

Deep Learning for the Matrix Element Method

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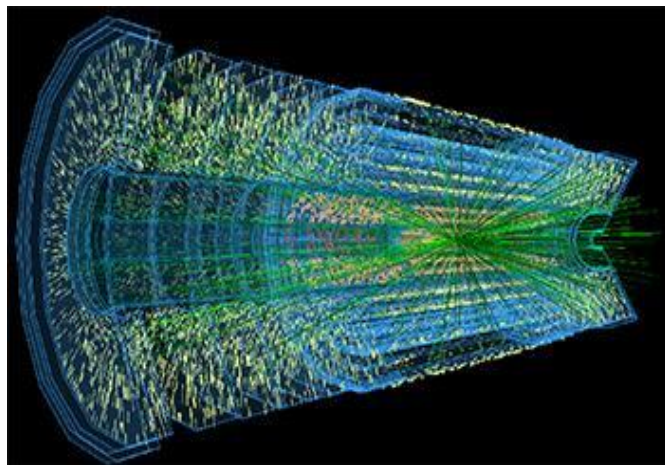
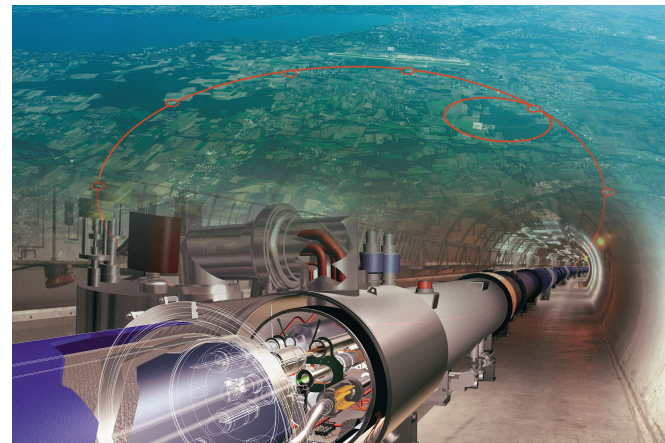
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Introduction



- The LHC's future is one of a dramatic **increase in luminosity** rather than energy
 - Large amount of collision data with complex events expected in future LHC running
 - High-scale physics can lead to observable, but subtle, kinematic effects in (HL-)LHC data
- We want to make full use of this data by **incorporating** and **correlating all of the available information** within each event
 - Methods that employ machine learning are widely used in this context
 - Alternative: **Matrix Element Method** (MEM)





Matrix Element (ME) Method

Ab initio calculation of an approximate probability density function $\mathcal{P}_\xi(\mathbf{x}|\boldsymbol{\alpha})$ for an event with observed final-state particle momenta \mathbf{x} to be due to a process ξ with theory parameters $\boldsymbol{\alpha}$

$$\mathcal{P}_\xi(\mathbf{x}|\boldsymbol{\alpha}) = \frac{1}{\sigma_\xi(\boldsymbol{\alpha})} \int d\Phi(\mathbf{y}_{\text{final}}) dx_1 dx_2 \frac{f(x_1)f(x_2)}{2sx_1x_2} \underbrace{|\mathcal{M}_\xi(\mathbf{y}|\boldsymbol{\alpha})|^2}_{\text{Dynamics from QFT} \rightarrow \text{Correlations from physics}} \delta^4(\mathbf{y}_{\text{initial}} - \mathbf{y}_{\text{final}}) W(\mathbf{x}, \mathbf{y})$$

$\mathcal{P}_\xi(\mathbf{x}|\boldsymbol{\alpha})$ can be used in a number of ways to search for new phenomena at particle colliders

Sample Likelihood

(e.g. $\boldsymbol{\alpha}$ measurements via max. likelihood)

$$\mathcal{L}(\boldsymbol{\alpha}) = \prod_i \sum_k f_k \mathcal{P}_{\xi_k}(\mathbf{x}_i|\boldsymbol{\alpha})$$

Neyman-Pearson Discriminant

(e.g. process search, hypothesis test)

$$p(S|\mathbf{x}) = \frac{\sum_i \beta_{S_i} \mathcal{P}_{S_i}(\mathbf{x}|\boldsymbol{\alpha}_{S_i})}{\sum_i \beta_{S_i} \mathcal{P}(\mathbf{x}|\boldsymbol{\alpha}_{S_i}) + \sum_j \beta_{B_j} \mathcal{P}(\mathbf{x}|\boldsymbol{\alpha}_{B_j})}$$

For the purpose of this talk: $\mathcal{P}_\xi(\mathbf{x}|\boldsymbol{\alpha})$ is a function that can be computed numerically and provides physics-driven information useful for measurements, hypothesis tests and searches

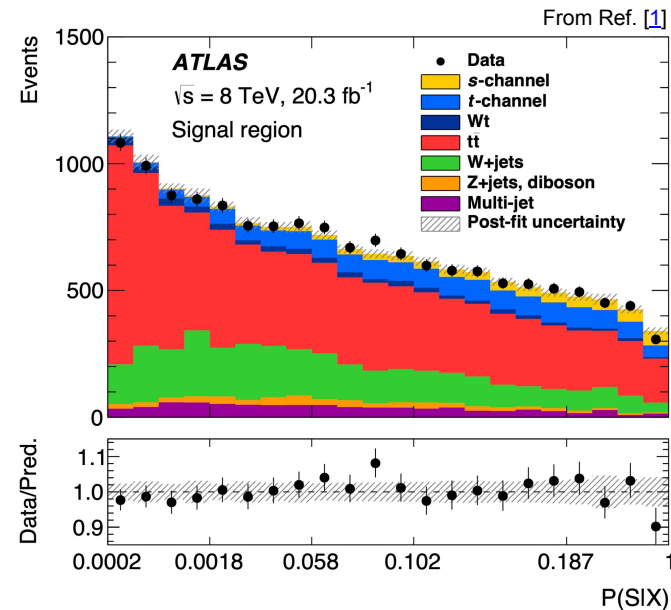


Matrix Element Method: Pros and Cons

- The ME Method has been used for many physics results from collider experiments
- The ME Method has several advantages over machine learning methods
 - Does not require training
 - Incorporates all of the available final state kinematic information, including correlations
 - Has a clear physical meaning in terms of transition probabilities within QFT
- The main limitation of the ME method: **computationally intensive**
 - E.g. calculating $\mathcal{P}_{\xi}(\mathbf{x}|\mathbf{a})$ for the process:

$$pp \rightarrow t\bar{t}H \rightarrow W^+bW^-bbb \rightarrow \ell\nu + 6j$$

involves high-dimensional integration and can take minutes per event [2]



ME Method in the Machine Learning Era

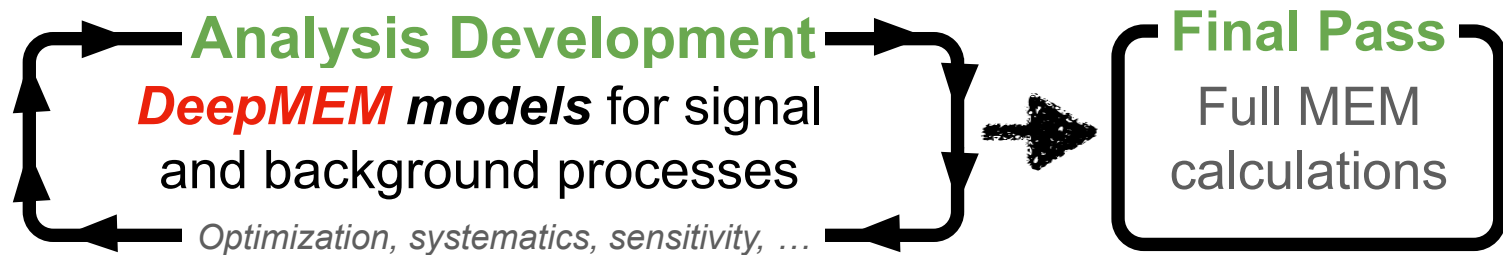


- The use of deep learning for fast and sustainable Matrix Element method calculations was first proposed in [3] (c.f. [4], [5], [6])

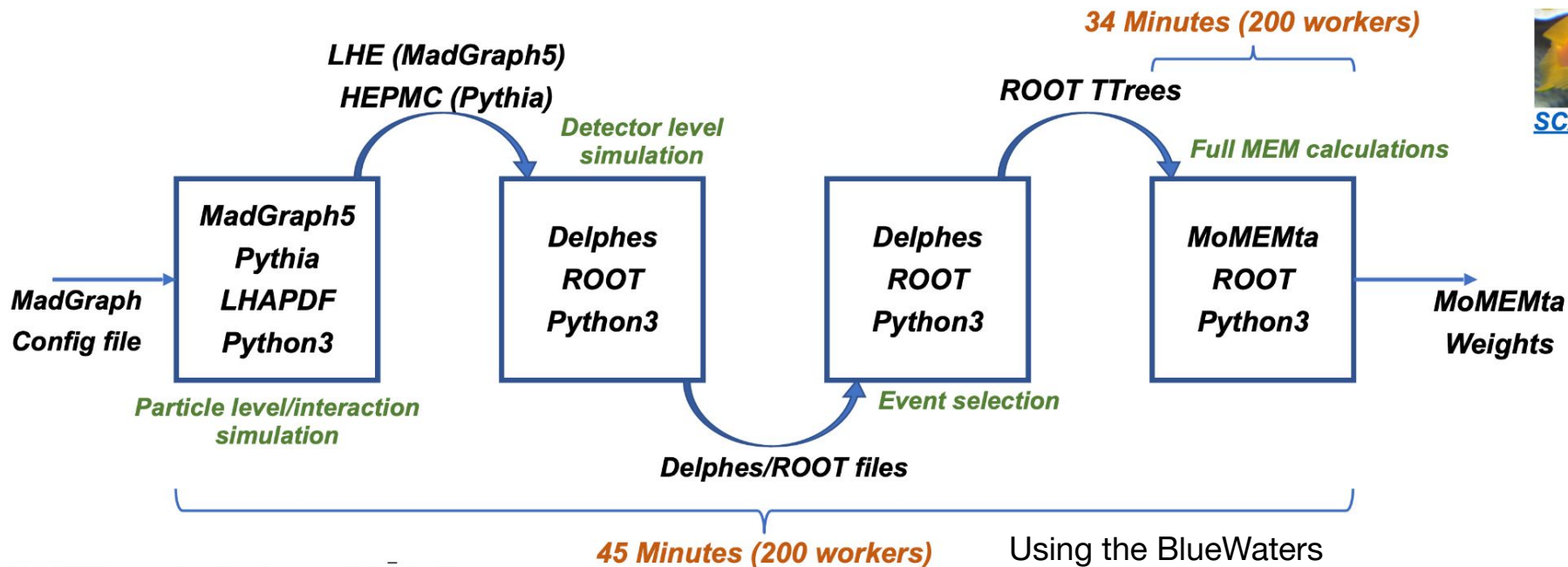
MEM Model Development



Use in Analysis



Current ME Method Calculation Pipeline



For 300k events of $p + p \rightarrow l + \bar{l} + X$

	Parallel Time	Serial Time
Entire Pipeline	45 Minutes	150 Hours
MoMEMta	34 Minutes	113 Hours

Using the BlueWaters Supercomputer @ UIUC



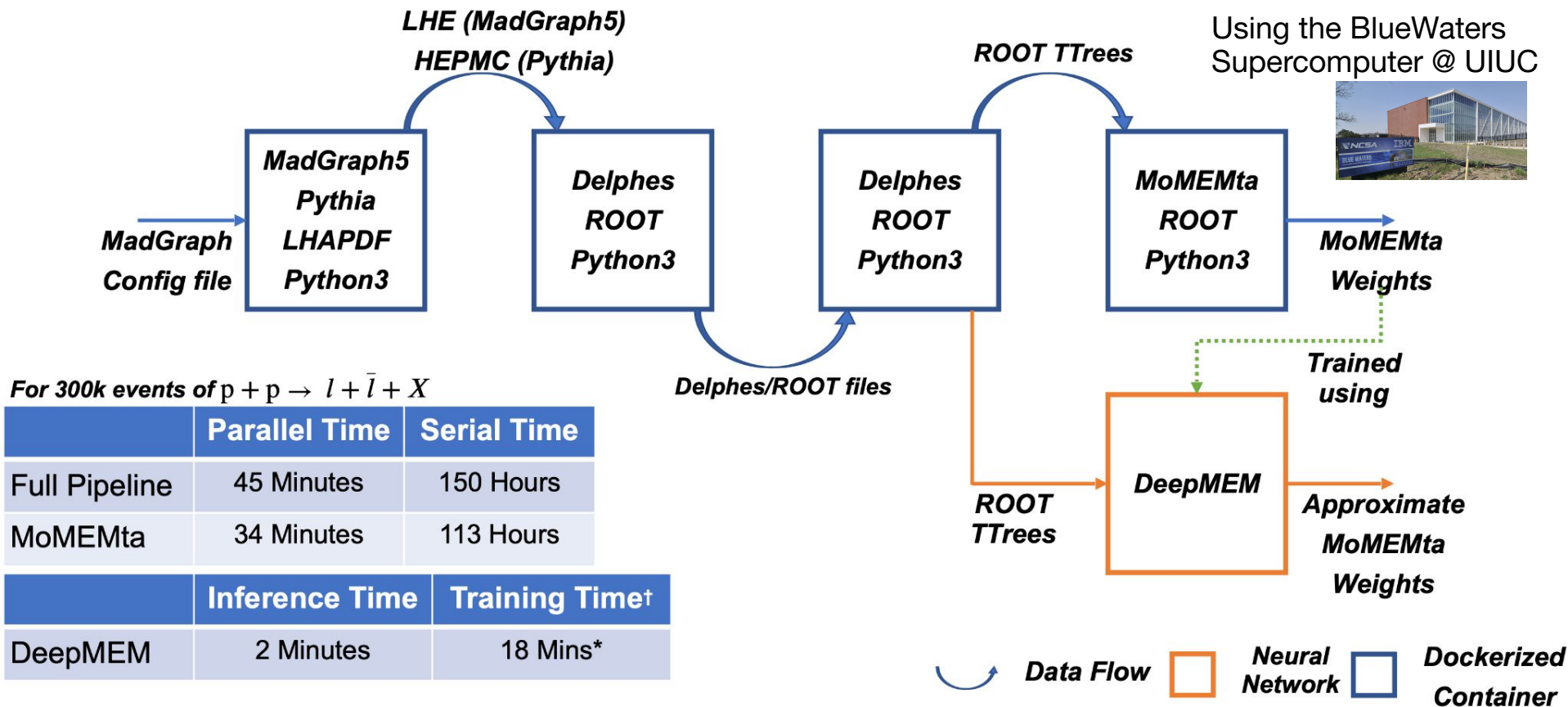
**Dockerized
Container
Data Flow**

DeepMEM Objectives



- Address challenges of the ME Method while retaining the benefits:
 - Retain the **transparency** and **accuracy** of the ME method calculations, while at the same time dramatically reducing their computational time
- Exploit **Deep Neural Networks (DNNs)** which are arbitrary function approximators that scale well with data → [DeepMEM](#) Ref [8]
 - Replace the calculations performed by ME method frameworks like MadWeight and MoMEMta with DNNs trained to learn these calculations (i.e. *learn maps such as: $\mathbf{x} \rightarrow \mathcal{P}_{\xi}(\mathbf{x}|\alpha)$ or $\mathbf{x} \rightarrow \mathcal{P}_{\xi_1}(\mathbf{x}|\alpha) / \mathcal{P}_{\xi_2}(\mathbf{x}|\alpha)$*)
 - Final calculations used in an analysis would be performed using the full pipeline for publication-quality accuracy → [DeepMEM](#) expedites calculations during research and development, and for quick studies
- Make MEM pipeline **open** and **easy to use** (e.g. via containerization) toward MEMaaS [3] & FAIR AI models

MEM Pipeline using DNN Approximations



* Trained for 100 epochs

† Training needs to be done only once for a particular final state



Data and Selection Description

- As a proof of principle, we studied the simple Drell-Yan process:

$$pp \rightarrow \ell + \ell + X$$

- Parsing the ROOT Trees produced after event selection, we use the 4-momentum of the final state particles and MET
- Mass is a very good discriminant, so we keep the neural network blind to mass by excluding it (following the approach of [6])
 - Inputs:
 - p_T , η , ϕ of leptons & jets
 - Magnitude, ϕ of MET
 - \rightarrow 14 input parameters
 - Outputs:
 - Log-transformed MoMEMta weight values for each hypothesis
- Final dataset contains **~300k events**

Multiprocessing Data Loader



- PyTorch built-in Data Loader is designed for image/computer vision data - loads individual data based on use mappings
 - Inefficient for contiguous, tabular data
- No out-of-the-box Data Loader that can address the issues
- Data Managing and Loading Module
 - Parse ROOT Trees based on user input
 - Use Python Multiprocessing library constructs for data “cache”
 - Spawn processes using PyTorch to load data from the cache
 - Load next chunk of data and replace “cache”
- We get significantly faster data loading for our application than built-in Data Loader



Load times are for 100 epochs of the MoMEMta test dataset

	Load Time
In-Built	506 s
Our Implementation	55 s

Network Architecture



Input: $(N, N_p = 14)$



Weight Layer 1: **200 Nodes**



Weight Layer 2: **200 Nodes**



Weight Layer 5: **200 Nodes**

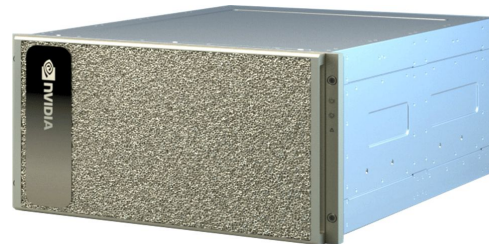


Weight Layer 6: **1 Node**

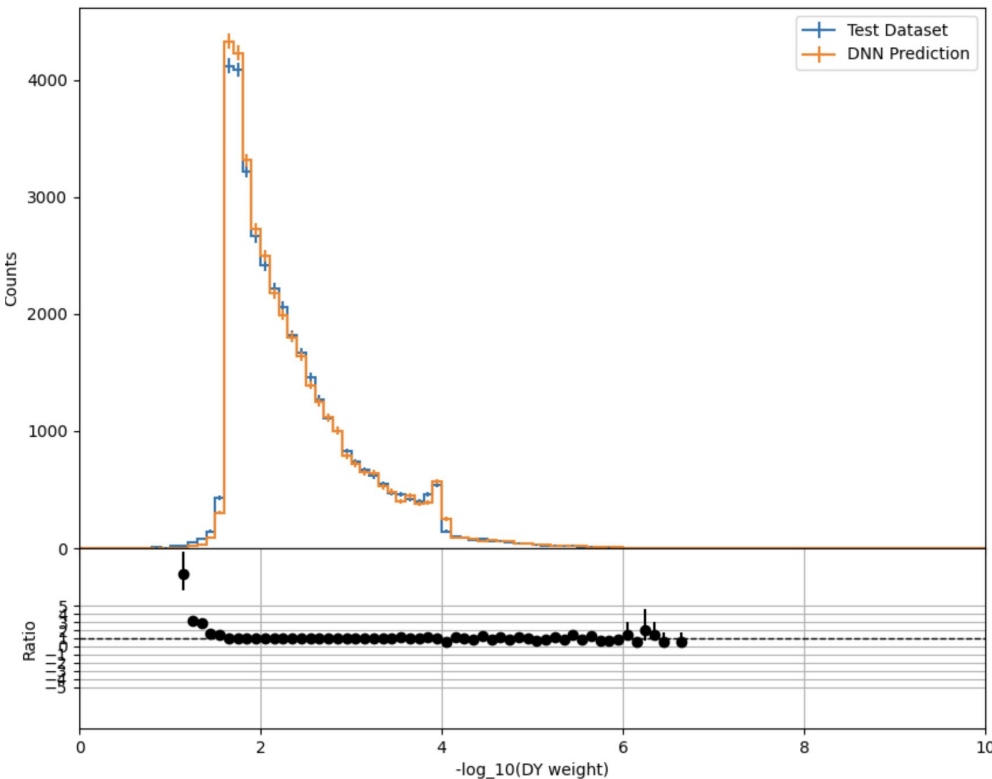


Output: $(N, 1)$

- We use a fully-connected Deep Neural Network with 5 deep (200 nodes) layers
- Adam optimizer with learning rate = 0.001
- We split the data 8:1:1 for training, validation, and testing purposes
- The output is the approximate transformed MoMEMta weights for $N \sim 270k$ training and validation events
- The network is trained for 100 epochs on an NVIDIA DGX A100



Results using DNN



- Testing on unseen data gives a good by-eye fit between the DeepMEM predictions and the MoMEMta test data

- Mean Absolute % Error = **1.6%**

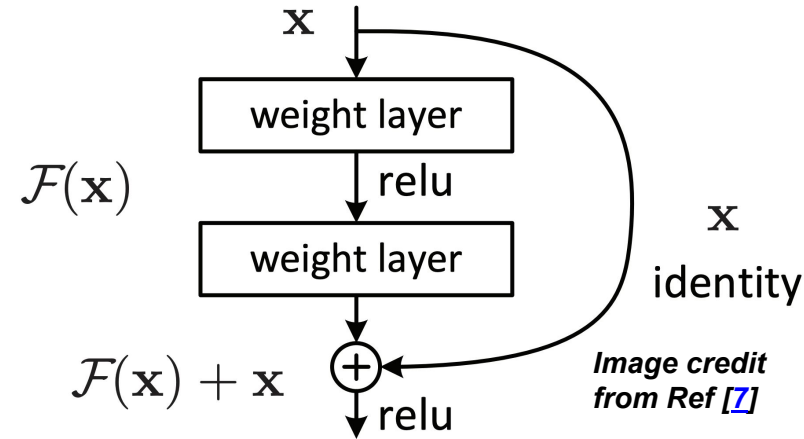
$$\text{MAPE} = \frac{100}{n} \sum_{t=1}^n \left| \frac{A_t - F_t}{A_t} \right|$$

- However, we see that the neural network does not generalize well on bins that do not contain a lot of events

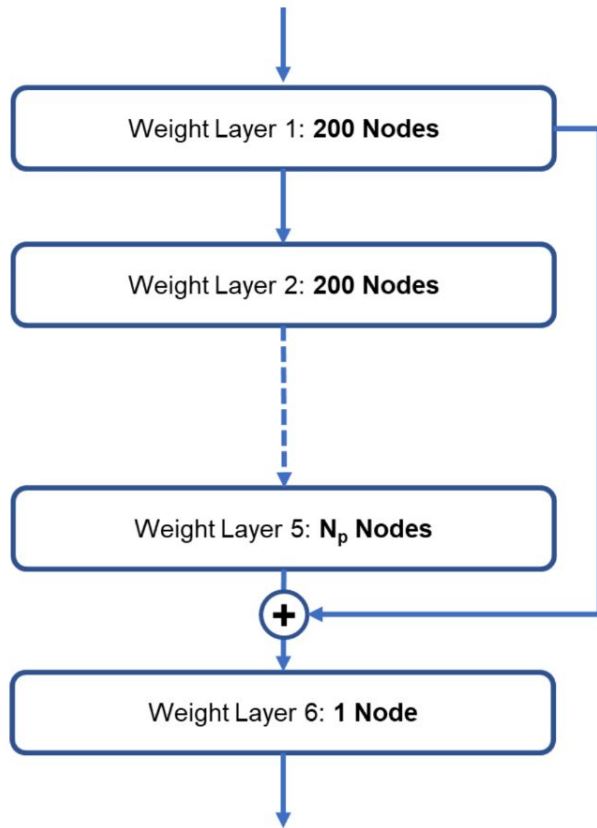


Residual Networks

- Residual networks (ResNets) are neural network architectures that incorporate skip connections into the network architecture
- Eases training for deep networks by providing shortcuts for backpropagation, while gaining accuracy from the depth of the network (see ref [7])
- ResNets have empirically shown to perform well for aggressively deep networks (ILSVRC'15) [7]
- **Why do ResNets work?**
 - Address vanishing gradient problem
 - Smaller loss values can successfully transmit through a deep network and be used to update the precursor layers



Residual Network Architecture



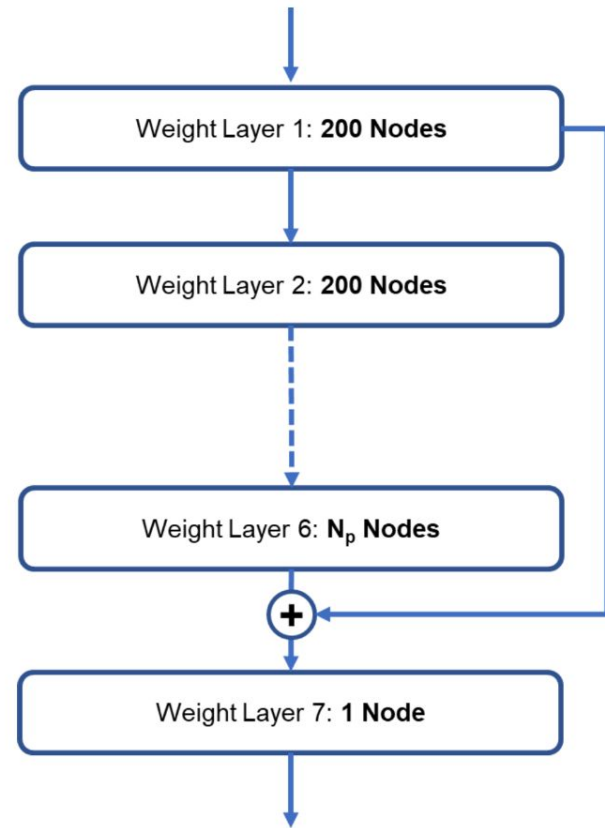
ResNet A: 5 Deep Layers followed by a skip connection

We include a skip connection into the original DNN A while retaining Depth

(This Network is less complex than DNN A)

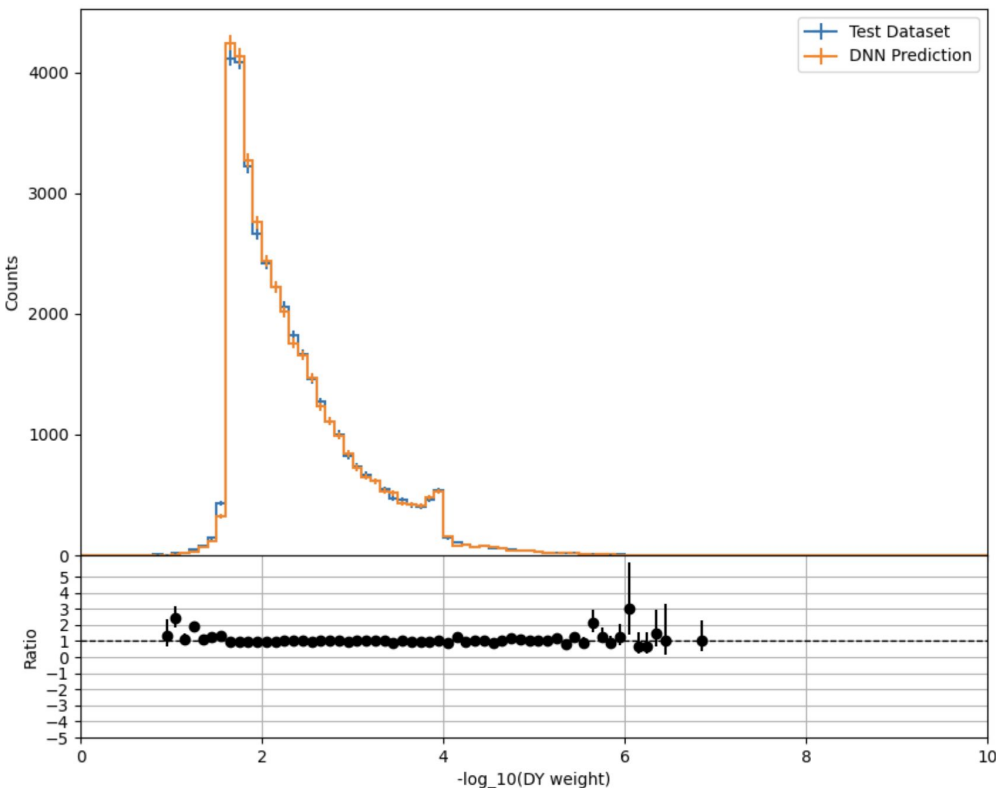
We include a skip connection into the original DNN A by adding an extra layer to the depth

(This Network is more complex and deeper than DNN A)



ResNet B: 6 Deep Layers followed by a skip connection

Results using Residual Network A

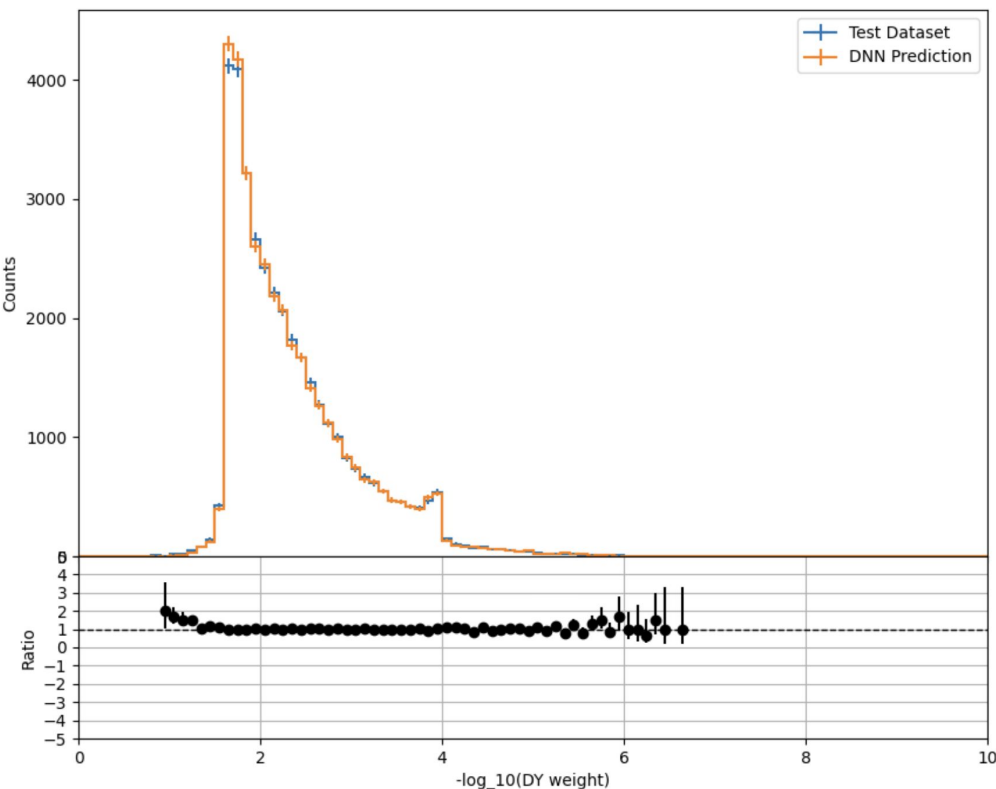


- We see better generalization as compared to the original DNN with this architecture
- Mean Absolute % Error = **1.4%**

$$\text{MAPE} = \frac{100}{n} \sum_{t=1}^n \left| \frac{A_t - F_t}{A_t} \right|$$

- We argue that adding a skip connection improved the results since ResNet A is less complex than the original DNN

Results using Residual Network B



- We see better generalization as compared to the original DNN and similar to ResNet A with this architecture
- Mean Absolute % Error = **1.2%**

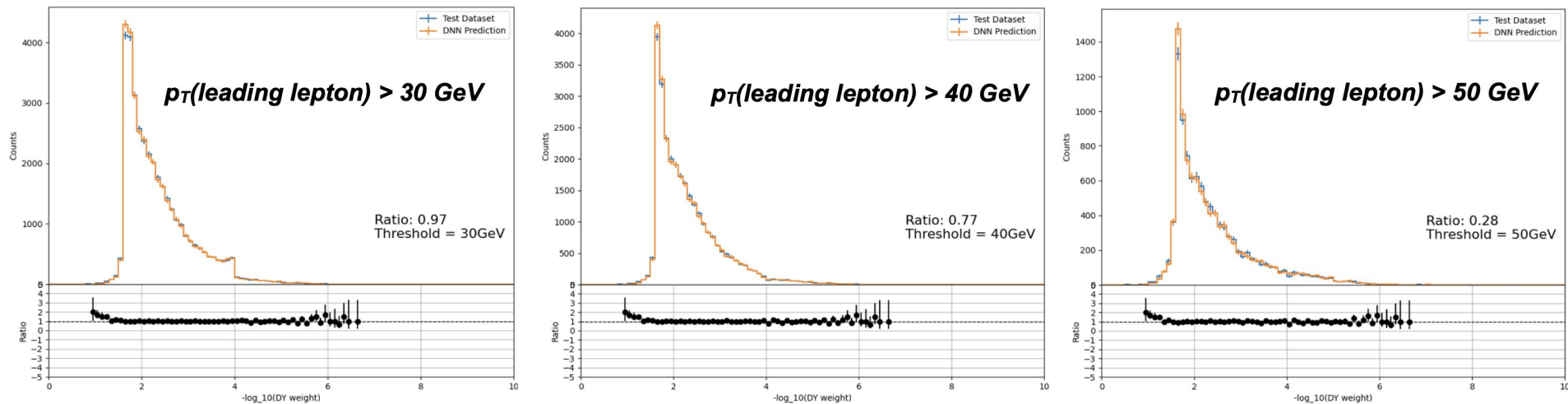
$$\text{MAPE} = \frac{100}{n} \sum_{t=1}^n \left| \frac{A_t - F_t}{A_t} \right|$$

- A more complex network with a skip connection gives us slightly better results by leveraging its depth

Generalization in Kinematic Phase Space



- We checked the modeling (ResNet B) on different kinematic subsets of the test data (No Retraining!)



- Good modeling retained \rightarrow [DeepMEM](#) modeling of MEM weights robust against subsamples defined by leading lepton p_T cut
 - Similar good results observed for subsamples through jet p_T cuts

Summary

- Implemented deep learning methods to approximate ME Method calculations and demonstrated the viability of this approach
- Implemented a Residual Network for better generalization; showed the model to be robust against kinematics variations w/o retraining

Future Work

- ❖ Study processes with more complex decays and final state particles
- ❖ Explore other ML architectures, include adding physics constraints
- ❖ Generate simulated data and models adhering to FAIR principles and exploit novel tools developed for AI model interpretability

➤ See CHEP23 talks: [FAIR AI Models in HEP](#), [FAIR4UFO Models](#), [Interpretability for DNN Top Taggers](#)

[DeepMEM](#) is an open-source python library distributed on PyPI that is available for similar studies: `python -m pip install deepmem`

Acknowledgements



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- This work was performed by **Mihir Katare** and **Matthew Feickert**, with guidance from **Avik Roy**



Philip Chang



Mihir Katare

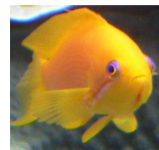


Matthew Feickert



Avik Roy

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