

I/O performance studies of analysis workloads on production and dedicated resources at CERN

<u>A. Sciabà</u>, J. Blomer, P. Canal, D. Duellmann, E. Guiraud, A. Naumann, V.E. Padulano, B. Panzer-Steindel, A.J. Peters, M. Schulz, D. Smith

CHEP2023, 8-12 May 2023

Introduction

Data Analysis at the LHC is evolving

- Very compact data formats (NanoAOD, Physlite) allow to replicate years of data on a single facility
- New analysis frameworks (Coffea, RDataFrame) allow to use columnar data analysis concepts on both local and distributed resources
- Services like Xcache or ServiceX can significantly reduce I/O latency and save processing time
- Interactive analysis using notebooks adds extra convenience

• Two different types of resources

- High performance nodes (many cores, lots of SSD storage) are used for interactive work
- Analysis facilities as dedicated clusters with software and services to enable interactive distributed analysis
- CERN providing the former to experiments, and evaluating choices for the latter
 - A working group on analysis at CERN started in 2021 and produced a final report



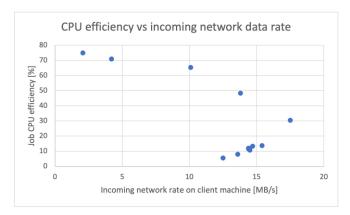
Excerpts from the 2022 studies

Experiment	Completed jobs	Running jobs	CPU time	Wallclock time
ATLAS	100K	2500	70 years	80 years
CMS	600K	8000	140 years	170 years

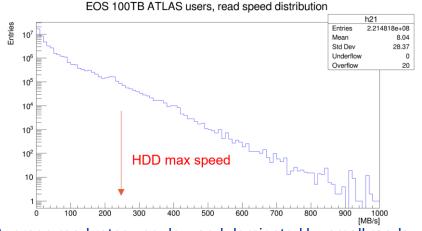
471.4.0	LXBATCH	LXPLUS
ATLAS	4400 cores	100 cores
CMS	8800 cores	70 cores

	SWAN	Spark/YARN		
ATLAS	8.5K hours · cores	18.5K hours · cores		
CMS	16K hours · cores	22K hours · cores		
Wallclock time in a 10-day period				

Interactive analysis still very small fraction



Studied saturation for a single HDD of Xcache



Average read rates very low and dominated by small reads Reads from memory caches but < 1% of accesses EOS capable of hundreds of MB/s Concurrent access to same HDD is the norm Batch analysis I/O not intensive, no bottlenecks in EOS Additional caching layers not needed

Workload	Network limit	Disk limit (96 HDD)	Disk limit (16 SSD)
top-xaod	14000	40000	20000
cms-skimmer	1500	1800	2800
aggregate gradients	20	130	60

Number of clients supported by the storage system heavily dependent on the application

Optimal storage architecture needs to be tuned as a function of the applications

Name	Experiment	Data	Events
top-xaod	ATLAS	1 DAOD_PHYS file	35000
cms-skimmer	CMS	640 NANOAODSIM files	670M
Aggregate gradients	CMS	189 root files	

Experiment workloads used as I/O benchmarks

- ATLAS top-xaod: very low I/O, storage has no impact
- CMS aggregate gradients: multithreaded, significant I/O but high read rates, HDD-based Xcache already optimal
- CMS skimmer: low I/O, no cache needed

Conclusions
Access to local storage is best
Xcache is not always useful, and HDDs may be
enough
Scalability depends heavily on workload
Infrastructure at CERN can handle well analysis
EOS is operating well below saturation
Performance studies are important and should
continue



Current work

- Goal is to collect analysis workloads and tools to measure I/O performance in different storage configurations and levels of parallelism
 - The scope is CERN but it could be easily extended
 - The final objective is to optimize resource allocation
- Several workloads available now or soon
 - ROOT's *rootreadspeed* I/O benchmark
 - ROOT's RDataFrame benchmark
 - IRIS-HEP Analysis Grand Challenge, both Coffea and RDataFrame implementations
 - A real CMS analysis using Coffea by A. Novak
 - A real CMS analysis using RDF by T. Tedeschi
 - The list will expand! Please contact us if you want to contribute
- Almost all input data is in TTree format
 - RNTuple is expected to show different behavior

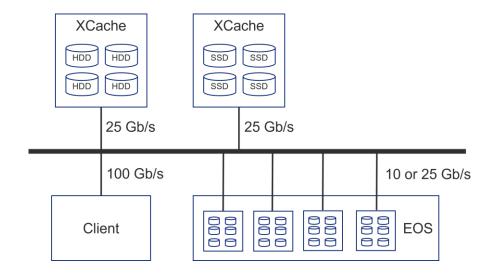


Testbed setup and metric measurement

- High performance client node
 - Two AMD EPYC 7702 (128 cores)
 - 1 TB of RAM
 - 20 SSD of 4 TB each (of which 10 in RAID0)
 - 100 Gb/s connection

Two Xcache nodes

- Two Intel Xeon Silver 4216 (32 cores)
- 192 GB of RAM
- One with ~ 1 PB in HDD, the other with 32 TB in SSD
- Storage systems
 - EOS at CERN (EOSCMS and CERNBOX)
 - Xrootd server at UNL

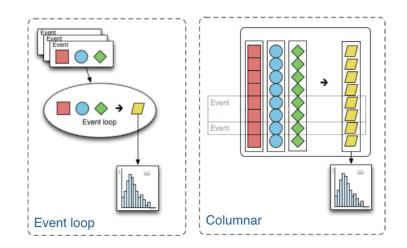


- HSF PrMon tool to measure performance
 - Wallclock time
 - CPU time
 - Read bytes (from storage or network)
 - Time spent in data processing
 - CPU (pseudo) efficiency
 - CPU time / (wallclock time × workers)
 - Average read data rate
 - read bytes / processing time



Analysis Grand Challenge ttbar analysis

- Simplified analysis from CMS used as technical demonstrator in IRIS-HEP
 - Input dataset 3.6 TB, 2300 ROOT files, 1.5 GB/file consisting of CMS 2015 Open Data
- Columnar analysis paradigm
 - Distributed using a map-reduce concept
- Original <u>Coffea</u> implementation
 - ROOT-less, parallelism via Python futures or Dask
- RDataFrame port (talk)
 - ROOT-based, parallelism via implicit multithreading, Dask and other



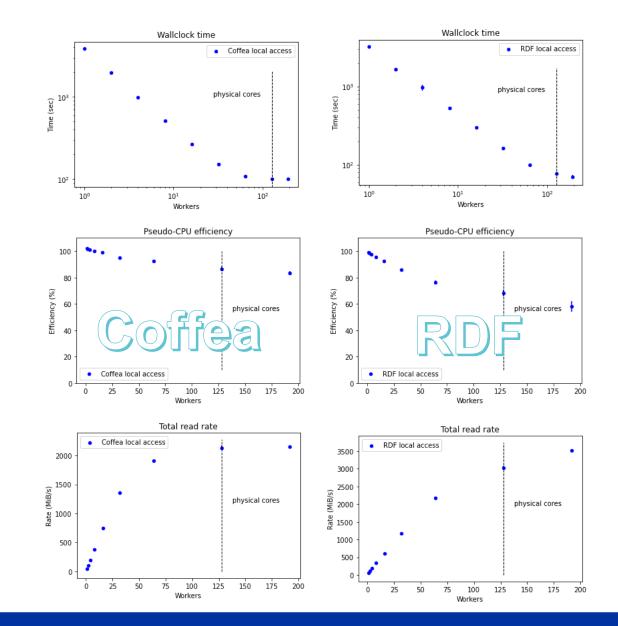
- Measure performance and scalability
 - Local parallelism on client node
 - Data read from local node vs. directly from EOS via xrootd vs. via an XCache instance
 - NOT a comparison between Coffea and RDF
 - Simply, different workloads with different behaviors



Local access

Scalability is excellent

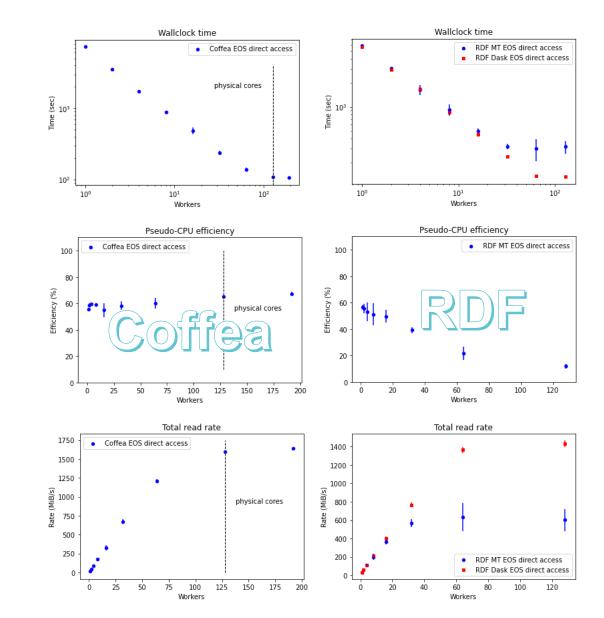
- Some bottleneck appears for high numbers of workers
- Overcommitting does not help for Coffea, but it increases throughput for RDF
 - Indication that Coffea is more CPUconstrained
- The CPU efficiency comparably high
 - I/O not a strong bottleneck
- Local, fast SSD storage is always going to work well
 - Aggregate read rates up to 3 GB/s





Direct access to EOS

- Scalability still good when parallelism is via multiprocess
 - RDF implicit multithreading does not perform well with xrootd and many threads
 - RDF via Dask is multiprocess, scales better
- CPU efficiency practically constant around 60% with multiprocess parallelism
 - I/O time is not negligible anymore but no bottlenecks
- Two EOS instances tested
 - EOSCMS by default, but CERNBOX produces similar (slightly worse) results





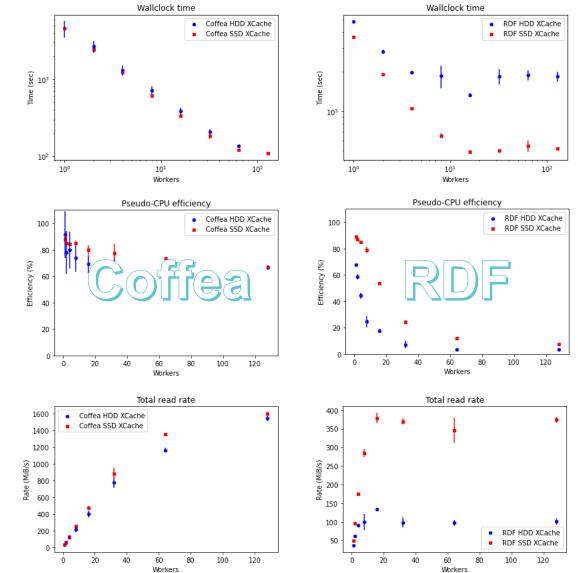
HDD/SDD-based XCache

 Compared performance of direct access to Nebraska and CERN, cold cache and warm cache

Coffea + HDD XCache: wallclock time (s)			RDF MT + HDD XCache: wallclock time (s)				
Site	Direct	Cold	Warm	Site	Direct	Cold	Warm
Nebraska	442 ± 16	608	133 ± 6	Nebraska	5470 ± 910	18841	1531 ± 78
EOSCMS	139 ± 8	325	137 ± 3	EOSCMS	323 ± 95	8149	1558 ± 400

Performance results

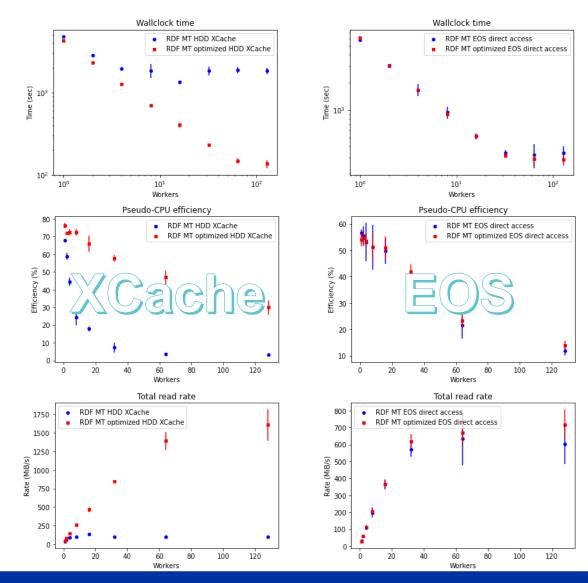
- A cold cache is slower than direct access!
 - Due to sparse file access and network latency
- Multiprocess scales very well
 - HDD XCache almost as good as SSD XCache
- RDF multithreaded scales very poorly "out of the box"
 - All connections multiplexed into one ⇒ bottleneck!
 - SDD XCache helps a lot, but scalability is still broken





RDF + Xrootd performance optimization

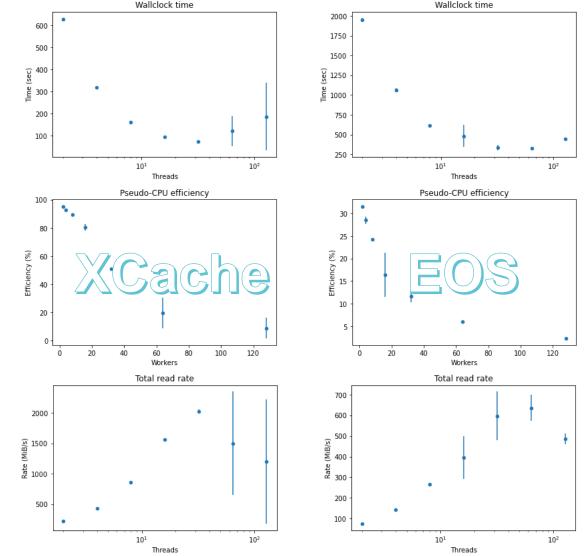
- Scalability with ROOT multithreading and XCache can be improved
 - XRD_PARALLELEVTLOOP=10 on the client largely improves Xrootd performance
 - Prevent the connection multiplexing by adding different client names to the file names root://clientl@eoscms.cern.ch//eos/myfile.root
- Enormous impact when reading from XCache
 - Obvious as it is a single server and multiplexing a big bottleneck
- Effect negligible when reading from EOS
 - Files already spread over hundreds of disk servers, multiplexing irrelevant





Synthetic ROOT I/O performance

- rootreadspeed CLI tool
 - Created exactly to identify I/O bottlenecks when reading ROOT files locally or via Xrootd
 - Reading only the branches used by the AGC RDF workload for comparison purposes
- Excellent performance with XCache
 - To be better understood
- EOS performance and scalability similar to EOS RDF
 - About 1.5 faster as it does only the I/O

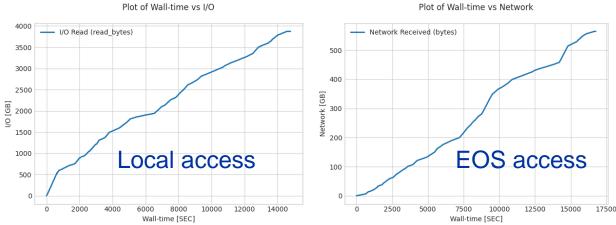




CMS NanoAOD analysis using Coffea

- Real world Higgs analysis from A. Novak
 - First observation of $ggH \rightarrow cc$
 - Running on NanoAOD
 - Tests using 2017 data, 6 TB, average file size 160 MB
- Performance comparison in different scenarios
 - Local access
 - Direct EOS access
 - XCache

	Wallclock time (h)	CPU efficiency (%)	Read rate (MiB/s)
Local access	4.1	103	270
Direct EOS access	4.7	87	34.5
Cold XCache	4.6	89	34.7
Warm XCache	4.8	82	34.1



- Results for 64 workers
 - CPU limited
 - Caching layer irrelevant
 - I/O is modest



Tests with J. Blomer's <u>Virtual Probe Station</u>:

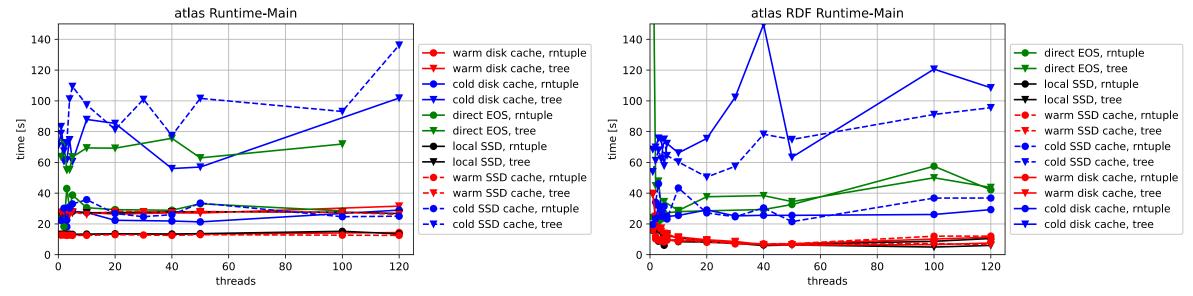
- Several sample analyses using direct access with TTree and RNTuple
 - Also support for RDataFrame and implicit multi-threading (prmon readings not conclusive)
- ATLAS: H --> gg 2020 open data (cf. tutorial df104). Medium dense reading (~25%, 12/81 features)
 - TTree: 9.9GB, RNTuple: 4.4 GB
- CMS: 2019 ttjet nanoAOD (cf. tutorial df102). Sparse reading (<1%, 6/1479 features)
 - TTree: 20GB , RNTuple: 13.5GB
- Lhcb: LHCb run 1 open data (B mass spectrum). Dense reading (>75%, 18/26 features)
 - TTree: 5.3 GB , RNTuple: 5.3 GB
- **H1**: ROOT's H1 standard analysis (cf. df101 tutorial).
 - TTree: 13.3 GB, RNTuple: 10 GB Medium dense reading (~10%, 16/152 features)
- Measurements with different storage setups (PrMon and internal metrics (too many to show..))



- Cold HDD cache and direct EOS are close
- Warm SSD cache is on par with local SSDs
- Data formats matter, little gain from concurrency
- TTree is sensitive to external activities



 For RNTuples on SSDs, RDataFrame is, using 40 cores, more than twice as fast as "classic" processing



Direct access TTree and RNTuple

RDataFrame-style processing



Future plans

• More workloads in the pipeline

- T. Tedeschi's CMS analysis using RDataFrame
- New version of the AGC workload using NanoAOD
- Obtain workloads from other LHC experiments
- Scale out tests to batch using Dask
- Simulate multiuser environment
- Provide documentation to allow others to run the same tests
 - With some limitations, e.g. only Open Data datasets



Conclusions

- Designing an analysis facility requires to test several workloads in several hardware, client and server configurations
- Compared performance and scalability under different (favorable) scenarios
 - A high-performance node with no other users offers the maximum obtainable throughput per core
 - Direct access to EOS comparably performant, no server-side bottlenecks observed
 - It is a <u>shared</u> facility, busy with other workloads, but performance is rather consistent
 - A caching layer (XCache) does not provide additional benefits to direct access to EOS
 - SSDs are better but not necessarily much better
 - It will be <u>shared</u> in production
 - Quasi-real workloads like the AGC ones are a very valuable tool, but <u>real</u> workloads are also essential for testing
- · Plans to extend the testing and analysis activity
 - New workloads
 - New ideas
- Will work on making RDF/XrdCl multithreading more scalable without the need for additional tuning



Acknowledgements

• The authors would like to thank

• B. Bockelman, S. Campana, X. Espinal, A. Held, O. Shadura, C. Lange, P. Lenzi, L. Mascetti, A. Novak, E. Sindrilaru, J. Pivarski, T. Tedeschi and others for many useful discussions and suggestions



References

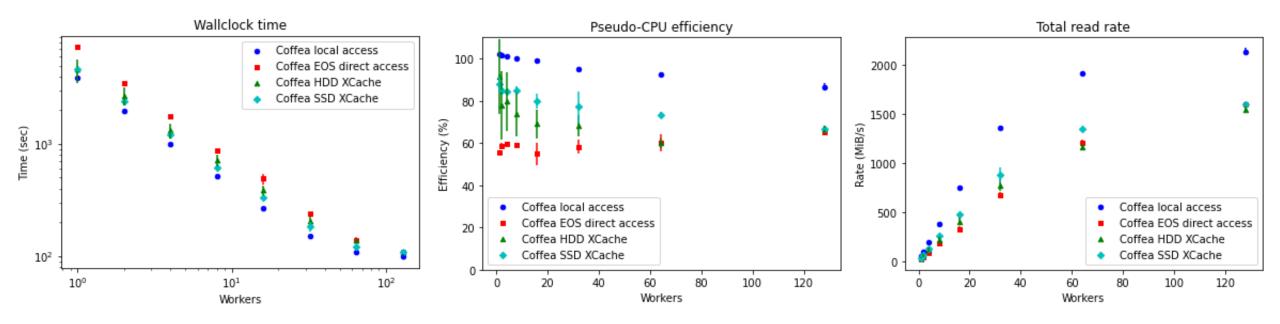
- Analysis for LHC experiments at CERN: <u>https://zenodo.org/record/6337728</u>
- PrMon: <u>https://github.com/HSF/prmon</u>
- Analysis Grand Challenge: <u>https://github.com/iris-hep/analysis-grand-challenge</u>
- Coffea: <u>https://coffeateam.github.io/coffea/</u>
- AGC RDF implementation: <u>https://github.com/andriiknu/RDF/</u>



Backup slides

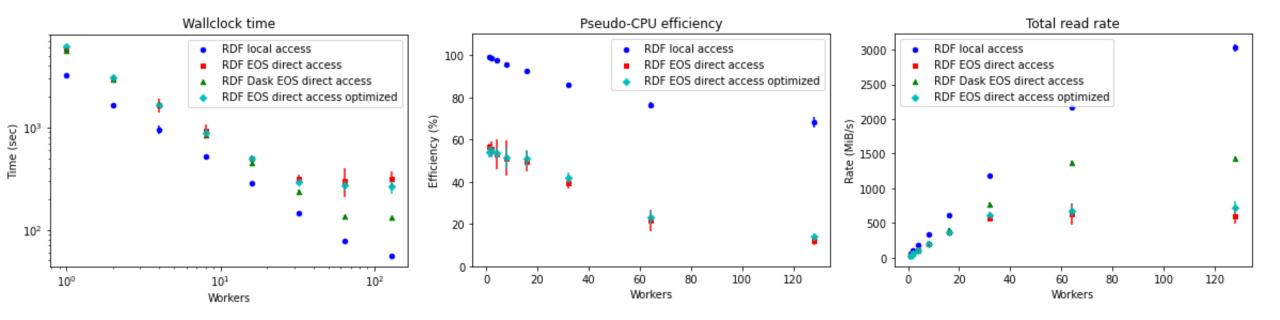


Coffea: all configurations





RDF: all non-Xcache configurations





RDF: all XCache configurations

