Improved HLT Framework for Belle II experiment

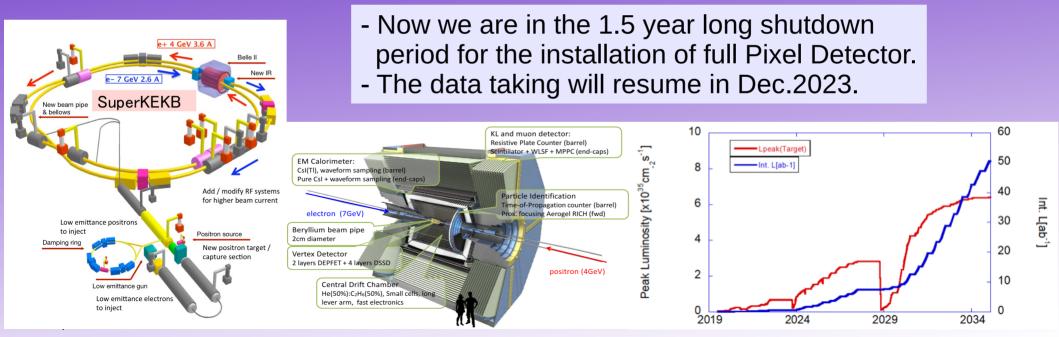
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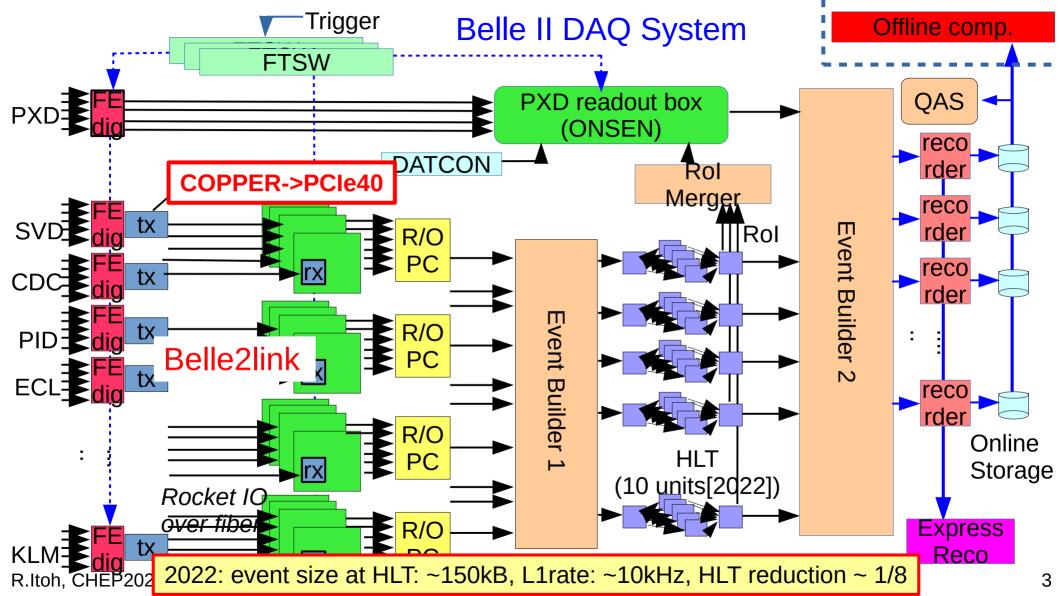
CHEP2023, Norfolk, May 9th, 2023

The Belle II experiment

- The Belle II experiment is a B-factory experiment at KEK in Japan aiming at the discovery of New Phyisics in B meson decays.

- The SuperKEKB accelerator is designed to achieve the world's highest luminosity of L = 6x10³⁵cm⁻²sec⁻¹ and to accumulate integrated luminosity of 50ab⁻¹ which corresponds to a 10¹¹ B meson sample.

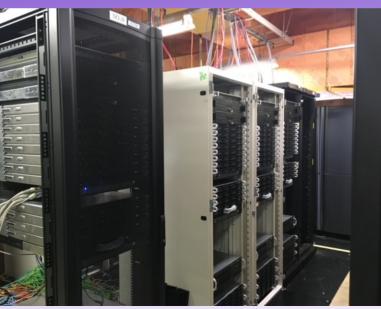






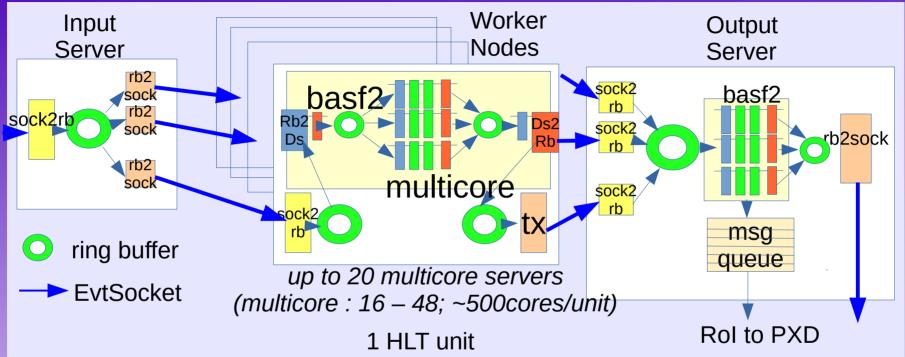
HLT hardware

- 10 units in operation (4800 cores)
 - + 3 more units under preparation (-> 6400 cores)
- All assembled by ourselves





Original HLT framework before 2020



- "basf2" is the same Belle II offline processing framework which has the "module-and-path" architecture featuring the "multi-process" event-by-event parallel processing capability.
- Parallel processing is implemented using the home-grown Ring Buffer based on Linux IPC (SharedMem+Semaphore).

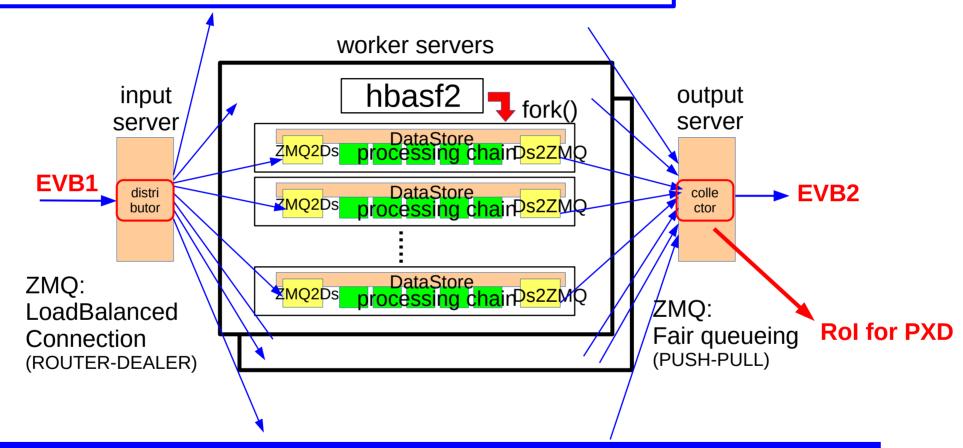
R.Itoh, CHEP2025

Problems in RingBuffer HLT and Transition to ZMQ-HLT

- Unexpected "Locking problem" of IPC (shared mem/semaphore) used in the ring buffer.
- Observation of cases that IPC is not removed properly at run stop/system abort.
- Rol extraction for PXD requires the object destreaming which requires high CPU consumption in the output server.
- Long initialization time at run start caused by geometry initialization.

New framework with a "lock-free" data transport : ZeroMQ

First ZeroMQ based HLT framework (from 2020)



New core framework "hbasf2" was introduced replacing basf2

Problems in the first ZMQ-HLT framework

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 When one of the event process dies in the middle of processing (ex. seg fault), the event is lost and the process is not restarted.
 -> * Source of "missing events/Rols"

-> Possible systematics in the output events

* Processing power is lost and not recovered.

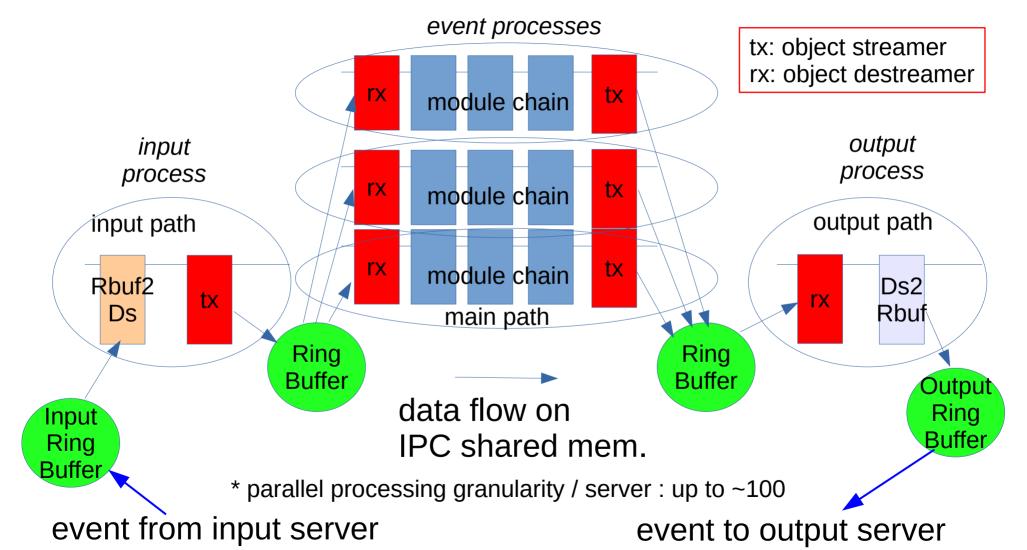
 "hbasf2" cannot be invoked offline as a stand alone application with the parallel processing turned on. This makes the offline debugging of HLT processing difficult for rare troubles.
 <- Original basf2 could do this, but it is based on the IPC ring buffer.

- Too many ZMQ connections from each worker process to single input or output server (~1000!).

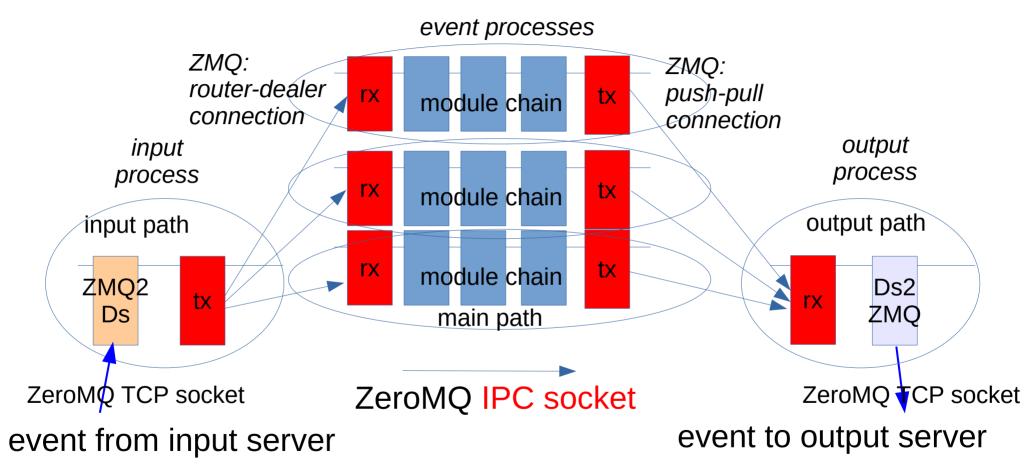
Further Improvement

- Keep the framework outside workers unchanged (ZMQ-HLT).
- Replace the framework inside a worker (hbasf2) with the improved original basf2 parallel processing framework.
- Replace IPC RingBuffer in basf2 with ZeroMQ transport.
- At the beginning of each event process, the event data is copied to a buffer, and it is removed when processed successfully.
- If the process dies, basf2 mother process moves the faulty event to the output process (with a bad-event tag) and restart a new event process.

Parallel processing in original basf2 (on a worker)



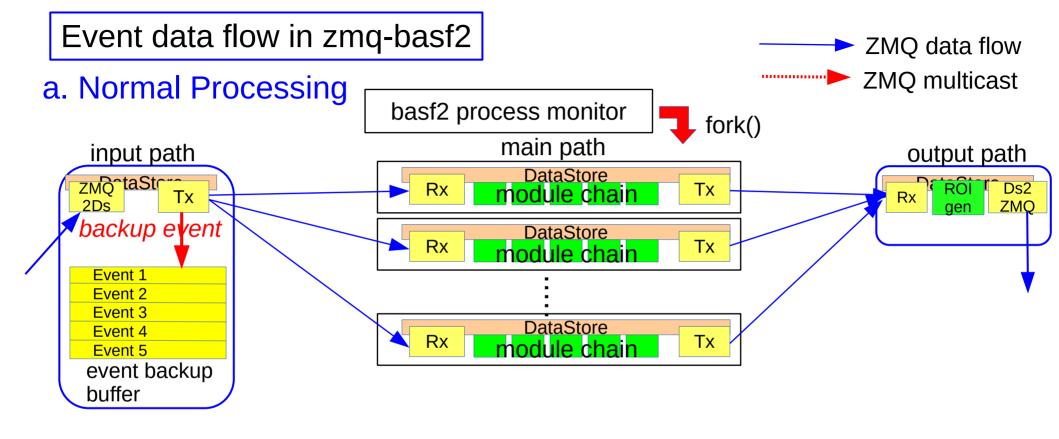
Parallel processing in improved basf2 = **zmq-basf2**

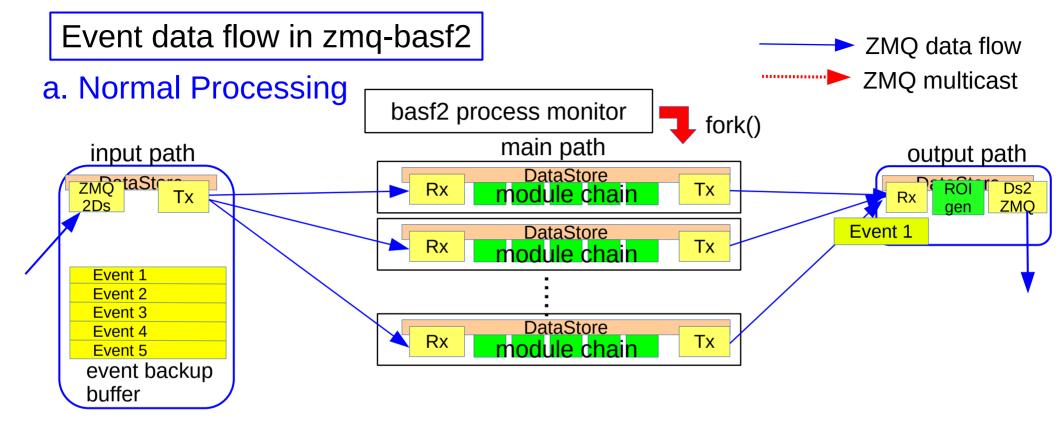


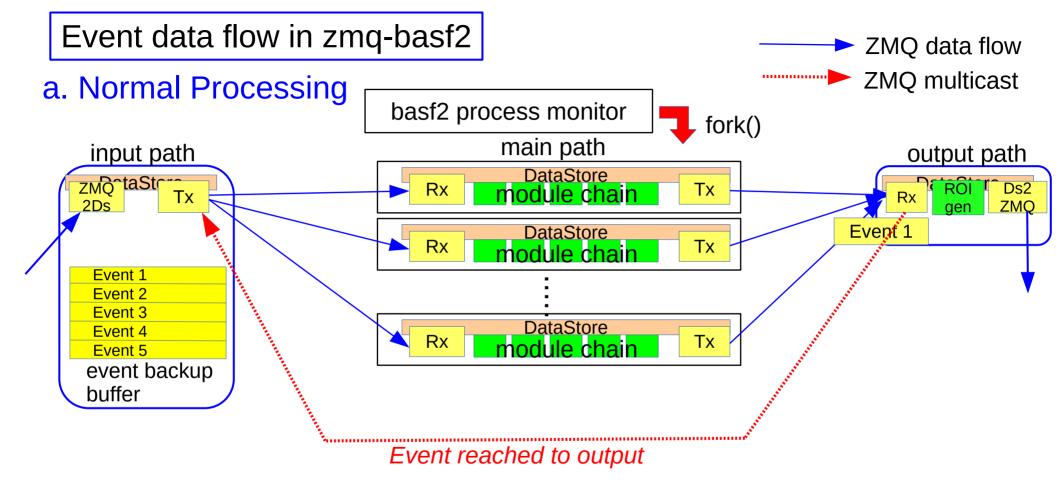
- Can be executed offline utilizing parallel processing on multi-core CPU just by replacing input/output modules with (ROOT) file I/O.

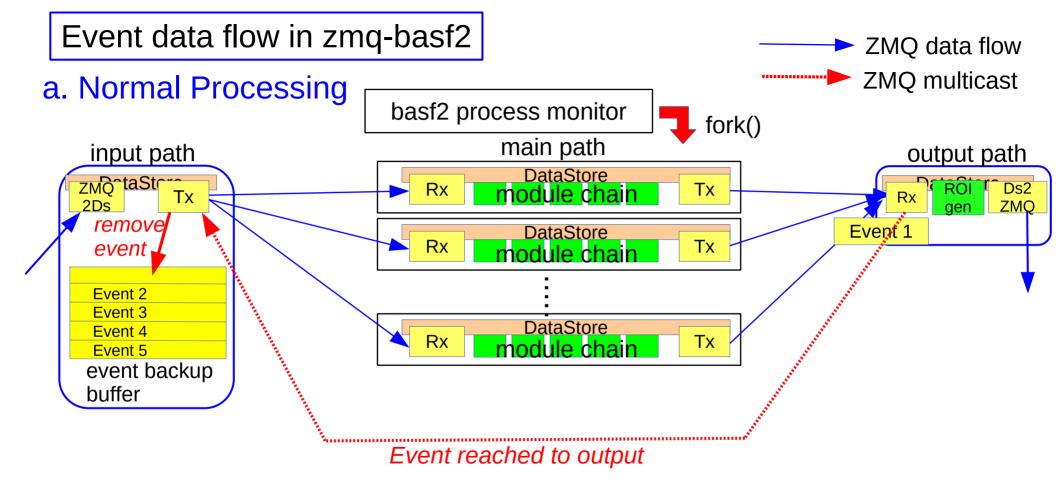
ZMQ connection in zmq-basf2

- All connections are based on the IPC socket of ZeroMQ.
- Each ZMQ client is implemented with two connections.
 1. Data socket (unidirectional). (to replace previous IPC ring buffer)
 - Event distribution (load balanced connection): 1-to-N connection with ZMQ ROUTER-DEALER connection
 - Event collection (fair queued connection): N-to-1 connection with ZMQ PUSH-PULL connection
 - 2. Monitor socket (multicast)
 - Two sockets with ZMQ PUB and SUB properties
 - A set of call-backs are hooked and they are called when corresponding message is received.







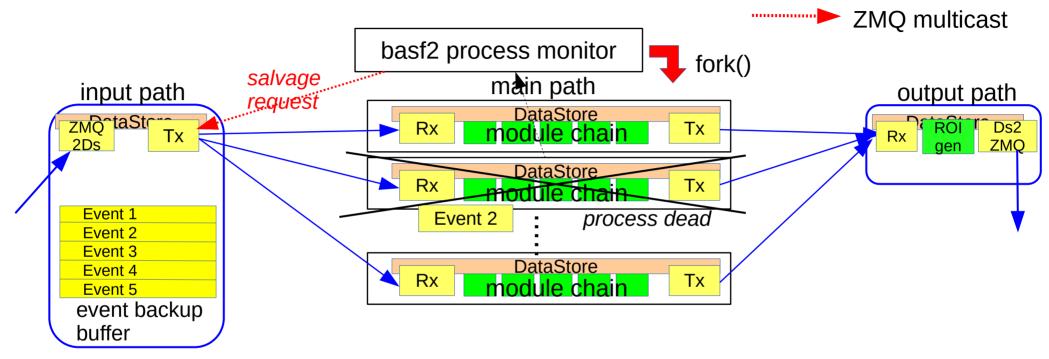


b. Faulty event salvage ZMQ data flow -----ZMQ multicast basf2 process monitor fork() main path input path output path DataStore ZMQ ROI Ds2 module chain Rx Τx Τx Rx 2Ds ZMQ gen backup event DataStore Rx Тx module chain Event 1 Event 2 Event 3 DataStore Event 4 Rx Тx module chain Event 5 event backup buffer

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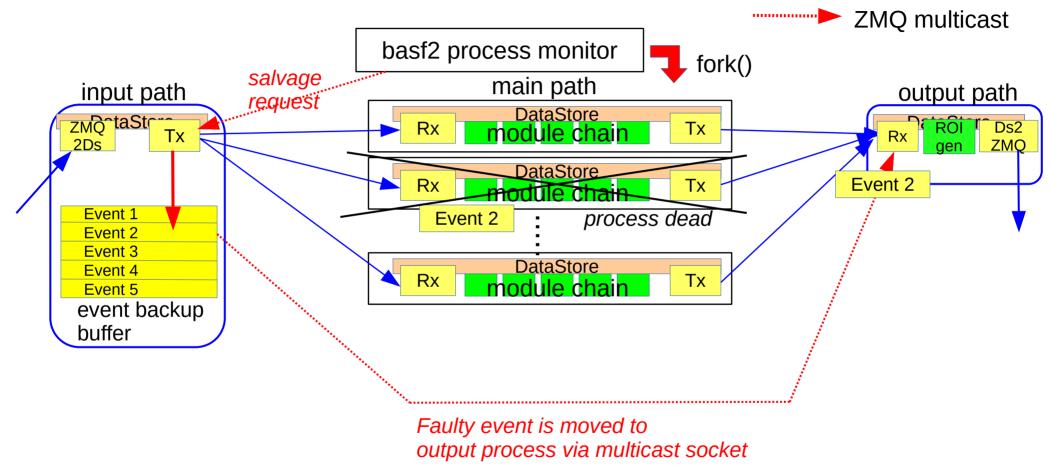
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b. Faulty event salvage



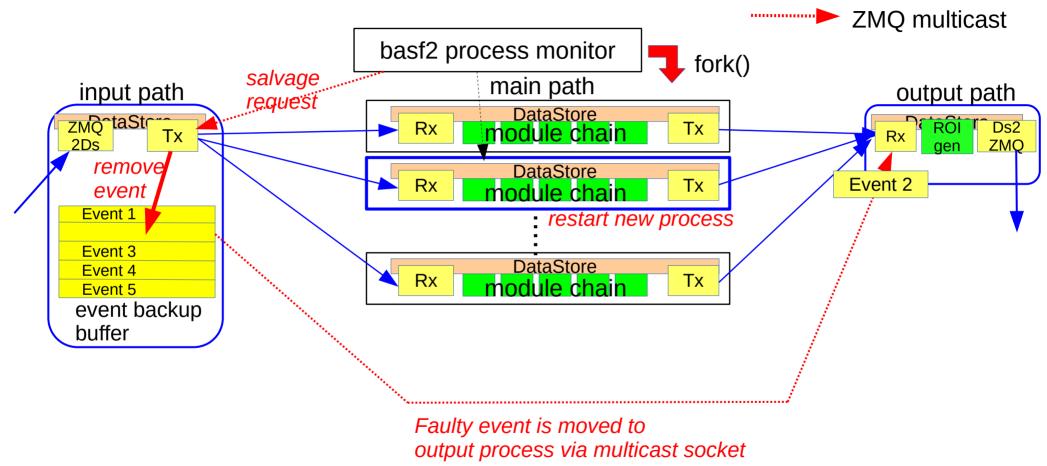
ZMQ data flow

b. Faulty event salvage



ZMQ data flow

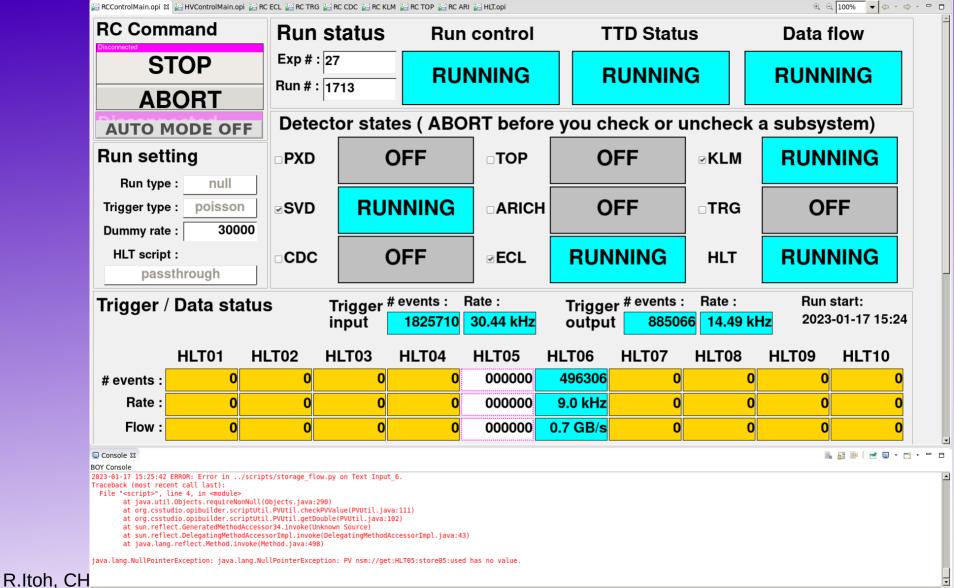
b. Faulty event salvage



ZMQ data flow

Test of new framework

- zmq-basf2 has been implemented in one of real HLT units replacing previous hbasf2 and is being tested.
- The data flow is confirmed to work stably in the real DAQ operation (at a high rate up to 10kHz/unit).
- The event recovery was tested by inserting segmentation fault in the event processing and monitoring the output record.
 * Restart of new worker process : confirmed.
 * The output of faulty event is checked by looking at the existence of HLT processing object in the recorded file.



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		RawECL[]	RawECLs	0	
		RawFTSW[]	RawFTSWs	1	
		RawKLM[]	RawKLMs	0	
		RawPXD[]	RawPXDs	4	
		RawSVD[]	RawSVDs	0	
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] DataStore collections in event 20997830] ====================================			
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		RawECL[]	RawECLs	õ	
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		RawPXD[]	RawPXDs	4	
		RawSVD[]	RawSVDs	0	
		RawTOP[]	RawT0Ps	0	
		RawTRG[]	RawTRGs	0	
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Event processed normally. SoftwareTriggerResults is there.

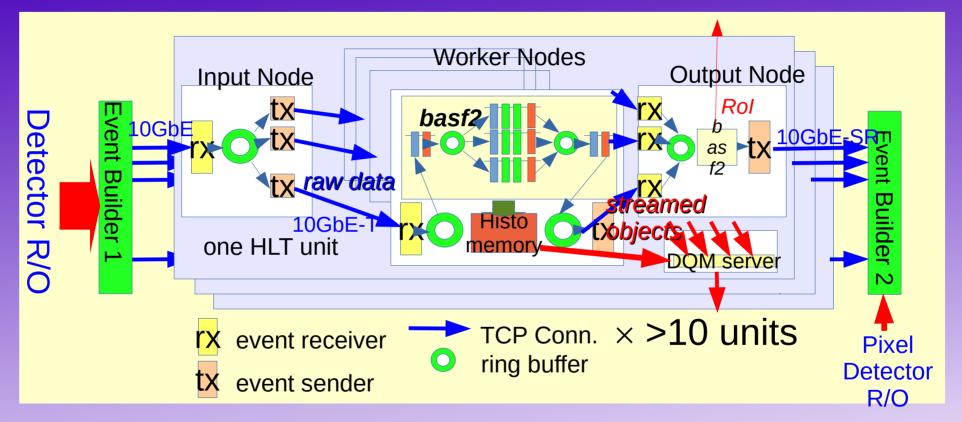
Seg-faulted event. Only RawData are there.

Summary and Plan

- A new core framework for the Belle II HLT is developed for the recovery from the unexpected processing faults.
- It is implemented by replacing the old IPC based ring buffer with the ZeroMQ IPC socket in the original basf2 framework.
- The event recovery is implemented using the ZeroMQ multicast.
- It is integrated with the external ZeroMQ-based HLT data transport and being tested in the actual DAQ system.
 Basically working stably in a single HLT unit.
- Test with multiple HLT units is scheduled. When succeeded, the framework will be used in coming beam run from Dec.2023.

Backup Slides

Belle II High Level Trigger (HLT) : Original Design

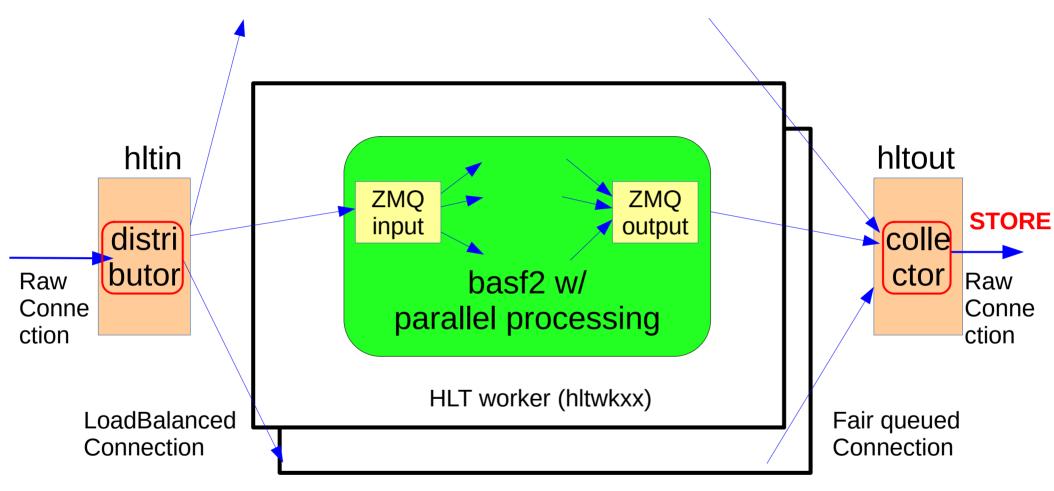


ZeroMQ

- An open-source package for the general message passing.
 Strong community support. Standard in HEP community.
- The usage resembles to that of the standard UNIX socket, but it has various functions.
- It supports N-to-1 and 1-to-N connection with a variety of connection style including load-balanced pipeline.



https://zeromq.org/



HLT workers: up to 20 servers / unit