

### Some Recent Musings on Quantum Computing

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Based on joint work with M. Schönberger, M. Franz, L. Wolf, I. Sax, T. Krüger (OTH) and M. Periyasamy, A. Plinge, D. D. Scherer, S. Scherzinger, Ch. Ufrecht, Ch. Mutschler

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#### Quantum Computing Algorithms & Applications

#### QC: Research Necessities

- 1. Explore precise limits (fundamental & technical)
- 2. Consider problems holistically
- 3. Maximise utility

# Possible Applications Reinforcement Learning Optimisation

Databases



### **Reinforcement Learning**







Reinforcement Learning II

#### Ingredients

State

Action

- Reward/Punishment
- Tradeoff between current and future gains



Reinforcement Learning II



#### Bellman Optimality Equation

$$Q_*(s,a) = \mathbb{E}\Big[R_t + \gamma \max_{a'} Q_*(S_{t+1},a') \mid S_t = s, A_t = a\Big]$$



#### Ingredients

#### State

- Action
- Reward/Punishment
- Tradeoff between current and future gains

#### Advantage & Disadvantage

- Switch between *exploration* and *exploitation*
- *Q* function is hard to compute

#### Bellman Optimality Equation

$$Q_*(s,a) = \mathbb{E}\Big[R_t + \gamma \max_{a'} Q_*(S_{t+1},a') \mid S_t = s, A_t = a\Big]$$









1. Reinforcement Learning

Quantum Reinforcement Learning







### Optimisation









#### **Boolean Satisfiability**

$$\begin{split} f(\vec{x}) = & (x_1 \vee \bar{x}_2 \vee \bar{x}_4) \wedge (x_2 \vee x_3 \vee x_5) \wedge \\ & (x_1 \vee x_4 \vee \bar{x}_6) \end{split}$$

#### Annealers and QUBOs

$$\min_{\vec{x}} \left( \sum_i c_{ii} x_i + \sum_{i \neq j} c_{ij} x_i x_j \right)$$

#### Reductions

• Choi: 
$$k$$
-SAT  $\leq_{p}$  MIS  $\leq_{p}$  QUBO

Backbone





#### **Boolean Satisfiability**

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#### Annealers and QUBOs

$$\min_{\vec{x}} \left( \sum_{i} c_{ii} x_i + \sum_{i \neq j} c_{ij} x_i x_j \right)$$

#### Reductions

Choi: 
$$k$$
-SAT  $\leq_{p}$  MIS  $\leq_{p}$  QUBO

Backbone



Maximise Utility



$$\min_{\vec{x}} \left( \sum_{i \in I} c_{ii} x_i + \sum_{(i,j) \in K} c_{ij} x_i x_j \right)$$



Maximise Utility





Maximise Utility











### Databases







Comparison to classical DP

Speedups for small queries<sup>3</sup> But: Limits quickly reached





<sup>&</sup>lt;sup>3</sup>Note that we consider simplified queries for the QPU, to avoid discretisation issues.



#### Co-Designing Custom QPUs



#### Impact on IBM Q

- Higher connectivity: Drastic impact
- ▶ Gate sets: Moderate impact



Extended Connectivity Density



















#### Software+Systems Engineering



OTH Regensburg: > 300 Commits to Jailhouse@GitHub

R. Ramsauer, D. Lohmann, WM: Look mum, no VM exits! (almost), Proc. 13th Workshop on Operating Systems Platforms for Embedded Real-Time Applications (OSPERT) (2017)







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Thank you!





Some Recent Musings on Quantum Computing



## Appendix/Backup



| Applications                              |  |  |  |  |
|---|--|--|--|--|
| g Quantum Algorithms                      |  |  |  |  |
| Software Abstractions & Clustering        |  |  |  |  |
| Hypervisor & Operating System             |  |  |  |  |
| Engineering & Class. Interconnects        |  |  |  |  |
| reg Topology Management Classical Control |  |  |  |  |
| Quantum Error Correction                  |  |  |  |  |
| Interconnects and Control                 |  |  |  |  |
| QBits and Gates                           |  |  |  |  |









4.



|  |  | definition and the definition of the  | def as lus wish (000 (mbs))  |
|--|--|---|--|
| <pre>A strong "Device" gradient in the strong "Device strong "Devi</pre> |  | <pre>adf construct_booklookl, apprise,<br/>y = sockl.htm;ywi_lift(incosten)<br/>y = sockl.htm;ywi_lift(incosten)<br/>y = sockl.htm;ywi_lift(incosten)<br/>y = socklastwy, appring, y<br/>= sock</pre>  | <pre># Start &amp; July 40 (# 100)</pre>   |
| C) PISKIC  | cha for  |   | C QISITI   |
| <ul> <li>A construction of the constructio</li></ul> | $\begin{split} & L(\theta) \leftarrow (y-q)^2 \qquad > \ Loss \\ & Update \theta (param shift rule [36], [47]) \\ & \text{if } s \mod update = 0 \text{ then} \\ & \theta^- \leftarrow \theta \\ & \text{end for} \\ \\ & \text{b Multi Query Optimization} \\ & \text{Init MQO QUBO } qm, \text{circ. params } \beta, \gamma \\ & \text{Cun. } c_{\text{adr}} \leftarrow \text{IsingCoeffs}(qm) \end{split}$  | $ \begin{array}{l} & \text{ aff } p \in \_ising_model (operator, every, \\ writing) \\ & \text{ model} : = \text{model} (``writing) \\ & \text{ model} := \text{model} (``writing) \\ & \text{ model} := \text{model} (``writing) \\ & \text{ writing} := \text{ model} (``writing) \\ & \text{ model} := \text{ model} := \text{ model} (``writing) \\ & \text{ model} := \text{ model} := \text{ model} (``writing) \\ & \text{ model} := \text{ model} := \text{ model} (``writing) \\ & \text{ model} := \text{ model} := \text{ model} (``writing) \\ & \text{ model} := \text{ model} := \text{ model} (``writing) \\ & \text{ model} := \text{ model} := \text{ model} (``writing) \\ & \text{ model} := \text{ model} := \text{ model} (``writing) \\ & \text{ model} := \text{ model} := \text{ model} (``writing) \\ & \text{ model} := \text{ model} :$   | And antropological and a second secon |
| <pre>states</pre>  | $ \begin{array}{l} hl \leftarrow \{\}\\ for \ k \leftarrow 0, p \ \text{do}\\ hl \leftarrow hl \ \sim \ \text{CostHam}(c_{\min}, c_{qdr})\\ hl \leftarrow hl \ \sim \ \text{MixerHam}()\\ end \ for\\ qc \ \leftarrow \ \text{buildQCircuit}(hl, \beta, \gamma)\\ Initialize \ classical \ optimizer \ opt\\ while \ - \ \text{coverged do}\\ \beta, \gamma \ \leftarrow \ opt. \ \text{step}(c, \beta, \gamma)\\ end \ \text{while}\\ r \ \leftarrow \ \text{ample}(qc, \beta, \gamma) \end{array}$ | 0.1         ret_1 (he_e was) (here(a, was(a)))           0.2         ret_1 (he_e was) (here(a, was(a)))           0.2         ret_2 (here(a, was(a)))           0.3         ret_2 (here(a, was(a)))           0.4         ret_2 (here(a, was(a)))           0.5         ret_2 (here(a, was(a)))           0.6         ret_2 (here(a))           0.6         ret_2 (here(a))           0.6         ret_2 (here(a))           0.7         ret_2 (here(a))           0.8         ret_2 (here(a)) <th>white an an and a second secon</th> | white an an and a second secon |