### Hall-D Software

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# Outline

- Simulation
- Reconstruction
- Calibration Database
- Analysis (DST, Amplitude Analysis)
- Documentation
- Areas of greatest concern



# Simulation





6/7/12

# JANA Framework: Multi-threading

 Each thread has a complete set of factories making it capable of completely reconstructing a single event

 Factories only work with other factories in the same thread eliminating the need for expensive mutex locking within the factories

All events are seen by all
 Event Processors (multiple
 processors can exist in a
 program)





- Plugin (janadot) activates profiling features built into JANA framework
- Results written to output ٠ file in format compatible with graphviz's dot program
- Factory dependencies are ٠ recorded as well as time spent in each factory and time spent fulfilling each request
- Clickable HTML image map can be autogenerated from this with links pointing back to Doxygen documentation

**Objects read from** event\_source (e.g. file,



# **Charged Particle Tracking**



Plots from 5/4/12 semi-weekly single track tests

- Tracking code development began in 2004
- Tracking is done in multiple stages:
  - Track Finding
  - Wire-based fitting (wire positions only)
  - Time-based fitting (drift times used)
- Fitting done using a Kalman Filter (replaced original least-squares fitter)

Source code is checked out and built via nightly cron job on 3 platforms

Twice a week cron jobs automatically simulate and reconstruct single track events and multi-track  $b_1\pi$  events

### **Charged Particle Tracking**



Plots from 5/7/12 semi-weekly  $b_1 \pi$  tests

Results of recent semiweekly test doing full reconstruction of  $b_1\pi$ events

Final state:  $p \pi^+ \pi^- \pi^- \gamma \gamma$ (5 charged tracks)

Some mis-identification of  $\pi^+$  and proton exists

>60% reconstruction
efficiency of "X" meson

# Calorimetry

#### FCAL

Code developed based on experience with Rad- $\phi$  experiment in Hall-B

- Full reconstruction (GlueX-doc-823)
- Depth corrections (GlueX-doc-1093)
- Calibration procedure established



#### <u>BCAL</u>

- 1<sup>st</sup> generation Code developed copied from KLOE and adapted to GlueX
- 2<sup>nd</sup> generation currently under development by GlueX
  - Improved angular resolution
  - Better error estimation
  - Increased π<sup>o</sup> reconstruction efficiency (61%->73% 11/28/11 report)

Ethrown



### Particle Identification

3 main handles on PID with baseline GlueX

- 1. dE/dx in drift chambers
- 2. Tracking  $\chi^2$
- 3. Time of flight ( $\beta$ )

Three elements are combined into single confidence level for the probability of a given track being a specific particle type

Multiple mass hypotheses are fit for each charged track so end analysis may use all appropriate info





#### 6/7/12

# Calibration DB: CCDB

- MySQL backed (file option exists)
- C++, Python, and PHP interfaces (additional interfaces available via SWIG)
- Full history mechanism (allows one to obtain constants should the query been performed at a specific time in the past)
- Variation mechanism to allow shallow copies of complete sets to be made and modified
- Calibrations indexed by run number
- 1-D arrays or 2-D tables indexed via position or name

- Benchmark: >125k constants read in 0.7 s (includes B-field and material maps)
- Constants named via hierarchical /name/paths

(e.g. Magnets/Solenoid/solenoid\_1500)

• Shell interface tool





#### 6/7/12

# Amplitude Analysis and GPUs

Graphics Processing Units (GPUs) developed for the gaming industry are finding many applications in the scientific community.

Amplitude Analysis (a.k.a Partial Wave Analysis) tools have been developed that take advantage of GPU parallelism. Documentation and examples exist.





Fit Configuration	Time to Converge (seconds)
Single CPU	150.7
Single CPU + 1 GPU	23.6
CPU Master + 4 ( CPU + GPU )	6.3
CPU Master + 11 CPU Workers	17.8

(All fits converge to the same minimum with variations in iterations of  $\pm 1-2\%$ )

Time for 10 <sup>6</sup> Amplitude Computations (	ms
---	----

Amplitude	CPU	GPU*
Breit-Wigner	800	8
Ang. Dist. (D-functions)	I 5,000	87

\* includes time to copy result from GPU memory

Tables from Jan. 6, 2011 talk by Matt Shepherd at "Parallelism in Nuclear Physics Workshop" at JLab

#### Documentation

- Multiple layers of documentation exist
- Effort is being made to maintain
- Major updates occasionally (~1-2 years)
- Multiple software workshops
  - 2005, 2006, 2010 (CLAS12), 2011
  - 2011 workshop included full set of working examples on VirtualBox machine

Hall-D Software	Main Page Modules Namespaces Classes Files Directories Relate	ed Pages Examples	Search for
Hall-D Analysis Software	Hall-D Analysis Software		
Class List     Class Hierarchy	alpha		
Class Members	About		
Namespace Members	This documentation was generated automatically from the source code using the doxyge	on program. The content of this page is taken from the file sim-recon/src/doc/n	nainpage.c++
*  File List *  Directories	To view repository statistics, look here.		
Examples D File Members	Introduction		
Related Pages	The Hall-D reconstruction software is built upon the C++ JANA framework. The JANA fra source code. The Hall-D specific reconstruction software based on JANA is often referre	amework was designed for Hall-D but is maintained separately as an independent proj d to as DANA.	ject and contains no Hall-D specific
	In broad terms, the JANA framework distinguishes between data classes and algorithm or where the real work is done. These classes are called <i>factories</i> in JANA. The framework	classes. Data classes generally have data members with no more than trivial method itself is repsonsible for passing pointers to the data objects between the factories t	s defined. The algorithm classes are hat make them.
	For example, a factory that makes calorimeter cluster objects does so by using calorime locate them and return their pointers.	ter hit objects as inputs. The cluster making factory requests the hit objects from t	he JANA framework whose job is to
	This design provides a loose coupling between the factory classes. The factory needing a Furthermore, multiple factory classes can exist that implement different algorithms, but than at compile time.	a type of data object as input doesn't need direct knowledge of the factory that act deliver the same type of data objects. Which exact algorithm that is used can be sp	ually generates those objects. pecified by the user at run time rather
	The naming convention used for classes is to have the factory class name be the name DBCALCluster objects would be named DBCALCluster_factory. If an alternate alg name (e.g. DBCALCluster_factory_HOUGH). All Hall-0 specific classes start with the let	of the data class of the objects it provides, but with "_factory" appended. For exam gorithm exists that produces the same type of data objects, it will be "tagged" and t tter "D". (JANA classes start with "J").	nple, the algorithm that produces the tag appended to the end of the
	Below is a thumbmal of the call graph between factories implemented in DANA. For practical reasons, only the names of the data classes are shown. Click on it to get a larger picture where individual classes can be clicked to jump to the conseponding factory page. In the image, the "insight the "first" imagest comes at the top from the <i>S</i> -enthProcessor depicts as long to the process. The DPhysicsEvent adjusts. The DPhysicsEvent adjusts are shown. The clicked to jump to the conseponding factory page. The image, the "insight the "first" imagest comes at the top from the <i>S</i> -enthProcessor depicts. The DPhysicsEvent adjusts. The DPhysicsEvent adjusts are shown. The enth the clicked to jump to the conseponding factory page. The image the data set and the the data set of the the data set of the page.		
	It should be noted that not all classes in the Hall-D reconstruction software show up in the classes that aren't passed through the framework won't show up here. The plot itself is	his call graph. Deprecated classes and alternate algorithms that aren't part of the de generated automatically by JANA using the <i>janadot</i> plugin and specifying only the di	efault reconstruction as well as utility efaults be used.
	Using This Site		
	Not all code in the repository is considered part of the core reconstruction/simulation sol implements different algorithms. Alternatively, some code will exist purely to aid in debur may fail into one rome categories. Which categories the class belongs in may be very classes that you probably don't want to spend a lot of time understanding. These are de	ftware for Hall-D. As software development is continuous, some code will naturally b gging or to understand certain aspects of the data, but will not be used for productic useful for someone browsing through this documentation. The following icons are us scribed in the table below.	e replaced with newer code that on level processing. As such, classes ed to provide quick visual cues to flag
	Core Package: The indicates the class is part of the core package. It should be asfie to use the class is an analysis.		
	Deprecated: The flags the class as one that is likely to be removed in the new future. This class should no longer be used in any analysis.		
	Not Default: This flags the class as one not normally used in the reconstruction. It usually will indicate alternate algorithms that		

Doxygen-generated HTML documentation



#### JANA Manual

#### **Offline HOWTO List**

- HOWTO get started with Hall-D Software
- HOWTO get started with Hall-D Software on the JLab CUE
- HOWTO get started quickly with Hall-D Software
- HOWTO simulate and analyze b<sub>1</sub>π events
- = HOWTO extract photons or  $\pi^0$ 's from the framework
- HOWTO do a kinematic fit for ηπ<sup>0</sup>p events
- HOWTO Create a Hall-D Software Release
- HOWTO install and/or create software packages
- HOWTO do a Radiation Length Scan
- HOWTO Access Calibration Constants from JANA/DANA
- HOWTO Access Geometry Information from JANA/DANA
- HOWTO to generate electromagnetic background
- HOWTO visually inspect the simulation geometry
- HOWTO run the semi-parametric Monte Carlo
- HOWTO Project a charged track to a radius or plane
- HOWTO Convert a B-field Map from Excel
- HOWTO mount the Hall D work disk on your desktop Linux machine
- HOWTO archive files to the tape library
- HOWTO use the stand-alone HDDS system
- HOWTO set up the GlueX environment
- HOWTO get your jobs to run on the Grid
- HOWTO use a pre-built release
- HOWTO add private code to a DANA application
- HOWTO save tracking results to an HDDM or EVIO file for later playback
- HOWTO run a JANA program with multiple threads
- HOWTO ded: Install & Run
- HOWTO get started with the RootSpy GUI software
- HOWTO diagnose segmentation faults in reconstruction software
- HOWTO make a plugin
- HOWTO get a personal web directory at JLab
- HOWTO Modify the Detector Geometry

#### Hall-D Software: Areas of greatest concern



In addition, adherence to future cyber-security policies are always a concern

\* Items 1 and 2 are in relatively early stages of development. They are considered higher risk at the moment due to lack of completed work so far.

### Summary

- Simulation
  - Mature GEANT3-based simulation package
  - XML Geometry definition (HDDS)
  - Secondary smearing + efficiency program (mcsmear)
- Reconstruction
  - Framework (JANA) has been in production use for years (studies involving simulated data)
  - Kalman filter implemented for charged particle tracking
  - Calorimetry reconstruction exists and is in use (some parts being rewritten)
  - Full event reconstruction exists including particle ID and structure to support detached vertexes
- Analysis
  - Amplitude Analysis fitting code has been written and tested on GPUs
  - Complete end-to-end test done using  $3\pi$  channel
- Documentation
  - Web-based documentation exists in the form of HOWTO wiki pages and Doxygen generated HTML

# **Backup Slides**



### HDDS

#### Hall-D Detector Specification

- Based on ATLAS AGDD
- Multiple XML files (17)
- Code generators used to convert into:
  - GEANT3-compatible FORTRAN
  - ROOT TGeo
- Designed for GEANT4 compatibility
- Accessible dynamically from JANA using *Xpath* syntax



ROOT OpenGL rendering of GlueX geometry derived from HDDS. Beam comes from lower left towards upper right.

#### Example XML file defining Forward TOF geometry

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### hdgeant



GEANT3 rendering of GlueX detector with cut-away to show inner detail. View is from the back of the detector.

- GEANT3 simulation
- Built in particle gun generator
- Can read events from external generator
- Optionally overlay EM background using built in coherent bremstrahlung generator
- Some detector elements are fully described. E.g. CDC straws and FDC lead glass blocks
- Some are modeled with a homogenous material made to match the correct number of radiation lengths. E.g. FDC cathode strips are a solid plane of copper and BCAL fiber/lead layers are solid homogenous material



#### JANA Framework: Testing on a 48-core "Magny Cours"



- Occasionally some problems with inexplicably lower rates.
- Program appears to simply run slower while not operating any differently.
- Unclear if this is due to hardware or Linux kernel

Event reconstruction using 48 processing threads on a CPU with 48 cores generally scales quite well.

### Eventually, an I/O limit will be encountered

Memory Usage vs. time while repeatedly running the 35 thread test. The marked area indicates one test where the program ran slower.



### JANA Framework: Additional Features

#### JANA has numerous features:

- Event-level multi-threading (*pthreads*)
- Data-on-demand
- Plugins
- Configuration Parameters
- APIs
  - Calibration Database
  - XML Geometry (Xpath)
- Automated ROOT-tree generation (janaroot)
- Built-in profiling features (call-graphs and hi-res timers)









#### **Charged Particle Tracking Progress**

These plots are from archives of semi-weekly code builds and tests using the  $b_1\pi$  channel

They indicate the progress that has been made over the past year.





### **Calorimetry Simulation**

#### • FCAL

- Readout threshold applied
- Time smearing

#### • BCAL

- SiPM dark hits
- Sampling fluctuations
- Poisson Statistics
- Time jitter



Event with 2 photons from the particle gun. This is one of the views presented by the hdview2 ROOT-based event viewer.

– Pulse shape + threshold for timing (includes timewalk)

### **Conditions DB** Translation DB

- Most conditions information will come from EPICS
- EPICS values will be stored in an EPICS DB
- Program will be run periodically to copy relevant values into calibration DB
- Some values, such as DAQ configuration, may include only a reference value that can be used to look up details in the configuration DB maintained as part of the online systems

(Not all configuration details need to be accessible to offline reconstruction)

• Translation DB will be used to translate DAQ id (crate, slot, channel) to detector id (TOF paddle 4, top PMT)

• Translation DB has yet to be developed

### DST, mini-DST

- Some work has been done on this for simulated data.
- Expect to build on this for raw data
- Multiple options for file format
  - EVIO (used for raw data)
  - HDDM (used for simulated data)
  - ROOT (easy access)
  - Other ...

#### Simulated data resource usage rates

Processing 10k events		Storage for 10k events	
bggen	< 1 min	bggen	8 MB
hdgeant	62 min	hdgeant	670 MB
mcsmear	3 min	mcsmear	980 MB
dana_hddm	40 min	dana_hddm	1.0 GB
dana_b1pi	7 min	dana_b1pi	6 MB
total	112 min	Compact DST	15 MB

From study in fall 2011 (GlueX-doc-1849)

#### **Event Viewer: hdview2**



A b1p event displayed on the hdview2 ROOT-based event viewer. The generated trajectories are drawn. Check-buttons control which types of trajectories are drawn and can be changed dynamically.

- ROOT-based
- Multiple 2-D views (nonclickable)
- Full reconstruction included
- Numerous drawing options

⊖        ⊖
Extra Drawing Options
FDC Intersection
GRALTruth
Draw thrown charged track projections on BCAL
Draw reconstructed charged track projections on BCAL
Draw thrown photon projections on BCAL
Draw reconstructed photon projections on BCAL
FCALTruth
Draw thrown charged track projections on FCAL
Draw reconstructed charged track projections on FCAL
Draw thrown photon projections on FCAL
Draw reconstructed photon projections on FCAL
☑ Draw reconstructed photons matched to charged tracks
When drawing DMCTrajectoryPoint, draw photon tracks
When drawing DMCTrajectoryPoint, draw electron tracks
When drawing DMCTrajectoryPoint, draw positron tracks
When drawing DMCTrajectoryPoint, draw proton tracks
When drawing DMCTrajectoryPoint, draw neutron tracks
When drawing DMCTrajectoryPoint, draw piplus tracks
When drawing DMCTrajectoryPoint, draw piminus tracks
When drawing DMCTrajectoryPoint, draw all other tracks
When drawing DMCTrajectoryPoint, draw lines between points
When drawing DMCTrajectoryPoint, draw color based on charge
Done

#### **Event Viewer: ded**

#### Hall-**D** Event **D**isplay

- Developed using bCNU framework developed in Hall-B for CLAS12
  - Basic geometry defined
  - Hits displayed for most detectors
  - Reconstructed tracks
- Summer student will continue development this summer (Andrew Garmon)

Primary difficulty is that the JAVA-based program does not couple easily to C++ reconstruction code.



### Repository

#### Source Code Repository: Subversion

- Available publically via SSL (Anonymous checkouts from anywhere)
- Check-ins require:
  - CUE authentication
  - halld unix group membership
- Regularly tag releases
  - As needed, but that is about once every 1.5 months
- Code used in multiple executables kept in libraries



# **BMS (Build Management System)**

- BMS is a set of Makefiles used by the GNU "make" system to build Hall-D core software
  - Generic makefiles compile all files with .c, .cc, .cpp, .cxx, or .F suffix in the current directory
  - Directories can contain code for one of:
    - static library
    - shared library (includes plugins)
    - Executables
  - Libraries have names based on directory name (e.g. *libTOF.a*)
  - Files defining a "main(...)" routine are linked as executables
    - Files without main() in the same directory are compiled and linked into all executables in that directory
    - Files with main() are linked as executables with a name that is the base name of the source file containing main() (e.g. hd\_ana.cc -> hd\_ana)

### **Example Makefiles using BMS**

#### PACKAGES = ROOT:DANA

include \$(HALLD\_HOME)/src/BMS/Makefile.bin

PACKAGES = ROOT:DANA

include \$(HALLD\_HOME)/src/BMS/Makefile.lib

Used to build one or more executables from source in the current directory. This will include compile and link flags for both ROOT and DANA.

Used to a static library from source in the current directory. This will include compile and link flags for both ROOT and DANA.

#### **PACKAGES = ROOT:JANA**

include \$(HALLD\_HOME)/src/BMS/Makefile.shlib

plugins don't typically link in the DANA reconstruction libraries so that they will be supplied by the executable. Hence, using JANA instead of DANA.

### **Factory Model**



### **Complete Event Reconstruction**



Framework has a layer that directs object requests to the factory that completes it

> Multiple algorithms (factories) may exist in the same program that produce the same type of data objects

This allows the framework to easily redirect requests to alternate algorithms specified by the user at run time

### **Associated Objects**



 A data object may be associated with any number of other data
 objects having a mixture of types

 Each data object has a list of "associated objects" that can be probed using a similar access mechanism as for event-level object requests

```
vector<const DCluster*> clusters;
loop->Get(clusters);
for(uint i=0; i<clusters.size(); i++)
{
    vector<const DHit*> hits;
    clusters[i]->Get(hits);
    // Do something with hits ...
}
```

#### **Configuration Parameters**



#### Multiple cores + memory

Multi-core processors are already here and commonly used. Industry has signaled that this will be the trend for the next several years. Consequence: Parallelism is required



Figure 1: Current and expected eras of Intel® processor architectures

Maintaining a fixed memory capacity per core will become increasingly expensive due to limitations on the number of controllers that can be placed on a single die (#pins).

Prediction is that number of cores in the "Many-core Era" will increase faster than Moore's law adding to the difficulty in maintaining a fixed memory capacity per core.



12

14 Number of processing threads

10

6

8

18

16