 93
- ▶ **Didactic overview:** Veritasium, “Why No One Has Measured The Speed of Light” (YouTube)

# Transverse boosts and Terrell rotations

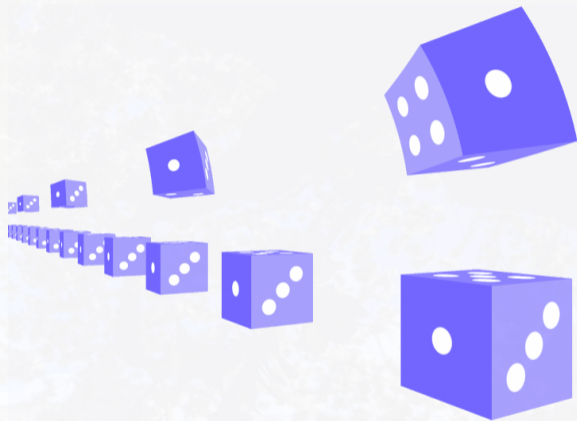
- ▶ Lorentz-boosted objects *appear rotated*.

- ▶ **Terrell rotation** (PR116, 1959)
- ▶ Optical effect: contraction + delay

- ▶ **Light front transverse boost**  
*undoes* Terrell rotation:

$$B_x^{(\text{LF})} = K_x - J_y$$

- ▶ Standard boost + counter-rotation
- ▶ Leaves  $x^+$  (time) invariant
- ▶ Part of the **Galilean subgroup**



Dice images by Ute Kraus,  
<https://www.spacetime.travel.org/>



- ▶ Poincaré group has a  $(2 + 1)$ D **Galilean subgroup**.
  - ▶  $x^+$  is time and  $x_{\perp}$  is space under this subgroup.
  - ▶  $P^+ = E_p + p_z$  is the central charge.
  - ▶  $x^+$  and  $P^+$  are invariant under this subgroup!
- ▶ Light front synchronization gives **fully relativistic** 2D picture that looks a lot like non-relativistic physics.
  - ▶ But with  $P^+$  in place of  $m$ .

$$\frac{dP_{\perp}}{dx^+} = P^+ \frac{d^2x_{\perp}}{dx^{+2}}$$

$$H = H_{\text{rest}} + \frac{P_{\perp}^2}{2P^+}$$

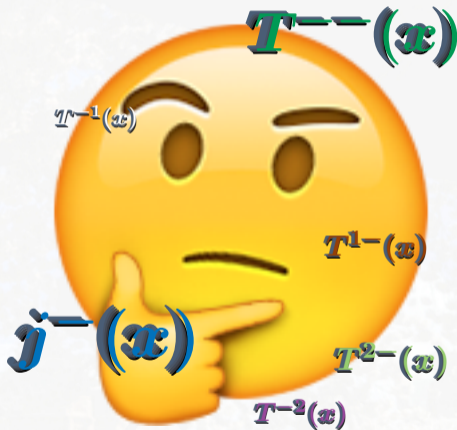
$$v_{\perp} = \frac{P_{\perp}}{P^+}$$

etc.



# What about $x^-$ ?

- ▶  $x^-$  doesn't have a clear intuitive meaning.
- ▶ We actually integrate it out for densities.
- ▶ Current & energy-momentum tensor have components with unclear meanings.
  - ▶  $j^- (x)$
  - ▶  $T^{i-} (x), T^{-i} (x), T^{--} (x)$
- ▶ Why not just use  $z$ ?



## Tilted coordinates

$$\tilde{\tau} = t + z$$

$$\tilde{x} = x$$

$$\tilde{y} = y$$

$$\tilde{z} = z$$

- ▶ Mind the strange metric...

$$\tilde{g}_{\mu\nu} = \begin{bmatrix} 1 & 0 & 0 & -1 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ -1 & 0 & 0 & 0 \end{bmatrix}$$

- ▶ First defined by Blunden, Burkardt & Miller.
  - ▶ [Phys. Rev. C61 \(2000\) 025206](#)
- ▶ Use light front time.
  - ▶ Use light front synchronization!
  - ▶ Time invariant under **Galilean subgroup**.
- ▶ Use Cartesian spatial coordinates.
  - ▶ Ordinary intuition applies!

$$ds^2 = d\tilde{\tau}^2 - 2 d\tilde{\tau} d\tilde{z} - d\tilde{\mathbf{x}}_{\perp}^2$$
$$\partial^2 = -2\tilde{\partial}_z \tilde{\partial}_{\tau} - \tilde{\nabla}^2$$

# Momentum and velocity

- ▶ Energy & momentum are spacetime translation generators.

$$i[\tilde{E}, \hat{M}] = \frac{\partial \hat{M}}{\partial \tilde{\tau}} \quad - i[\tilde{\mathbf{p}}, \hat{M}] = \tilde{\nabla} \hat{M}$$

- ▶ On-shell dispersion relation:

$$\tilde{E} = \frac{m^2 + \tilde{\mathbf{p}}^2}{2\tilde{p}_z} = \frac{m^2 + \tilde{p}_z^2}{2\tilde{p}_z} + \frac{\tilde{\mathbf{p}}_\perp^2}{2\tilde{p}_z}$$

## Energy-momentum

$$\tilde{E} = E$$

$$\tilde{p}_x = p_x$$

$$\tilde{p}_y = p_y$$

$$\tilde{p}_z = E + p_x = p^+$$

## Velocity

$$\tilde{\mathbf{v}} = \nabla_{\mathbf{p}} \tilde{E}$$

$$\tilde{v}_x = \tilde{p}_x / \tilde{p}_z$$

$$\tilde{v}_y = \tilde{p}_y / \tilde{p}_z$$

$$\tilde{v}_z = 1 - \tilde{E} / \tilde{p}_z$$

- ▶ **Rest** occurs when  $\tilde{\mathbf{v}} = 0$ .

- ▶ Physical four-current density:

$$\int d\tilde{z} \langle \Psi | \hat{j}^\mu(x) | \Psi \rangle = \int d^3 \tilde{\mathbf{R}} \mathcal{P}^\mu{}_\nu(\tilde{\mathbf{R}}, \tilde{\tau}, \Psi) \tilde{j}^\nu_{\text{internal}}(\mathbf{x}_\perp - \mathbf{R}_\perp)$$

Smearing function      Internal density

invariant under LF boosts

- ▶ **Smearing function** contains all wave packet & velocity dependence.
- ▶ Only **smearing function** modified by Lorentz boosts.
- ▶ **Internal density** is boost-invariant. (due to Galilean subgroup)
- ▶ **Internal density** is rest frame density!
- ▶  $\tilde{z}$  *still* must be integrated out for initial & final state to have same central charge.
  - ▶ That's why we're stuck with 2D densities.
  - ▶ But we made it clear we're dealing with ordinary space.



# Charge density

- ▶ Charge density at fixed  $\tilde{\tau} = t + z$ .
  - ▶ Since we're using light front synchronization.

- ▶ Charge density given by:

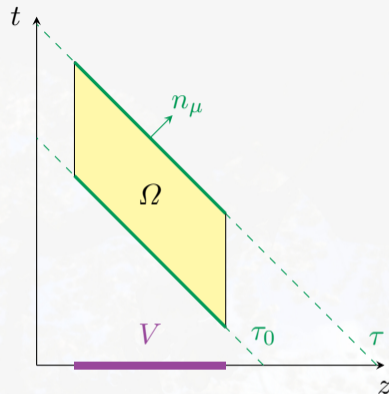
$$\tilde{j}^0 = j^0 + j^3 = j^+$$

- ▶ Temporal part of continuity equation:

$$\tilde{\partial}_\mu \tilde{j}^\mu = \frac{\partial \tilde{j}^0}{\partial \tilde{\tau}} + \tilde{\nabla} \cdot \tilde{\mathbf{j}} = 0$$

- ▶ Simple formula due to invariance under **Galilean subgroup**:

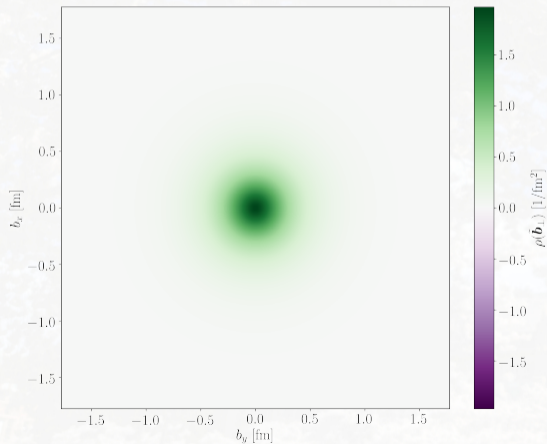
$$\tilde{j}_{\text{internal}}^0(\tilde{\mathbf{b}}_\perp, \hat{\mathbf{s}}) = \int \frac{d^2 \tilde{\Delta}_\perp}{(2\pi)^2} \frac{\langle p', \hat{\mathbf{s}} | \hat{j}^+(0) | p, \hat{\mathbf{s}} \rangle}{2p^+} e^{-i \tilde{\Delta}_\perp \cdot \tilde{\mathbf{b}}_\perp}$$



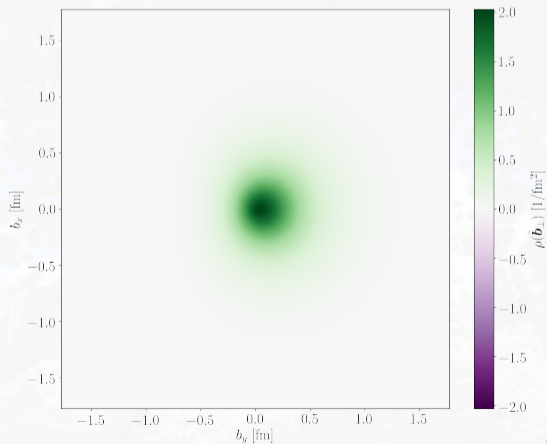
# Proton charge density

$$\tilde{j}^0(\tilde{\mathbf{b}}_{\perp}, \hat{\mathbf{s}}) = \int \frac{d^2 \tilde{\Delta}_{\perp}}{(2\pi)^2} \left( F_1(-\tilde{\Delta}_{\perp}^2) + \frac{(\hat{\mathbf{s}} \times i\tilde{\Delta}_{\perp}) \cdot \hat{\mathbf{z}}}{2m} F_2(-\tilde{\Delta}_{\perp}^2) \right) e^{-i\tilde{\Delta}_{\perp} \cdot \tilde{\mathbf{b}}_{\perp}},$$

## Longitudinal polarization

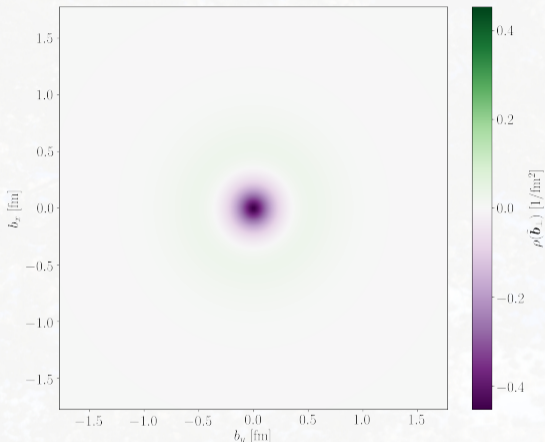


## Transverse polarization

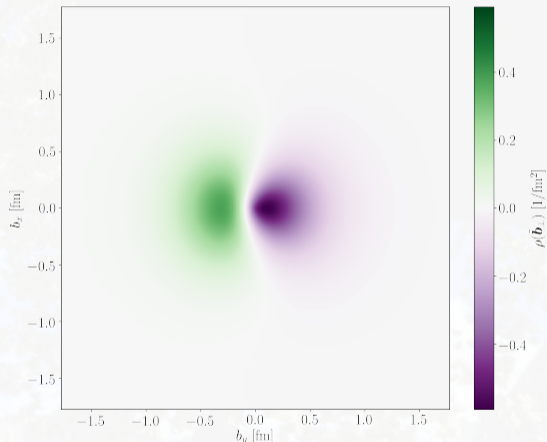


# Neutron charge density

## Longitudinal polarization



## Transverse polarization

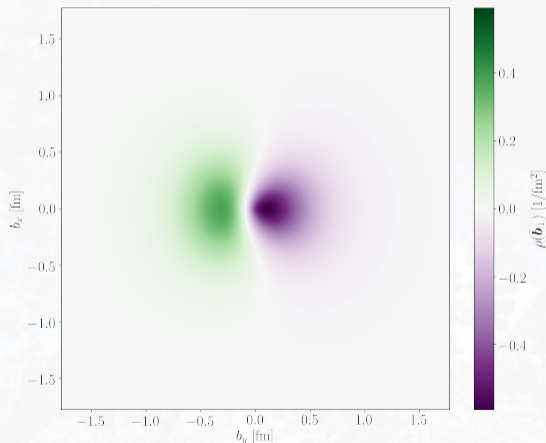


- ▶ Longitudinal polarization: negative core & diffuse positive cloud
  - ▶ Reproduces Miller, Phys. Rev. Lett. 99 (2007) 112001
- ▶ Transverse polarization: apparent electric dipole
  - ▶ Reproduces Carlson & Vanderhaegen, Phys. Rev. Lett. 100 (2008) 032004 (up to a sign)

# So why modulations?

- ▶ Charge density of transpol. neutron.
  - ▶ Spin up  $\uparrow$  along vertical axis.
- ▶ This is the charge density in every frame.
  - ▶ Includes the rest frame.
- ▶ Not an IMF artifact!
  - ▶ I never went to the IMF.
- ▶ Effect of **synchronization scheme**.
  - ▶ Effect of taking what we see literally.
  - ▶ This is a known effect; relativistic wheel.
  - ▶ Explained by George Gamow in 1938, *Mr Tompkins in Wonderland*

## Trans. pol. neutron



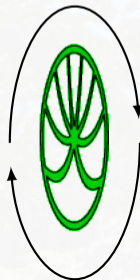
# The relativistic wheel

## Static wheel



- ▶ **Static wheel** has regularly-placed spokes.
- ▶ Consider **spinning wheel**, axis oblique to observer.
  - ▶ *The wheel is considered at rest.*
- ▶ Spokes moving away are **redshifted**.
  - ▶ *Appear to move slower.*
  - ▶ *Pile up; appear to become denser.*
- ▶ Spokes moving towards are **blueshifted**.
  - ▶ *Appear to move faster.*
  - ▶ *Appear to become rarer.*

## Spinning wheel

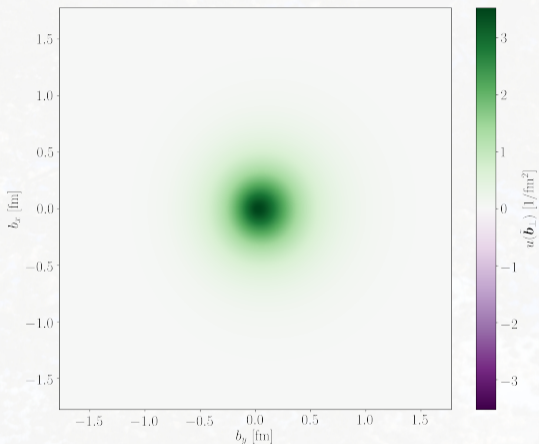


- ▶ These same distortions are present in nucleons!
- ▶ Also see videos at:  
<https://www.spacetime.travel.org/rad>  
(green wheel is relevant case)

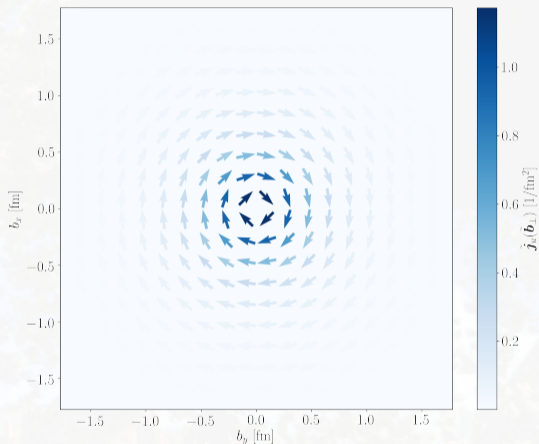


# Up quark density & current in the proton

## Up quark density (from side)



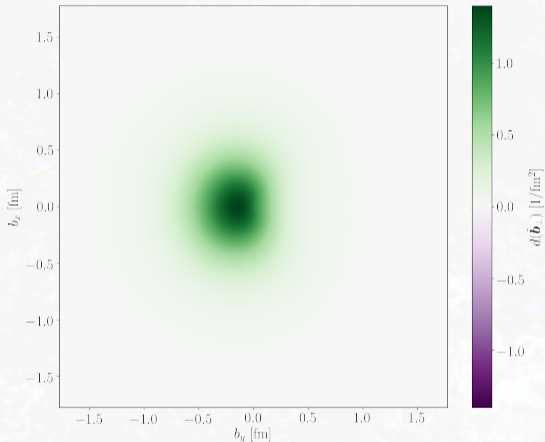
## Up quark current (from below)



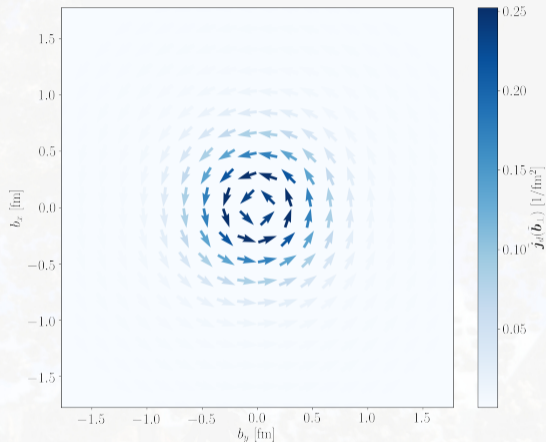
- ▶ Convert proton & neutron  $\rightarrow$  up & down (**flavor separation**).
- ▶ Small distortion for up quarks, but consistent with wheel picture.

# Down quark density & current in the proton

## Down quark density (from side)



## Down quark current (from below)



- ▶ Bigger distortion in down quarks!
- ▶ Orbit & bunching in opposite direction from up quark.

# How the proton appears (rough estimates)

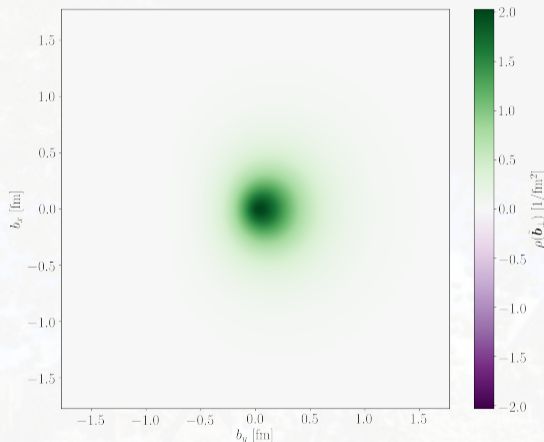
- ▶ Up quarks orbit along with proton spin.
- ▶ Down quarks orbit (much faster) against proton spin.

$$\omega_u \approx 0.417 \text{ c/fm} = 125 \text{ ZHz}$$

$$\omega_d \approx -0.922 \text{ c/fm} = -276 \text{ ZHz}$$

- ▶ Constructively contribute to *apparent* dipole moment.
  - ▶ In transversely polarized states.
- ▶ Would be what a viewer really sees!
  - ▶ Known effect: the relativistic wheel.

## Trans. pol. proton



# Outlook: energy-momentum tensor

Energy density

Momentum densities

Energy fluxes

Stress tensor

$$\tilde{T}^\mu{}_\nu(x) = \begin{bmatrix} \tilde{T}^0_0(x) & \tilde{T}^0_1(x) & \tilde{T}^0_2(x) & \tilde{T}^0_3(x) \\ \tilde{T}^1_0(x) & \tilde{T}^1_1(x) & \tilde{T}^1_2(x) & \tilde{T}^1_3(x) \\ \tilde{T}^2_0(x) & \tilde{T}^2_1(x) & \tilde{T}^2_2(x) & \tilde{T}^2_3(x) \\ \tilde{T}^3_0(x) & \tilde{T}^3_1(x) & \tilde{T}^3_2(x) & \tilde{T}^3_3(x) \end{bmatrix}$$

- ▶ All 16 components of EMT have clear meaning in tilted coordinates.
- ▶ The **energy density** integrates to the usual “instant form” energy.
$$\tilde{E} = E$$
  - ▶ *Relativistically exact* energy density.
  - ▶ Will give standard mass decomposition.
  - ▶ Can describe system at rest.
- ▶ Work in progress!

# Acknowledgments

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**Thank you for your time!**