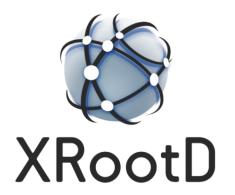


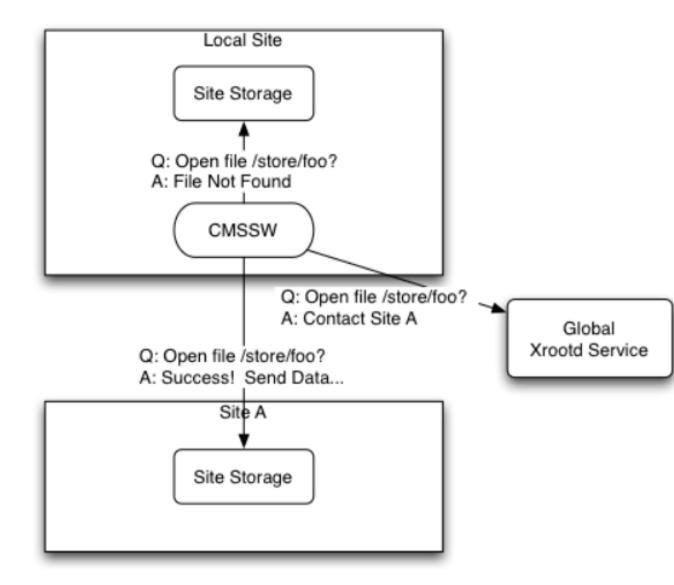
CPU Performance comparison based on MINIAOD reading options: local versus remote J. Balcas

May 11, 2023









Usual CMSSW Job Running at Site do this:

Caltech

- Try to open local file, if "File Not Found" go to next step;
- Ask Regional XRootD Redirector to find where the file is. If it contains location (usually IP of another site), Open that file.

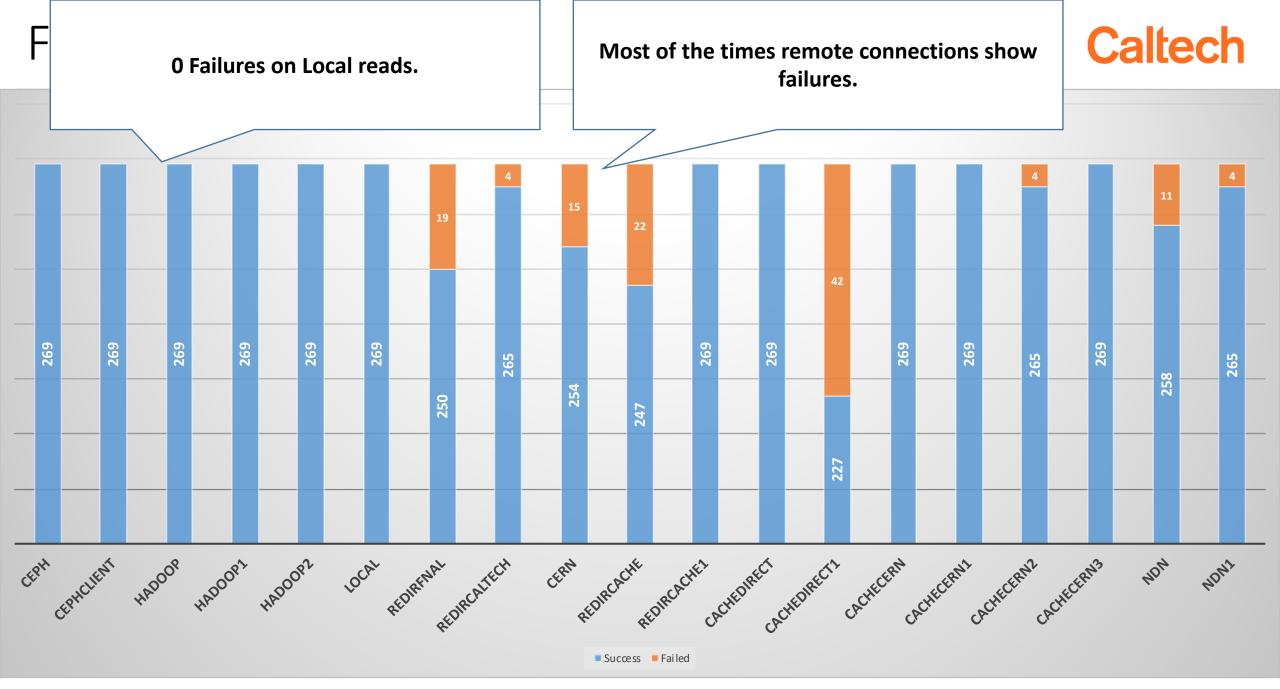
But what happens when it reads via one type of storage or another and how good performance is?

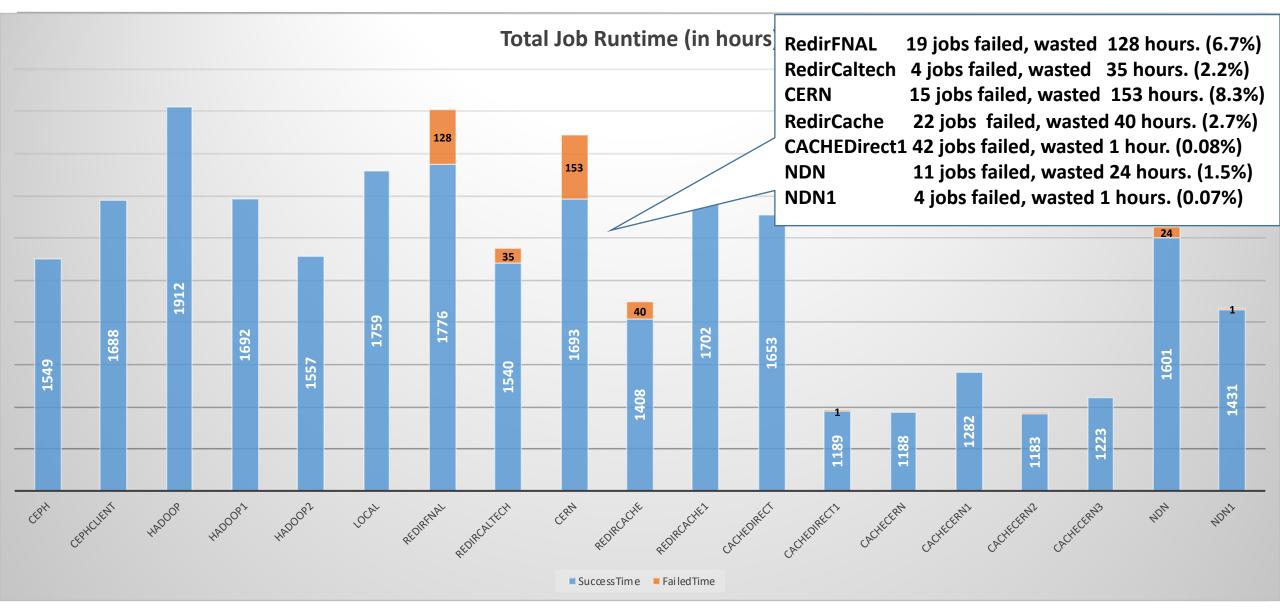
Storages to test

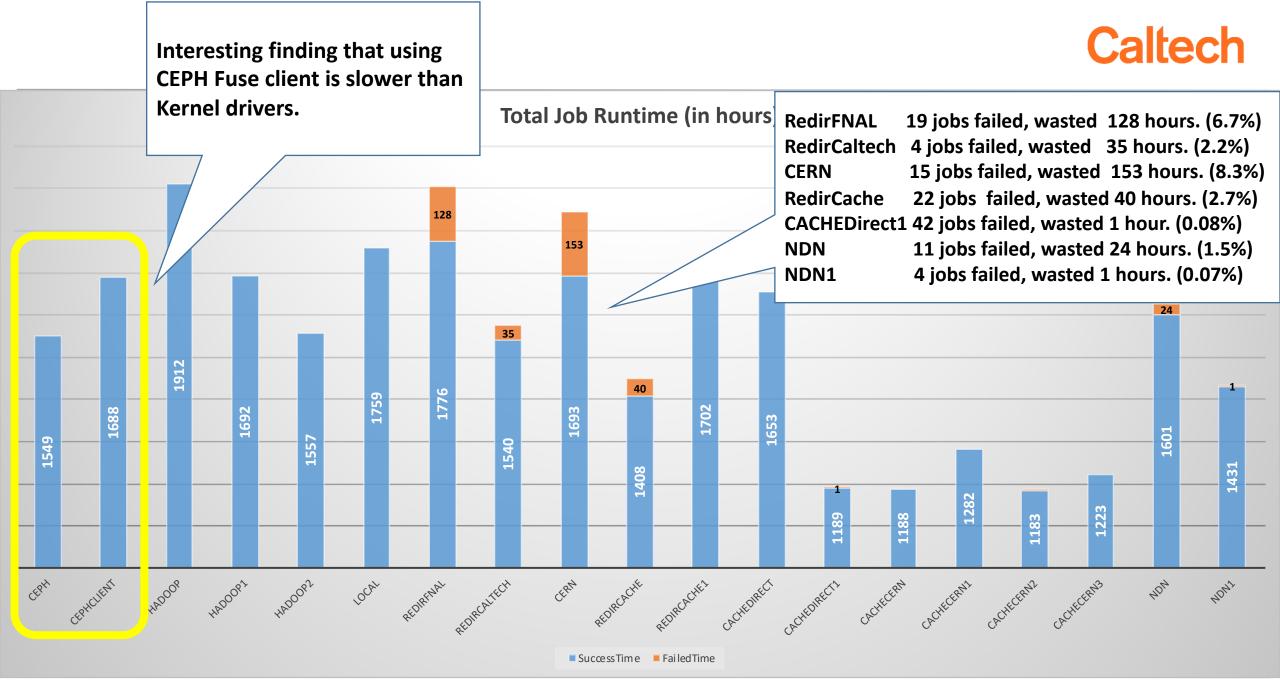
- <u>Pset</u>: Read MINIAOD File and process it to output NANOAOD File
- Input Dataset: /DYJetsToLL_M-50_TuneCUETP8M1_13TeV-amcatnloFXFX-pythia8/ RunIISummer16MiniAODv3-PUMoriond17_94X_mcRun2_asymptotic_v3_ext2-v1/ MINIAODSIM
- Each Jobs read whole single file and it's runtime varies from ~4hr to ~8hrs
 - Job runtime varies depending on the storage solution we use
- Each test is running 269 jobs to test the specific Storage. (Most of the test were repeated several times)
 - Only 1 test runs at the time.
 - Each job opens 1 file and reads all file.
 - CMSSW Uses Application based caching.
 - No Fallback. Uses only specific rule!
- Jobs always run on same list of machines: blade-1.tier2 to blade-8.tier2. No other CPU Load

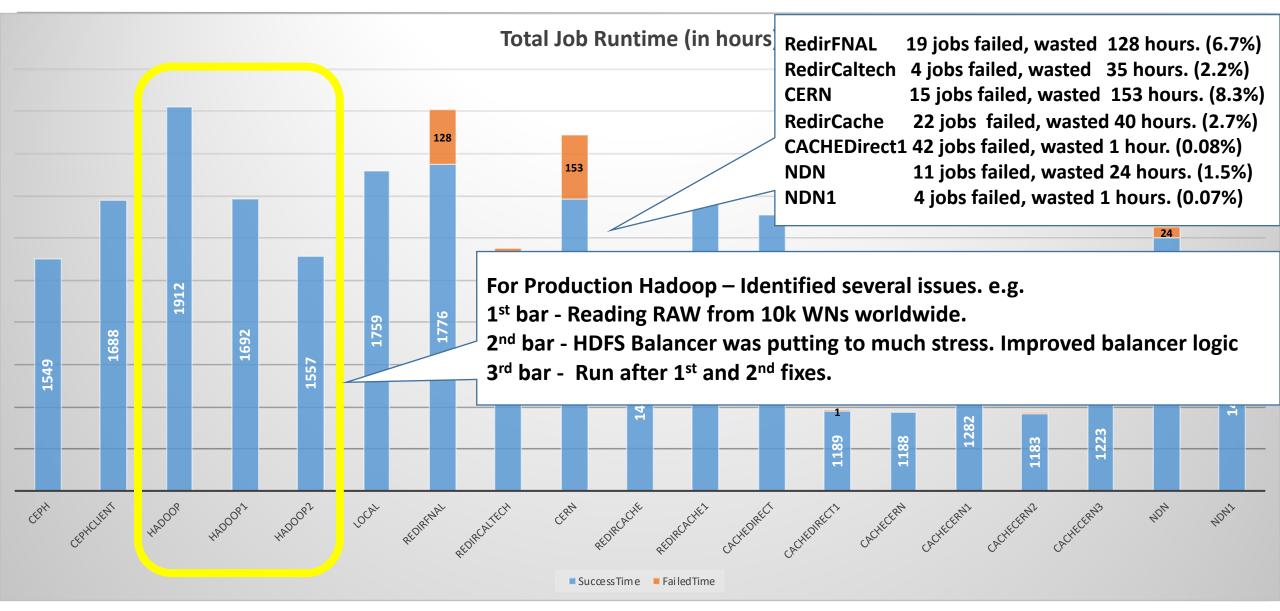






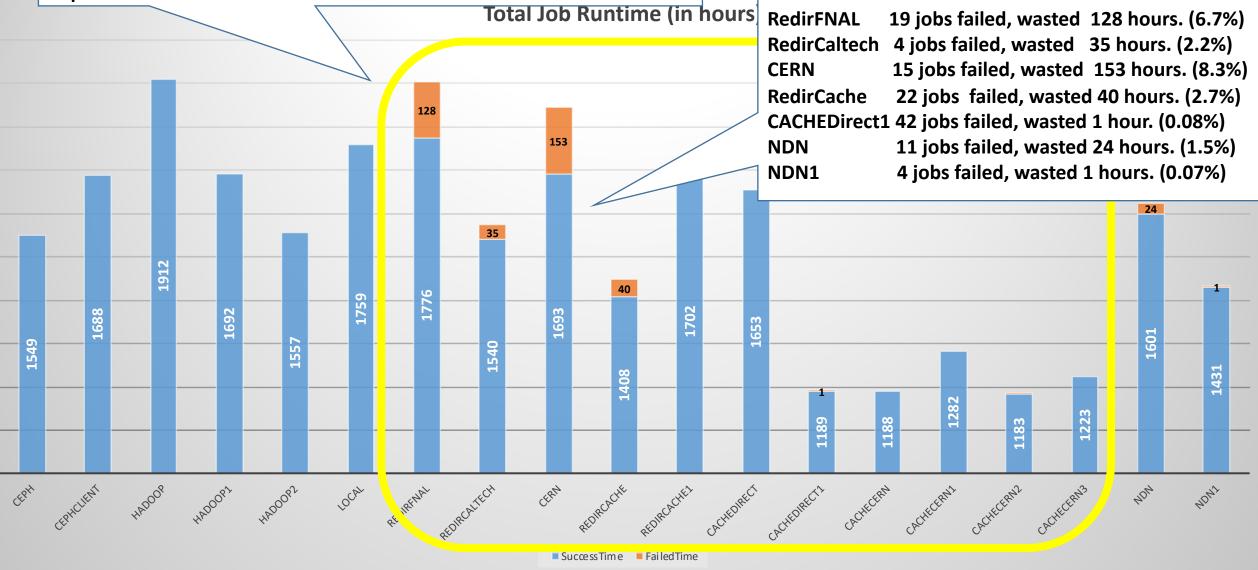


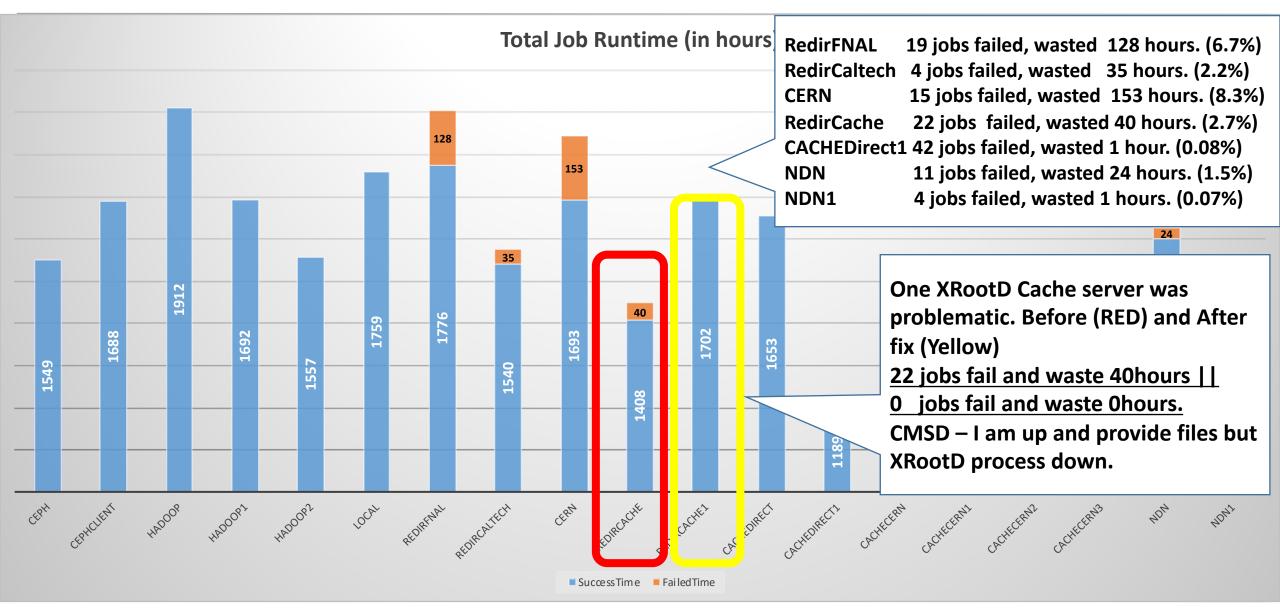


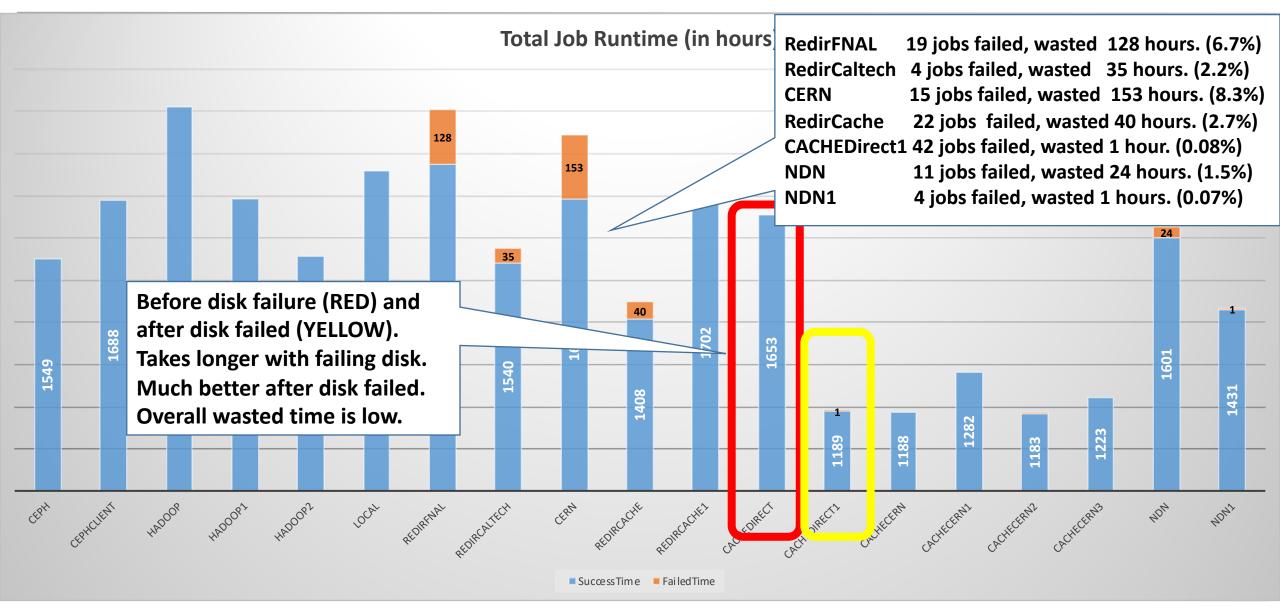


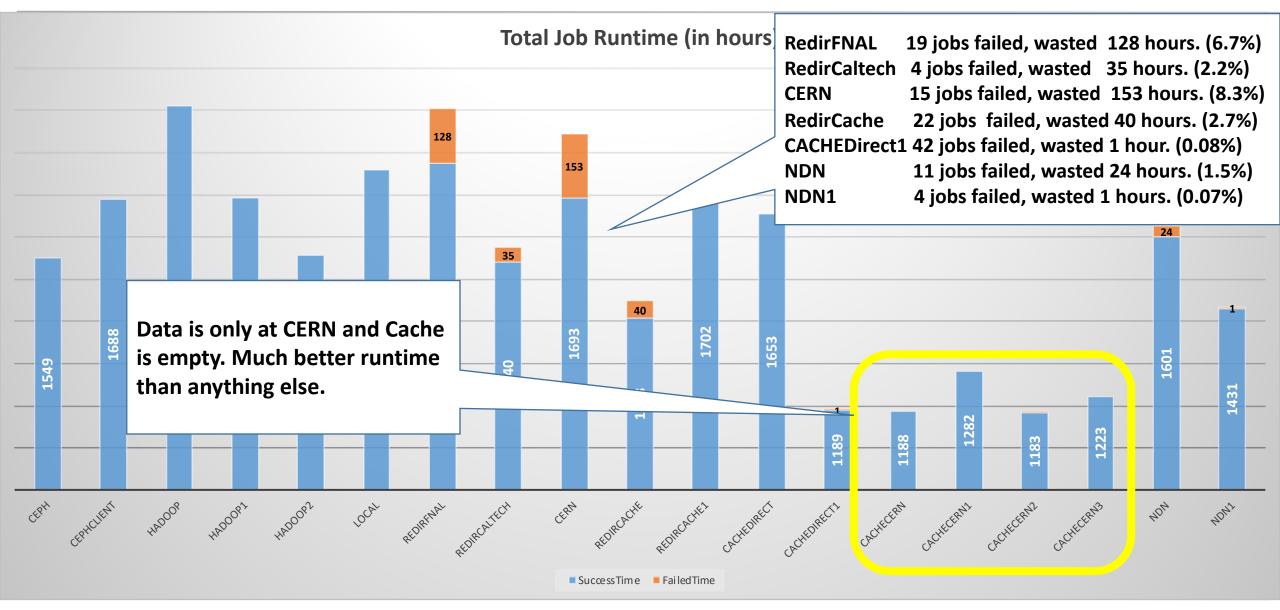
CMSSW XRootD source selection is not reconsidering old sources once they are tagged as bad. (The load changes on all of the XRootD Servers over time and they could be reconsidered again after X minutes.) To be improved in CMSSW

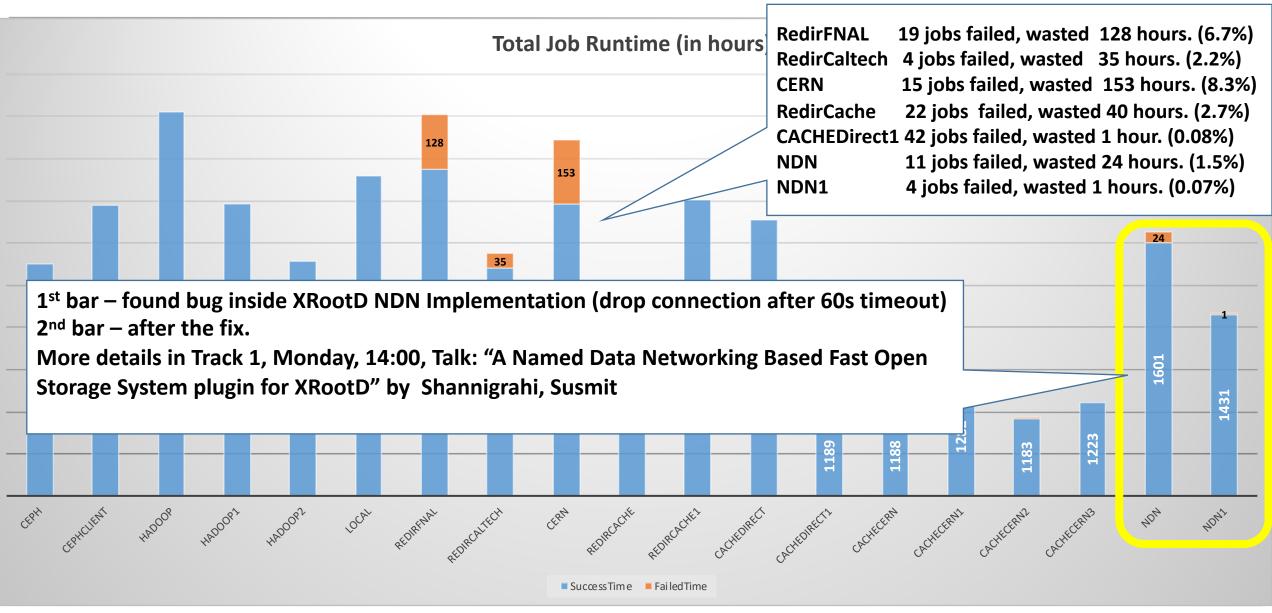
Caltech









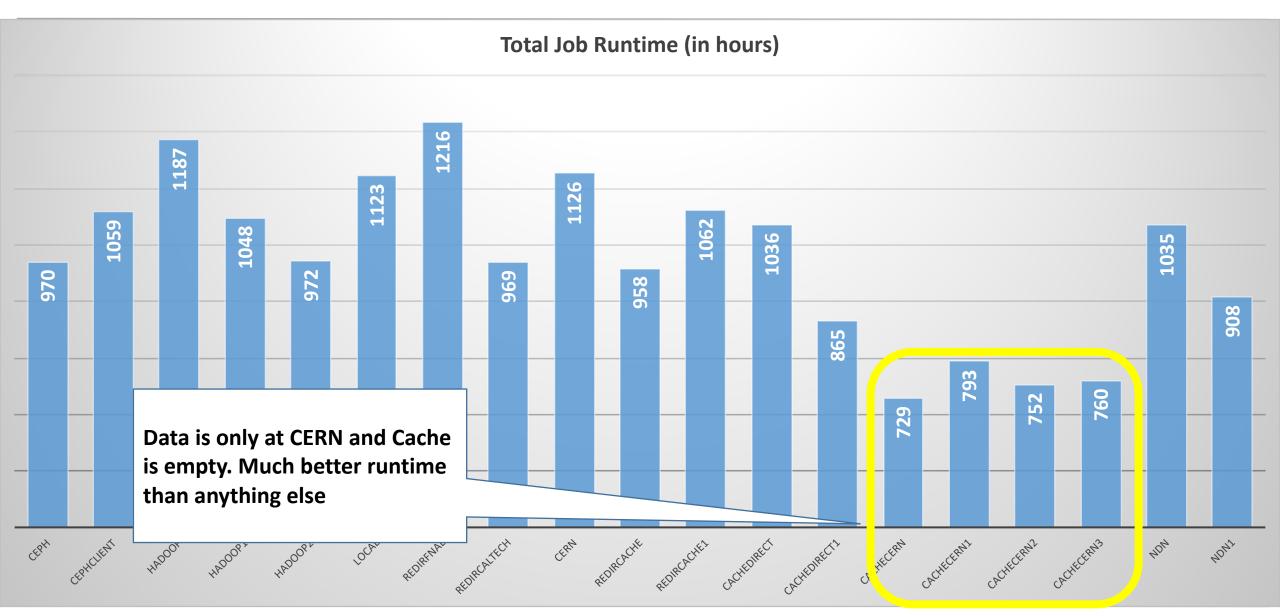


Highlights till now



- Kernel mount for CEPH performs better compared to CEPH Client Fuse (~10% faster)
 - Tests have been retried several times.
- Hadoop is 23% slower than CEPH Kernel and 13% slower than CEPH Client Fuse in an overloaded environment.
 - It is not equal comparison as HDFS is used in production.
 - We can see that with decreased load on HDFS it performed equally as CEPH Kernel mount.
- CMSSW XRootD algorithm drops good servers from it's list. It could reconsider servers again after X minutes. To be implemented in CMSSW.
- Source reselection on caches is not good. Wasted storage space and increased network usage.
- Caches depend a lot on the data sources (if it is bad, job will fail.) Small wasted time for failed jobs (XRootD client timeouts after 90s).
- Single good source location (like CERN) and reading via cache shows very nice throughput and no big failures.

Same plot as before, but only equally successful jobs (169) Caltech

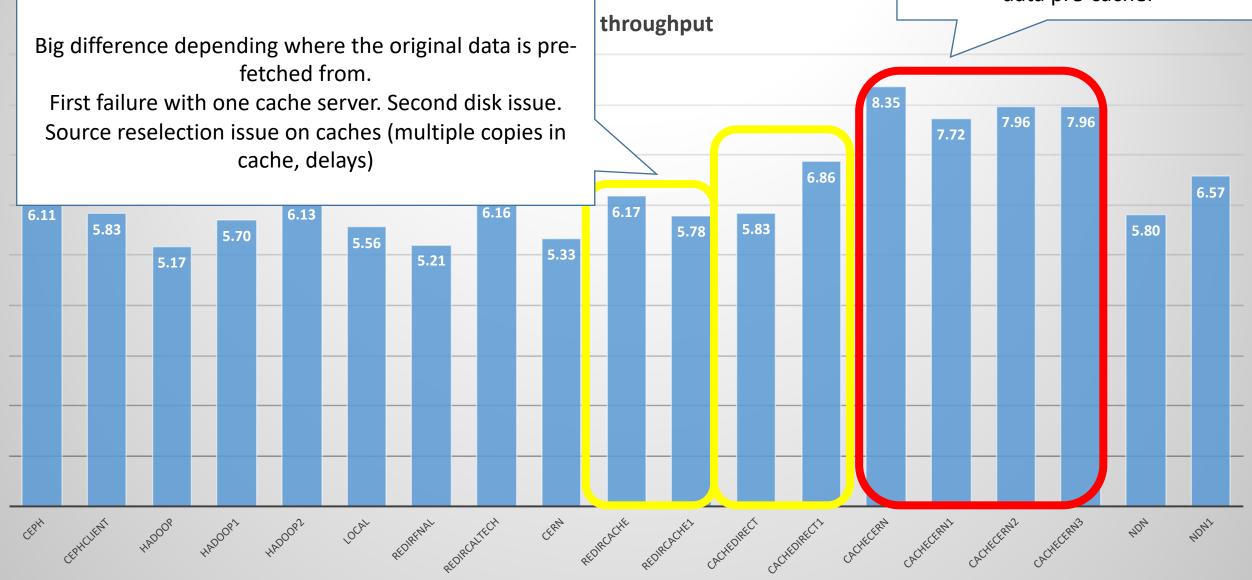


Same plot as before, but only equally successful jobs (169) Caltech



Event Throughput (only 169 jobs)

More than 25% Event throughput vs others. Good Source and fast data pre-cache.



Southern California Petabyte Scale Cache (SoCal Repo)

SoCal Repo consists of 24 federated storage nodes for US CMS

- 12 nodes at UCSD: each with 24 TB, 10 Gbps network connection
- 11 nodes at Caltech: each with storage sizes ranging from 96TB to 388TB, 40 Gbps network connections
- 1 node at LBNL (by ESnet): 44 TB storage, 40 Gbps network connection
- Approximately 2.5PB of total storage capacity
- ~100 miles between UCSD and Caltech nodes, round trip time (RTT) < 3 ms
- ~460 miles between LBNL and UCSD nodes, RTT ~10 ms
- Statistics about US CMS data analysis with MINIAOD/NANOAOD
- Analysis Object Data (AOD):
 - 384 PB of RAW
 - Be of AOD Mostly on Tape: accessed a few times per year
 - 240 PB of AOD -
 - 30 PB of MINIAOD

• 2.4 PB of NANOAOD

- Mostly on disk: heavily re-used by many researchers
- More than 90% of analyses work with either MiniAOD or NanoAOD



Sunnyvale–San Diego is the relevant distance scale



Highlights/Future



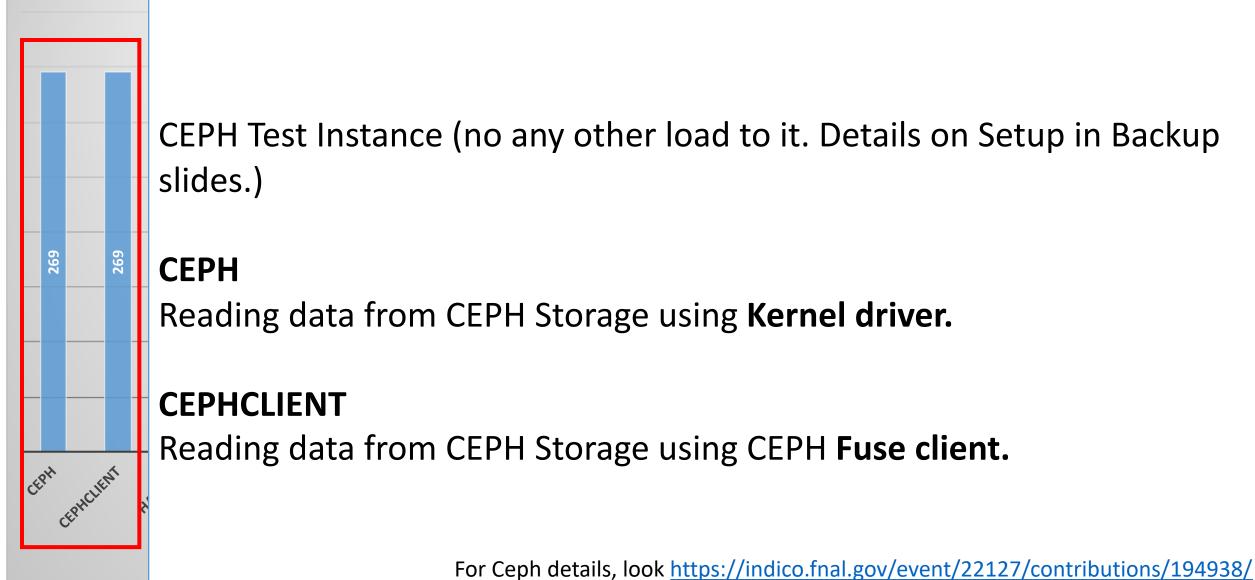
- Caches perform better than any other storage solutions:
 - Problem is to make sure all data sources provide files correctly. (Seen very good performance even if source is **170ms away**). Cache will pre-cache whole file in advance.
 - Even the source providing data is bad, wasted time is low. Job fallbacks to read old way via Global redirector.
- CMSSW/CMSSW-XRootD code improvements:
 - Reconsider bad sources after X Minutes.
 - CMSSW no reselection on caches. (Do not duplicate data on caches)
- Publish cache content to all AAA*, but not allow cache recalls. Inform Rucio about cache content.
- Test and allow Rucio to prefetch needed data to cache in advance. (Virtual placement)
- My wish: Do not allow users to CONTROL Overflow flag. Leave it for Operators/Global Pool Rules to make decision (Controllable environment)

^{*}AAA – Any Data, Any Time, Anywhere

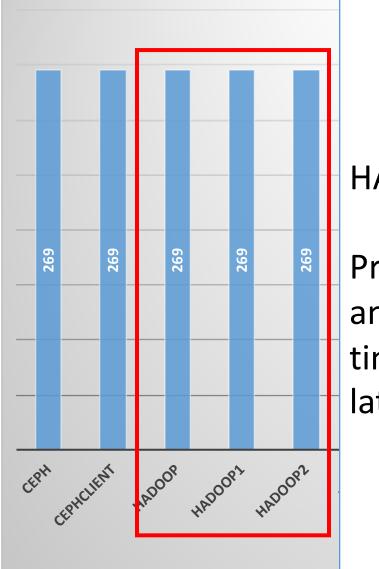


BACKUP





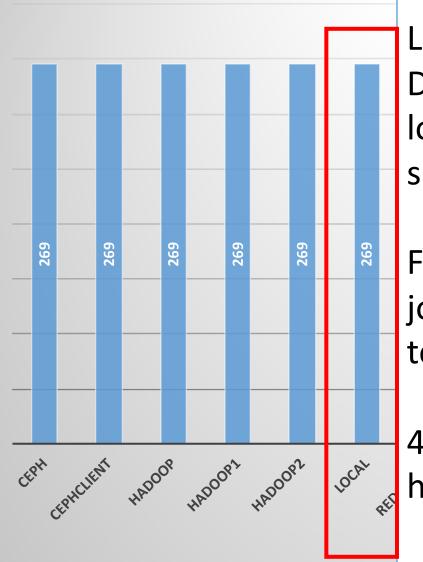




HADOOP (Production, 8PB RAW, Rep 2)

Production Hadoop Cluster. Load from Production, Analysis and Remote reads/writes. Tests were repeated several times and we will cover reasons why tests were repeated later.





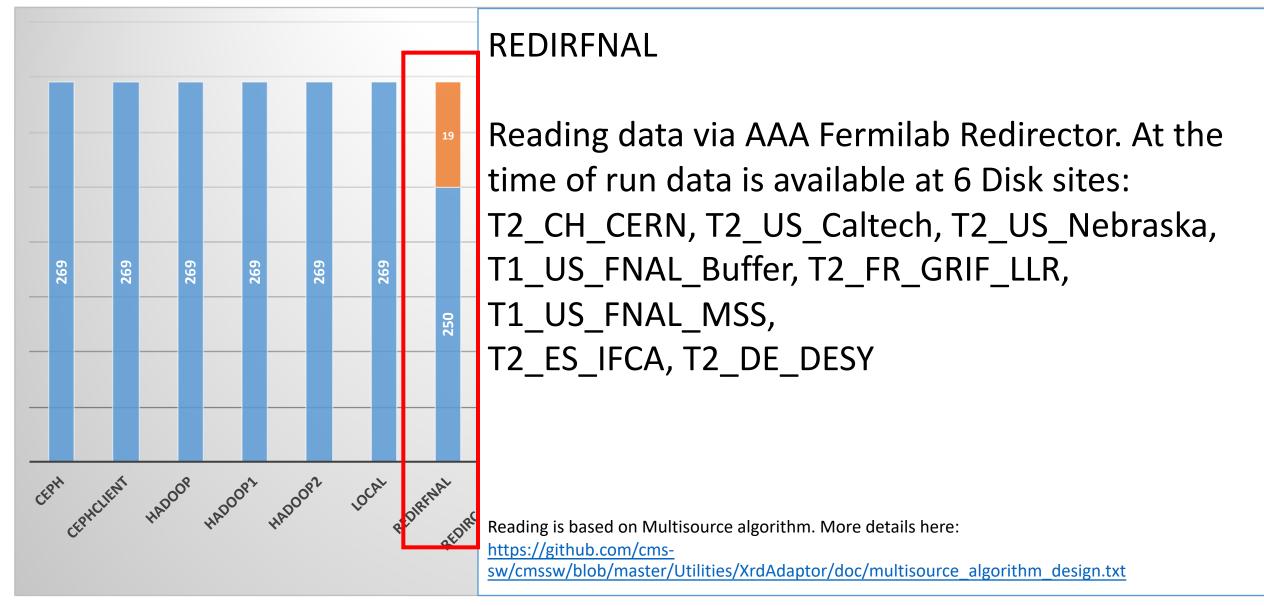
LOCAL

Download file to local scratch space, and run over the local file. (Means no remote open/read done, using same file from scratch directory)

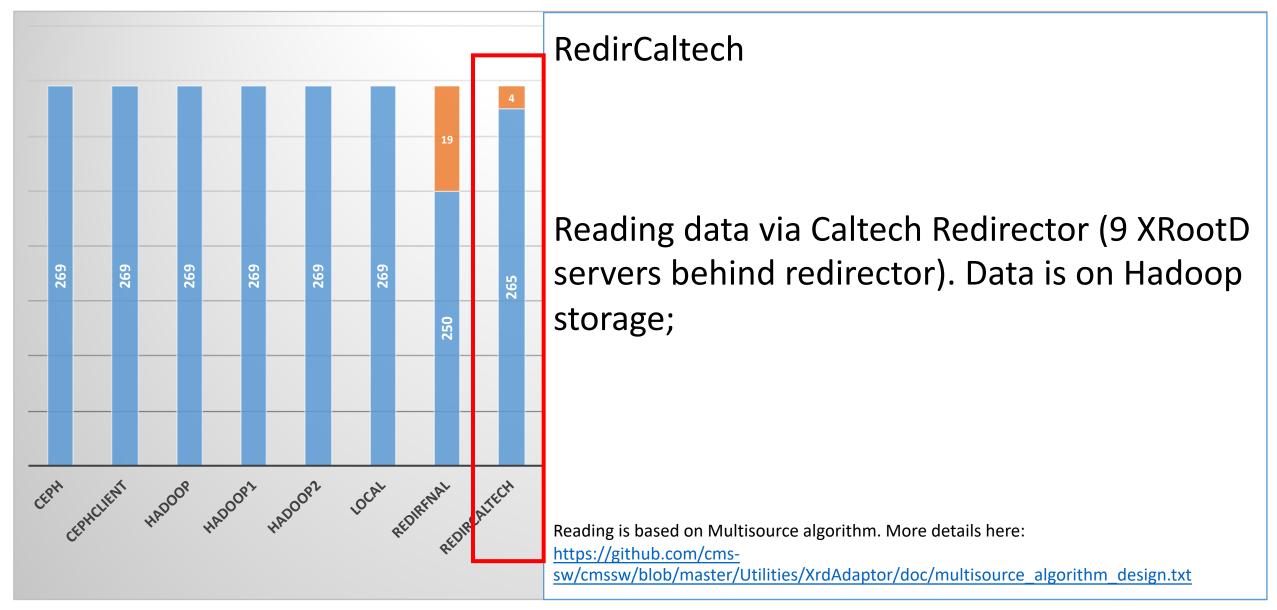
For reference, calculations later will assume only the job runtime and not the time it takes to download file to local disk;

48 jobs simultaneously run on each node. Read/Write happens on same disk. (HDD)

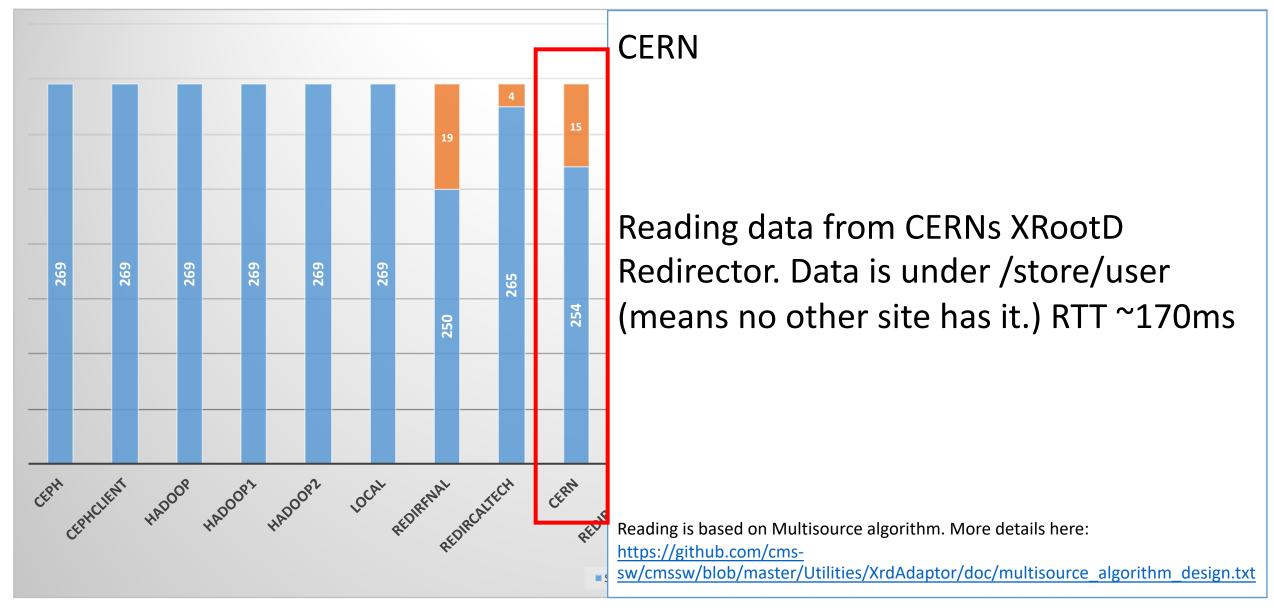




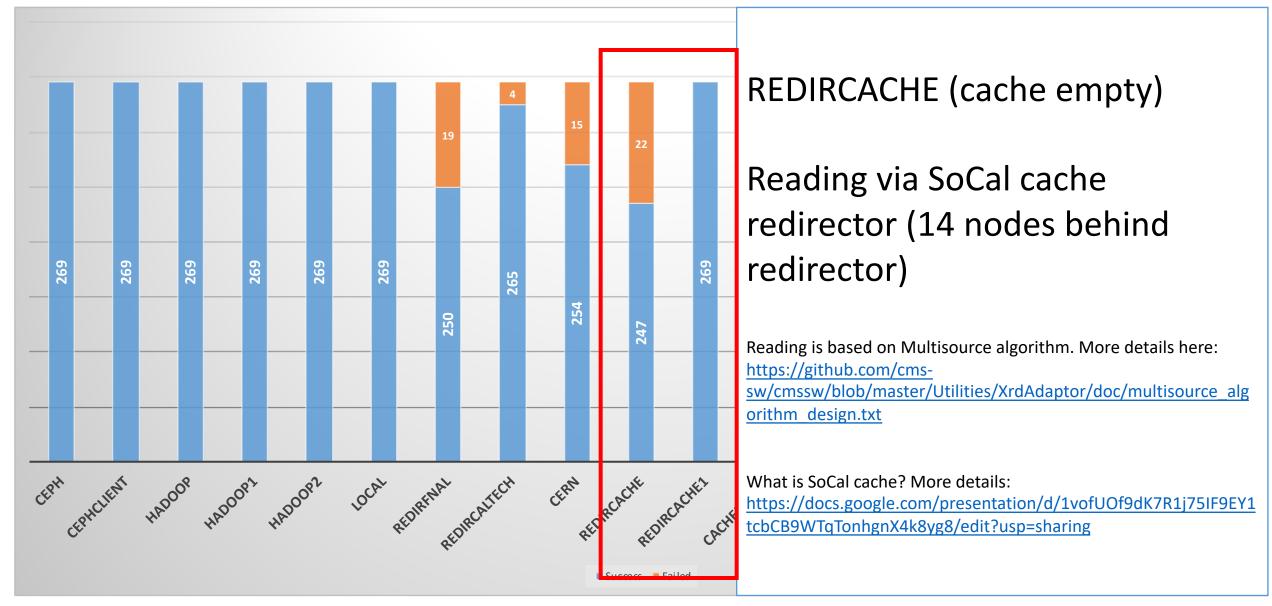




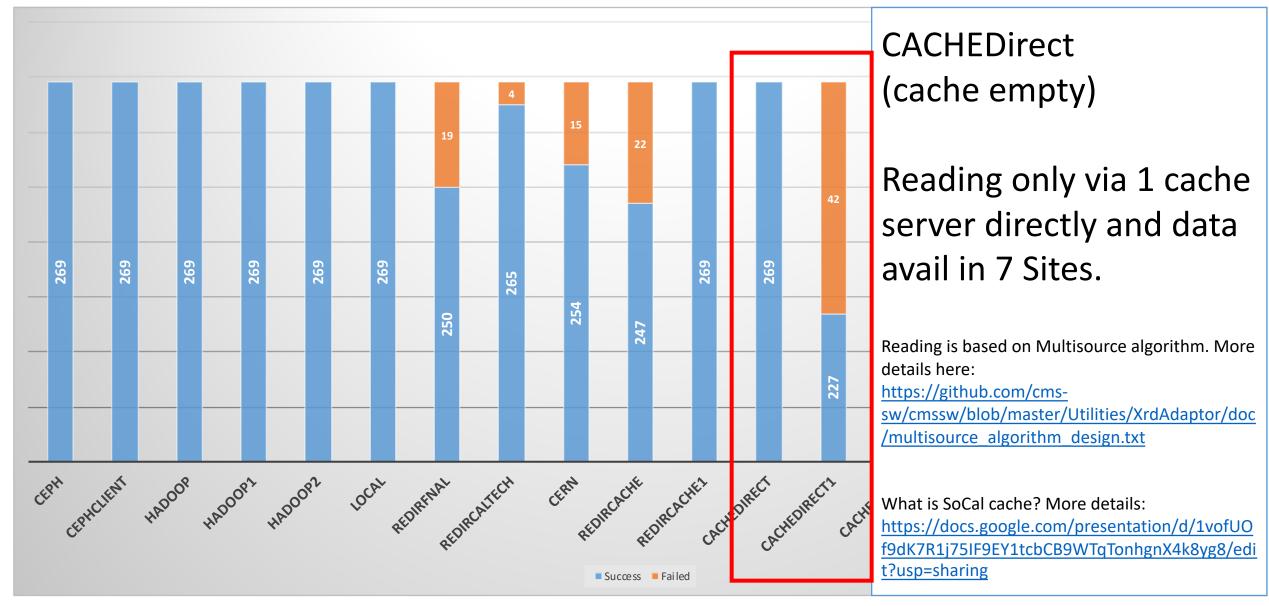












XRootD Caltech

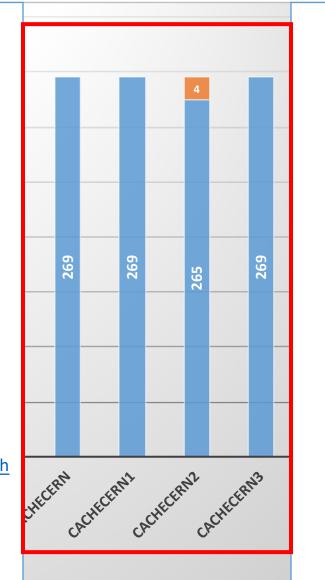
CACHECERN (cache empty)

Reading only via 1 cache server directly and data is available only at CERN (/store/user/jbalcas...)

Reading is based on Multisource algorithm. More details here: <u>https://github.com/cms-</u> <u>sw/cmssw/blob/master/Utilities/XrdAdaptor/doc/multisource_algorithm_design.txt</u>

What is SoCal cache? More details:

https://docs.google.com/presentation/d/1vofUOf9dK7R1j75IF9EY1tcbCB9WTqTonhgnX4k8yg8/edit?usp=sh aring



NDN

Research Project building XRootD plugin to access data via NDN Network. Data is on the same LAN Network (less than 1ms RTT,

nodes connected at 100Gbps)

More description what it is: https://sc19.supercomputing.org/app/uploads/2019/11/SC19-NRE-035.pdf

