EvtGen - Recent developments and prospects MONASH

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- Testing framework
- Enabling multithreading
- Other improvements
- Outlook

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Introduction

- <u>EvtGen</u>: generator package specialised for heavy-flavour hadron decays
 - Used as well inside simulation of b jets
- Contains about 130 decay models implementing specific dynamics of various decays
- Maintains detailed decay table with large number of explicit decays
 - Known decay branching fractions do not add up to 100%; Remainder is filled up by generating quark configurations and passing those to <u>Pythia8</u> for fragmentation
 - Fraction of decays passed to Pythia8 depends on particle (*b*-baryons rely more on Pythia8 than others)
- τ decays simulated using <u>TAUOLA</u>
- Final-state radiation (FSR) simulated using <u>PHOTOS</u>

Example collision simulated by Pythia8



Status

 Developed in the 90's, stable over past 10 years (changes mostly additions of new models)

Challenges for updates

- Various code styles across models (due to contributions from various authors)
- Several code duplications across models (often same kinematics but different form factors)
- Experiments (main users) need generators to be thread-safe as they are moving their simulation frameworks towards multithreading to exploit modern CPUs

Recent developments

- Work on modernisation and clean-up
- First adaptation of core code towards thread safety (with help of software engineers)
- Implemented global testing framework for validation

Plans

Physics wise no plan for changes in near future

- Currently working on code consolidation
 - Unify coding style, C++ modernisation
 - Plan to decrease code duplication within decay models
 - Improve/Update documentation (Doxygen and paper/guide)
 - Improve method to update decay table

- Continue work towards thread safety
 - Exploring alternatives for external dependencies that are not yet thread safe
 - Implementing full adaptation of internal code redesign

Testing framework

Testing framework

- Simulation needs testing and validation after structural changes due to code consolidation and implementation of thread safety
- Tests (in different formats) existed only for about 40% of the 130 decay models
- Migrated all tests and added new ones to a common testing framework
 - \Rightarrow With common testing module and configuration files
- Finalized first working version with tests for all models
- \Rightarrow Served to discover and fix issues with existing models
- \Rightarrow Will require to add new tests for each new model



Testing framework

Implemented automatic recognition of tests to be run depending on changes

- Identify files modified in a commit
- If files associated with a model changed ⇒ run respective tests
- If framework files changed ⇒ run all tests
- Issue: Gitlab BEFORE_SHA variable not always set (for example when new branch created)

- git diff --numstat \$CI_COMMIT_BEFORE_SHA \$CI_COMMIT_SHA | awk '{print \$NF}' | xargs ./runTests.py Models.json SrcDeps.json

- \Rightarrow Need to decide what to compare to in such cases
- ⇒ Comparing with master branch could be a solution (but is probably not what is needed in all cases)

Making EvtGen thread-safe

Challenges for multithreading in Evtgen

- Internal: structural limitations for multithreading inside EvtGen
 - Global instance of random number generator
 - Global instance of particle properties and decay table
- ⇒ Needed structural changes identified and first combination of solutions found
- External: limitations from dependences
 - TAUOLA
 - PHOTOS
- ⇒ Overcoming limitations from dependences are more challenging as they are external
 - TAUOLA and PHOTOS authors currently exploring ways to enable thread safety
 - Exploring use of Pythia8 as alternative to TAUOLA
 - Exploring use of Sherpa's PHOTONS++ as alternative to PHOTOS

Progress on thread safety

Set of solutions to reach thread-safety (preliminary):

- Converted static objects to static const where possible
- Global singleton objects made thread-local
- Serialized calls (using mutex) to PHOTOS and TAUOLA
- ⇒ Deeper structural changes needed to fully exploit multithreading (plan to continue working on it)
- \Rightarrow Reproducible results independent of number of threads
- ⇒ Current preliminary status reached thread-safety, passing tests for all decay models
- \Rightarrow But performance limited by external dependencies



With help from software

engineers at Warwick University

Pythia 8 for au decays

- In addition to multithreading limitations, spin-state information of τ not propagated between EvtGen and TAUOLA:
 - Needed for analyses sensitive to τ polarization
- Simulation of \(\tau\) decays with spin-state propagation possible with PYTHIA8 using HME (helicity-matrix element) amplitude model.
- Main EvtGen ↔ Pythia interface ready
- Need to iron out conversion of helicity/spin basis (interesting also for interface with TAUOLA)



PHOTOS in EvtGen

- EvtGen does not consider soft photon emission from charged particles (final-state radiation)
- Full event is passed to PHOTOS and retrieved for FSR simulation
- \Rightarrow PHOTOS is commonly used in almost all decays
- Profiling shows a significant amount of CPU time consumption in PHOTOS itself
- Conversion EvtGen ↔ HepMC also significant
 - Similar conversion happens inside PHOTOS
 - Probably half of CPU time effectively spent on conversion
 - Need to try bypassing HepMC to estimate possible gain
- \Rightarrow Usually ~1/3 of EvtGen CPU time spent on FSR simulation



Sherpa's PHOTONS++ for final-state radiation

- <u>PHOTONS++</u> in <u>Sherpa</u> can simulate emission of soft photons (to higher orders of perturbation theory)
- If switched on, also hard photons (to first order)
- Algorithm implementation enables thread safety
- \Rightarrow Can be explored as alternative to PHOTOS
- Recently started work on EvtGen ↔ Sherpa interface
- \Rightarrow Implementation in progress
- \Rightarrow Requires tuning (for instance of cut-off energy)
- \Rightarrow And validation of physics output



Other improvements

Improving the decay table handling

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Decay table instance should be made **const** (rather than thread-local)

Class member function accepting/rejecting events and part of decay table instance (EvtDecayTable \leftrightarrow EvtModel \leftrightarrow DecayProb)

Function calling calculation of decay probability inside decay model and modifying _prob

- \Rightarrow Should return value instead of modifying member of decay table instance
- \Rightarrow Solution appears straightforward on initial inspection, but needs intervention in all decay models

```
void EvtDecayProb::makeDecay( EvtParticle* p, bool recursive )
 int ntimes = 10000;
 double dummy;
do {
     _weight = 1.0;
     _daugsDecayedByParentModel = false;
     decay(p):
    ntimes--;
     _prob = _prob / _weight;
     dummy = getProbMax( _prob ) * EvtRandom::Flat();
     p->setDecayProb( _prob / getProbMax( _prob ) );
```

} while (ntimes && (_prob < dummy));</pre>

Updating the decay table content

- PDG collects all measurements, but limited metadata
- Will probably improve with upcoming PDG API
- ⇒ Still will need checking actual papers to avoid ambiguities, for example double counting of resonant decay modes
- Explored recently possibility to update table content by generating decays and comparing fractions of generated decays with world averages of branching fractions
 - Tune worst offenders until χ^2 becomes reasonable or does not improve due to conflicting information
 - Ignore inclusive branching fractions in the tuning, but check them at the end.
- \Rightarrow Promising, but needs testing with larger number of decays

Test with D_s^+ decays



Summary and outlook

- Physics-wise code is kept stable
- Working on code consolidation (modernization, removing duplications, improving docu)
- Finalized common testing framework for validation
- Currently making EvtGen threadsafe
- ⇒ Converged on preliminary set of solutions to enable thread-safety of generator (full exploitation of multithreading will require further structural changes)
- ⇒ Performance limited by external dependencies (especially PHOTOS)
- $\Rightarrow \tau$ decays: plan to iron out basis conversion for Pythia8 (interesting also for TAUOLA)
- \Rightarrow FSR: exploring use of Sherpa's PHOTONS++ as alternative to PHOTOS
- Working on other improvements: handling and update procedure of decay table