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# Julia for NHEP

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### Introduction

- Julia is a recent programming language (first release in 2013)
  - Designed to provide high performance (like C/C++) and easy programming (like Python) within the same language
  - Rich ecosystem, especially for scientific domain
- ▶ The ideal language for NHEP applications, with a growing interest.
  - Attractive as a replacement of C++  $\oplus$  Python paradigm

### Julia solving the two-language problem

Fast/easy coding		Fast running
Python	$\Leftrightarrow$	C/C++

 $\Rightarrow$  Effect: mix of languages and going back-and-forth between them

- J. Bezanson, A. Edelman, S. Karpinski, and V. B. Shah tackled the problem in 2009 aiming to design a programming language that provides both Fast/easy coding AND Fast running
  - Birth of Julia, release 0.1 in 2013
  - This breakthrough was recognised by awards attributed to the authors
    - ► James H. Wilkinson Prize in Numerical Analysis and Scientific in 2019 CTIEEE Computer Society Sidney Fernbach Award in 2019
    - ► IEEE Computer Society Sidney Fernbach Award in 2019 🗷
- In 12 years since its conceptualisation, Julia has been improved from release to release and has aggregated many package developers

Nowadays, Julia is a mature language, with a wide ecosystem

### Examples of Julia uses

- The climate modeling alliance Clima code is written in Julia: https://clima.caltech.edu/
- Celeste: a new parallel computing method to process the Sloan Digital Sky Survey (SDSS) data set and produce the most accurate catalogue of 188 million astronomical objects in just 14.6 min.:
- Pharmaceutical (Pfizer and Moderna partly use Julia): https://juliacomputing.com/case-studies/pfizer/
- Energy network research at Los Alamos: https://lanl-ansi.github.io/
- Federal Reserve bank of New York: https://libertystreeteconomics.newyorkfed.org/2015/12/ the-frbny-dsge-model-meets-julia/
- Electronics simulation and quantum computing: https://www.hpcwire.com/off-the-wire/ julia-computing-receives-darpa-award-to-accelerate\ -electronics-simulation-by-1000x/

## Julia in NHEP

- ► KM3Net high-level software has a Julia environment in development in addition to the Python one (reported here <sup>C</sup>)
- The LEGEND 0νββ experiment uses two parallel stacks, the primary in Python and the secondary (for validation and experimentation) in Julia. C++ is used for Geant-4 simulation software (reported here <sup>C</sup>)
- ▶ LHCb analysis that leads to the first observation of the  $\Omega_b^- \rightarrow \Xi_c^+ K^- \pi^-$  decay (10.1103/PhysRevD.104.L091102<sup>CP</sup>) uses Julia: see Julia for data analysis in High Energy Physics, Mikael Mikhasenko <sup>CP</sup>. M. Mikkhasenko has used Julia also for a JPAC analysis (doi:10.1103/PhysRevD.98.096021<sup>CP</sup>) and a COMPAS analysis (doi:10.1103/PhysRevLett.127.082501<sup>CP</sup>) as reported here <sup>CP</sup>.
- ▶ Performance of Julia for High Energy Physics Analyses, Marcel Stanitzki and Jan Strube ☑
- ▶ Julia HEP organization on github 🗹
- ► Julia-in-HEP session of PyHEP 2021 workshop C<sup>\*</sup>, HSF Julia for HEP Mini-worksop C<sup>\*</sup>

Use of Julia for NHEP still limited, the interest is growing.

### An incursions into Loops



Photo by Roberto Bormann 🗹 from FreeImages 🗹

### HEP data analysis is a looping game

HEP enjoys loop: we loop on physics events to loop on particles/physics objects. We often perform particle matching and clustering and for this we loop on events to loop on objects to loop on objects.

```
for event in billions_of_lhc_events
    for tens_or_hundreds_of_objects in event
        for tens_or_hundres_of_objects_to_match in event
            ...
        end
    end
end
```

► This is repeated several times for each analysis.

 $\Rightarrow$  For an LHC analysis, lines of code executed billions of times even for a Kleenex code, written specially for a publication.

```
A simple loop in C/C++
```

```
#include <iostream>
#include <svs/time.h>x
int main(){
                                                                   run(`g++ -Wall -o simple-loop simple-loop.cc`)
  struct timeval t0. t1:
                                                                   run(`,/simple-loop`)
  gettimeofday(&t0, 0);
                                                                   run(`g++ -03 -Wall -o simple-loop simple-loop.cc`)
  double a = 0.;
                                                                   run(`./simple-loop`)
  for(unsigned i = 1; i <= 1000000; ++i) a += 1.0/i;</pre>
  std::cout << "Computation Result: " << a << "\n";</pre>
                                                                  Computation Result: 14.3927
                                                                  Computation Result: 14.3927
  gettimeofday(&t1, 0);
                                                                  Duration: 0.002332 seconds
  std::cerr << "Duration: " << (t1.tv sec-t0.tv sec)</pre>
                                                                  Duration: 0.001021 seconds
    + 1.e-6*(t1.tv usec-t0.tv usec)
        << " seconds\n":
  return 0;
3
```

C/C++ 1.0ms

# A simple loop in Python

```
def f():
    a = 0.
    for i in range(1, 1_000_000 +1):
        a = a + 1.0/i
    return a
```

%time
print(f())

C/C++	Python
1.0ms	44ms

14.392726722864989 CPU times: user 44.2 ms, sys: 0 ns, total: 44.2 ms Wall time: 43.6 ms

- Coding is simpler
- No need to compile
- ► The code runs 44 times slower than C/C++.

### Python dislikes loops

A master rule for high-performance code in Python is to avoid writing loop in Python

 $\Rightarrow$  push the loop to underlying compiled libraries. Approach of the numpy vectorization.

### A simple loop in Julia

```
#
# Julia
#
function f()
    a = 0.0
    for i in 1:1_000_000 # * Note the underscores that improves legibility
        a = a + 1.0/i
    end
    return a
end
f()
@time b = f()
```

0.001004 seconds (1 allocation: 16 bytes)

14.392726722864989

C/C++	Python	Julia
1.0ms	44ms	1.0ms

► As simple as Python, as fast as C/C++

### What makes Julia unique

Developed from Day-1 with the goal of conciliating high performance computing with easy coding

### Just-in-time compilation

Provides both fast execution and a good interactive experience

Its type system

Its multiple dispatch paradigm

Support for Jupyter notebook

► (Ju stands for Julia).

## The Julia type system

- Dynamic
- The JIT compiler infers the variable types when possible to produce optimised code
- Possibility to explicitly indicate a type
  - To provide polymorphism (annotation of argument types)
  - For efficiency, but type can most often be inferred by the compiler
  - For explicit type checking.
- Parametric types, like C++ template

```
struct P4{T}
px::T
py::T
pz::T
E::T
end
```

- Inheritance from abstract types. The abtract types allow writing generic functions, later called with concrete types.
- Julia provides polymorphism in both generic programming and function overriding meanings in a more consistent manner than C++

The multiple dispatch paradigm

Dispatch = dynamic polymorphism

The executed code when calling a function depends on the type of its argument. Selection done at runtime.

Single dispatch: **dynamic** polymorphism for a single parameter

► The case of C++ with the virtual class member functions

Multiple dispatch: **dynamic** polymorphism for every parameter of a function

A central feature of Julia

The Multiple dispatch eases remarkably use/extension of third-party libraries

- It explains the rapid grow of the Julia ecosystem.
- See why in S. Karpinski's The Unreasonable Effectiveness of Multiple Dispatch & talk.

## Programming with Julia is easy

Code syntax and grammar is similar to Pythons. No std::map<std:string, std::vector<MyClass>..., no compilation step.

- Dynamic type system
- Easy to learn
- Syntactic sugars similar to Python for a concise code: list comprehension, a < b < c, 1\_000\_000, support of symbols for variables...

and more: e.g. a function call is "vectorized" (ala numpy) with a simple dot,  $f_{\cdot}(x)$ 

Interactive help, nice tools to debug, to optimise code, for introspection.

## Programming in a community

- Internet search engine and stack overflow play is an essential ingredient in nowadays programming workflow.
- Julia is already widespread enough, to find all the information on the Internet.
- ► In addition to usual resource, Julia has dedicated fora on Discourse , Slack , and Zulip with an active and friendly community.

Go to https://www.duckduckgo.com or your preferred search engine and make a try.

## A rich ecosystem

- Large set of libraries and active development
  - Julia is firstly used by scientific community  $\Rightarrow$  oriented to our needs
- Machine Learning, GPU, Plotting, DataFrames, etc...
- ► I did the following exercise during the PyHEP2021 workshop I i've looked for a Julia equivalent each time a speaker mention a Python library (apart from HEP specific ones).
  - Found a Julia equivalent of 16 out of the 18 mentioned libraries: missing one was a binding to FreeCAD (which is in discussion) and the software testing library with a specify technique (Hypothesis).

# Data format support

### Non-HEP format

 HDF5 and Parquet are fully supported (also CSV and Excel, less relevant for NHEP)

### ROOT

- Two packages, developed by users.
  - Writtten in Julia, fast, and read-only: UnROOT.jl from Tamas Gal and Jerry Ling. Can read KM3Net data and tree of simple type and/or vector of simple type like CMS NanoAOD.
  - Providing both read and write support: UpROOT.jl r from Oliver Schulz. A wrapper to uproot r. Support xroot.

## Tools

### IDE

- Emacs and vim support
- Atom and VScode support. Many features. Code can be run and debugged with the IDE, with support for plots.

### Notebooks

- ► Jupyter
- ▶ Pluto ♂. A new generation notebook with automatic update of cells.

### Debugger

Debugger, Rebugger, Juno debugger (for Atom IDE)

### Code optimisation

Integrates nice and easy-to-use tools to optimize code performance.

### Package installation

### Package installation

Python made it easy with Conda and pip. It's even easier in Julia

- A standard library part of the Julia installation
- Give instructions to the user, when he or she tries to import a missing package.



### Language Interporability

In NHEP, we have a large legacy of software

 $\Rightarrow$  Reuse of libraries written in different languages is essential



"UK to US plug adaptor and UK to European plug adaptor" by Karen V Bryan is licensed under CC BY-ND 2.0

## Language Interoperability provided by Julia

### Use of library written in a different language

- Python, C, Fortran code: direct call from Julia and Jupyter Julia kernels
- C++ code: call via a wrapper. Lacking a tool for automatic generation of wrapper like swig. Project for direct-call (ala cppyy) on hold and not working for recent versions of Julia.

### The other way around

- Python code can call Julia as well
- C/C++ code can call Julia code

# Calling Python from Julia

```
# Enable Python call:
using PyCall
# Inport a python module:
math = pyimport("math")
# Use it as a Julia module:
math.sin(math.pi / 4)
```

0.7071067811865475

# Calling Julia from Python

```
$ python3 -m pip install julia # install PyJulia
... # you may need `-
```

```
# install PyJulia
# you may need `--user` after `install`
```

```
$ python3
>>> import julia
>>> julia.install()
>>> from julia import Base
>>> Base.sind(90)
1.0
```

# install PyCall.jl etc.
# short demo

## Mixing Julia and Python code in a notebook

Julia code cells can be included in a Jupyter notebook running a Python kernel:

Load the Julia magic extension

1 %load\_ext julia.magic

The julia.magic extension is already loaded. To reload it, use: %reload\_ext julia.magic

Excute some code written in "Julia"

7 1 %%julia
2 x = 10
3 y = x^2
4 println("x = \$(x) → x<sup>2</sup> = \$(y)")

 $x = 10 \Rightarrow x^2 = 100$ 

Variables defined in Julia can be accessed from Python

1 x = %julia x 2 y = %julia y 3 print(f'x = {x}  $\Rightarrow x^2 = {y}')$ x = 10  $\Rightarrow x^2 = 100$ 

## Calling C or Fortran from Julia

```
path = ccall(:getenv, Cstring, (Cstring,), "SHELL")
unsafe_string(path)
```

```
"/bin/bash"
```

You will typically write a wrapper in Julia to handle errors, like this:

```
: function getenv(var::AbstractString)
  val = ccall(:getenv, Cstring, (Cstring,), var)
  if val == C NULL
      error("getenv: undefined variable: ", var)
  end
  return unsafe_string(val)
end
```

```
getenv (generic function with 1 method)
```

```
println(getenv("USER"))
println(getenv("SMOKE")) # 
will through an exception unless you have SMOKE in your environment
```

pgras

getenv: undefined variable: SMOKE

```
Stacktrace:
[1] error(::String, ::String)
@ Base ./error.jl:42
```

# Julia from C/C++

```
#include <julia.h>
JULIA DEFINE FAST TLS
int main(int argc, char *argv[])
{
    /* required: setup the Julia context */
    jl init();
    /* run Julia commands */
    jl eval string("print(sqrt(2.0))");
    /* notify Julia that the program is about
       to terminate. */
    jl atexit hook(0);
    return 0;
}
```

A proof-of-concept of integrating Julia in a C++ HEP Framework: https://github.com/grasph/JuliaInACxxHepFramework

### A simple HEP example

- Dimuon spectrum using data from the CMS detector.
- ► Analysis and data available from the CERN opendata portal: here 🗷
- ► Uses the UnROOT 
  package to read the open CMS data from its ROOT format.
- Data format:

Description	Data type	Column name
Number of muons in this event	unsigned int	nMuon
Transverse momentum of the muons (stored as an array of size nMuon )	<pre>float[nMuon]</pre>	Muon_pt
Pseudorapidity of the muons	float[nMuon]	Muon_eta
Azimuth of the muons	<pre>float[nMuon]</pre>	Muon_phi
Mass of the muons	float[nMuon]	Muon_mass
Charge of the muons (either 1 or -1)	<pre>int[nMuon]</pre>	Muon_charge

## A simple HEP example

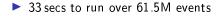
#### The analysis code

```
function analyze tree(t, maxevents = -1)
bins = 30 600 # Number of bins in the histogram
low = 0.25 # Lower edge of the histogram
up = 300.0 # Upper edge of the histogram
h = H1{Float64}(Axis(bins, low, up))
for (ievt, evt) in enumerate(t)
maxevents >= 0 && levt > maxevents && break
evt.nMuon_charge[1] != evt.Muon_charge[2] || continue
evt.Muon_charge[1] != evt.Muon_charge[2] || continue
dimuon_mass = m(ptetaphim(evt.Muon_pt[1], evt.Muon_eta[1], evt.Muon_phi[2], evt.Muon_mass[1))
hfill!(h, dimuon_mass)
end
h
```

### Running the analysis

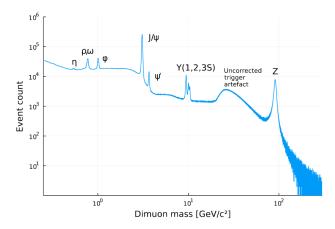
```
t = LazyTree(R00TFile(fname), "Events")
@time h = analyze_tree(t);
```

32.669432 seconds (165.32 M allocations: 22.806 GiB, 12.62% gc time, 2.41% compilation time)



### A simple HEP example

▶ The results plotted using tools from the Julia ecosystem



A simple HEP example: code speed

Time to execute the code was compared to implementations performed in Python

<u>Julia</u>	Python event loop	Python RDataFrame JIT-compiled C++	<u>Python RDataFrame</u> JIT-compiled python (Numba)
35 s	4h 5min	60 s	125s

Similar performance expected for a DataFrame-based Julia implementation

 $\Rightarrow$  Julia runs fast out of the box

No need to think of performance when writing the code

### Conclusions

Julia is not just another language. It meets a need,

Reconciling fast running with easy and fast coding

- It comes with a large Ecosystem.
- Mature enough to be used for NHEP.

Julia is a very promising language for NHEP.