

High-performance end-user analysis with julia

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Who are end users?

Physicists (mostly students) who write analysis code, make plots etc.

What do end users want from a programming language?

Expressiveness – write less code and do more physics

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- Expressiveness write less code and do more physics
- Performance shorter time-to-insight, more iterations on analysis ideas

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- Expressiveness write less code and do more physics
- Performance shorter time-to-insight, more iterations on analysis ideas
- In short: "A language that's easy to write but runs fast".

Conventional wisdom: trade-offs

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- Q: Why "faster" languages require us to write more verbose, less flexible code?
- E.g. when we write C++:
 - > variable type
 - function argument types
 - ➢ function return type

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- Q: Why "faster" languages require us to write more verbose, less flexible code?
- E.g. when we write C++:
 - > variable type
 - function argument types
 - ➢ function return type
- A: The more information you write down for the compiler, the easier it is to optimize the emitted native code.

Beyond the traditional trade-offs

- Julia claims it's "easy to write and fast to run", how can it workaround the trade-off?
- One of the ingredients: Specialization in compilation.

- Consider this function that sums all the elements in an array.
- No type annotation in source code.

julia	a> f	unction m	างรเ	um(ary)	
		S = Z6	ero	(eltype(ary))	
		for x	in	ary	
		S	+=	: X	
		end			
		returr	n s	i	
	е	nd			

- Julia compiles specialized native code for different argument types.
- # of types executed on: 0
- # of compiled native code: 0 -

- Julia compiles specialized native code for different argument types.
- # of types executed on: 1
- # of compiled native code: 1

```
julia> using MethodAnalysis
julia> function mysum(ary)
           s = zero(eltype(ary))
           for x in ary
               S += X
           end
           return s
       end
julia> methodinstances(mysum)
[]
julia> mysum([1, 2, 3])
julia> methodinstances(mysum)
1-element:
MethodInstance for mysum(::Vector{Int64})
```

- Julia compiles specialized native code for different argument types.
- # of types executed on: 2
- # of compiled native code: 2

```
julia> using MethodAnalysis
julia> function mysum(ary)
           s = zero(eltype(ary))
           for x in ary
               S += X
           end
           return s
       end
julia> methodinstances(mysum)
[]
julia> mysum([1, 2, 3])
6
julia> methodinstances(mysum)
1-element:
MethodInstance for mysum(::Vector{Int64})
julia> mysum([1.0, 2.0, 3.0])
6.0
julia> methodinstances(mysum)
2-element:
MethodInstance for mysum(::Vector{Int64})
MethodInstance for mysum(::Vector{Float64})
```

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- Just-In-Time (JIT) compile once and cache native code.
- This allows end users to write generic code and retain full performance.

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2-element:
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```

Opportunity for end users

Some benefits of using one accessible and performant language:

- Lower barrier for physics students: learning -> production
- Reduce alternating languages for different tasks

How does Julia do in a real analysis?

Julia for end users - a typical workflow

(ZLIB compression)

Julia workflow in an ongoing ATLAS analysis, use many projects under <u>JuliaHEP</u> organization.



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Data handling

I want to focus on two parts of the workflow:

- 1. Handling ROOT file easy for human and fast for machine.
- 2. Scaling to cluster (HPC) smooth transition and debug interactively.



Languages

Julia 100.0%

End users' partial wish list for handling root files:

- No boilerplate code
- Fast
- Multi-threading

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```
using UnROOT
tree = LazyTree("./data.root", "Events")
for evt in tree
    muon_HT = sum(evt.Muon_pt)
    if muon_HT < 200
        continue
    end
    #...
end
```

End users' partial wish list for handling root files:

✤ No boilerplate code

Fast ?

Recall specialization is the source of performance, Julia's job here seems hard:

- 1. Know the type of evt.Muon_pt
- 2. Compile specialized sum()
- 3. Infer type of muon_HT
- 4. Compile the best < native code.

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    #...
end</pre>
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Actually, if compiler is smart, 1 should imply 2,3,4!

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    #...
end
```

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1. Know the type of evt.Muon_pt

Developer's job:

 encode "Branch name" <--> "type" information in the variable types of evt and tree when parsing the file.

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tree = LazyTree("./data.root", "Events")
for evt in tree
    muon_HT = sum(evt.Muon_pt)
    if muon_HT < 200
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    end
    #...
end
```

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Benchmark: CMS Open Data, 4I Higgs analysis

*Initially ROOT loop was slower than RDataFrame, fixed after discussion with Enrico Guiraud from ROOT.

```
using UnROOT *not code from benchmark
tree = LazyTree("./data.root", "Events")
for evt in tree
    muon_HT = sum(evt.Muon_pt)
    if muon_HT < 200
        continue
    end
    #...
end</pre>
```



End users' partial wish list for handling root files:

- No boilerplate code
- Fast
- ✤ Multi-threading ✓

Benchmark: CMS Open Data, 4I Higgs analysis

- Julia as a language doesn't have "global lock" (e.g. Global Interpreter Lock in Python)
- UnROOT.jl is thread-safe.

```
using UnROOT *not code from benchmark
tree = LazyTree("./data.root", "Events")
@threads for evt in tree
muon_HT = sum(evt.Muon_pt)
if muon_HT < 200
continue
end
#...
end</pre>
```



A few more things:

- Columnar manipulation: each branch follows
 Julia vector interface, native jagged support
- For each event, read from file only when branch is accessed – lazy read.
- Already support RNTuple, identical user code
 - > I also implemented the RNTuple in uproot

```
using UnROOT
tree = LazyTree("./data.root", "Events")
@threads for evt in tree
    muon_HT = sum(evt.Muon_pt)
    muon_HT < 200 && continue
    #...
end
```

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```
# [local code working!]
julia> using ClusterManagers, Distributed, Revise
```

```
julia> addprocs(HTCManager(4))
# Waiting for 4 workers: 1 2 3 4 .
```

```
julia> @fetchfrom 1 gethostname()
"login02.af.uchicago.edu" # <--- user's login node</pre>
```

```
julia> @fetchfrom 2 gethostname()
"c028.af.uchicago.edu" # <--- a HTCondor node</pre>
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julia> @everywhere using WVZAnalysis

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julia> run_analysis(..)
# Result looks wrong!
```

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Modified code re-compiled

```
# [local code working!]
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julia> addprocs(HTCManager(4))
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julia> @everywhere using WVZAnalysis
julia> run_analysis(..)
# Result looks wrong!
 [Edit source code]
julia> run_analysis(..)
```

- * Embarrassingly parallel workload scales nicely
- * AF UChicago has 25 physical nodes, fall off when network/storage bottlenecked



Scaling of distributed analysis with subset of data (65 GB)

Result & Future work

Feedback from ongoing ATLAS analysis:

- On Analysis Facility UChicago, all 4.3 TB data with full systematics can be processed in 30 minutes. Near real-time turnaround!
- Easy enough to maintain: a high school student¹ was able to efficiently iterate analysis ideas.

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Possible future exploration:

- Julia as a less thorny escape hatch for Python users (compared to C++)
- Explore Julia application upstream of "end-user analysis"
- Machine learning without flattening the data
- More featureful statistical tools



Numba also uses LLVM, performance?

- This example taken from Numba tutorial.
- (For Julia faster than Jax example, see <u>Jax GitHub discussion</u>.)

Python + Numba

```
x = np.arange(100).reshape(10, 10)
@jit(nopython=True)
def go_fast(a):
    trace = 0.0
    for i in range(a.shape[0]):
        trace += np.tanh(a[i, i])
        return a + trace
python> %timeit go_fast(x)
576 ns
```

Julia

x = reshape(0:99, 10, 10)

122.176 ns

```
function go_faster(a)
    trace = 0.0
    for i in axes(a, 1)
        trace += tanh(a[i, i])
        end
        return a .+ trace
end
julia> @btime go_faster(x)
```

What's non-Julia in the ATLAS analysis?

- Systematics derivation need Athena; engineering / labor challenge, not technical.
- Likelihood fitting done in TRexFitter the group has combined fit with other group in the end.
 - <u>LiteHF.il</u> can provide statistical fitting, can load `pyhf` JSON workspace, use auto diff
 - LiteHF.jl + Turing.jl gives you Bayesian interpretation

From Source to Machine Code





Different input type compiles to different native code

julia> @code_llvm 2*3
 %2 = mul i64 %1, %0
 ret i64 %2

julia> @code_llvm 2.0*3.0
%2 = fmul double %0, %1
ret double %2

```
julia> @code_native 2*3
   pushq
          %rbp
   movq %rsp, %rbp
   movq %rdi, %rax
   imulq %rsi, %rax
          %rbp
   popq
   retq
julia> @code_native 2.0*3.0
   pushq
          %rbp
   movq %rsp, %rbp
```

vmulsd %xmm1, %xmm0, %xmm0

%rbp

popq retq