Nuclear structure (and reactions) with Quantum Computers - IV

#### Alessandro Roggero



figure credit:  $\mu$ BooNE collab.

figure credit: IBM



QC and QIS for NP

JLAB - 18 March, 2020



## The plan for today

- nuclear dynamics, computation of scattering cross sections
  - EXAMPLE: neutrino-<sup>40</sup>Ar cross section for DUNE
  - inclusive scattering and the response function
  - calculation of two-point functions
  - direct calculation of response in frequency space
- complexity of these calculations, can we actually run them on current/near-term NISQ devices?



advanced algorithms

- Fermionic Swap Networks
- Linear Combination of Unitaries

- Amplitude Amplification
- Qubitization

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## Final recap of first day

- quantum computers can simulate efficiently the time-evolution operator  $U(\tau) = \exp(i\tau H)$  for *r*-local Hamiltonians
  - for target error  $\epsilon$  this requires  $\mathcal{O}(\mathsf{poly}(n,\tau,1/\epsilon)4^r)$  gates
  - Jordan Wigner on n qubits leads to n-local terms!
    - SPOILER: this might not be a problem in practice
  - tomorrow we'll generalize this and find better scaling
- 2 if we can prepare an energy eigenstate  $|\phi\rangle$  we can use this to measure it's phase with accuracy  $\Delta$  using a total propagation time  $\tau\sim 1/\Delta$
- (3) if  $|\Psi\rangle$  has overlap  $\alpha = |\langle \phi |\Psi\rangle|^2$ , we just add  $\mathcal{O}(1/\alpha)$  repetitions



### Problem of non-locality of Jordan-Wigner mapping

The Jordan-Wigner mapping stores the information about the fermionic parity into strings of Z operators between fermionic modes:

$$a_{p}^{\dagger}a_{q} = \frac{X_{p}X_{q} + Y_{p}Y_{q}}{2} \left(Z_{p+1} \cdots Z_{q-1}\right)$$

This leads to large CNOT circuits to compute the parity, for instance



When executing the full propagator many phases cancel [Hastings et al. (2014)]

$$U_1(\tau) = \prod_{p,q} \exp(i\tau h_{p,q} a_p^{\dagger} a_q)$$

## Problem of non-locality of Jordan-Wigner mapping II

When executing the full propagator many phases cancel [Hastings et al. (2014)]

$$U_1(\tau) = \prod_{p,q}^n \exp(i\tau h_{p,q} a_p^{\dagger} a_q) = \prod_{p,q}^n u_{p,q}(\tau)$$

#### Fermionic Swap Network

Babbush et al. (2017), Kivlichan et al. (2018)

We can implement  $U_1(\tau)$  exactly using only  $3\binom{n}{2}$  two qubit gates



٩	$n$ layers of $\frac{n-1}{2}$ two qubit gates				
	$W_{i,i+1} =$	$u_{i,i+}$	$-1(\tau$	fs	WAP
	$f_{SWAP} =$	$\begin{pmatrix} 1\\0\\0\\0\\0 \end{pmatrix}$	$     \begin{array}{c}       0 \\       0 \\       1 \\       0     \end{array} $	$     \begin{array}{c}       0 \\       1 \\       0 \\       0 \\       0     \end{array} $	$\begin{pmatrix} 0\\0\\0\\-1 \end{pmatrix}$

• final qubit order is reversed

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### Time evolution: short time approximations

#### Baker-Campbell-Hausdorff formula

$$\exp\left(it\left(A+B\right)\right) = \exp\left(itA\right)\exp\left(itB\right) + \mathcal{O}\left([A,B]t^2\right)$$

 $\bullet\,$  can be extended to large time intervals by slicing [0,t] into L intervals

$$\exp\left(it\left(A+B\right)\right) = \left[\exp\left(i\frac{t}{L}A\right)\exp\left(i\frac{t}{L}B\right)\right]^{L} + \mathcal{O}\left([A,B]\frac{t^{2}}{L}\right)$$

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and we need:  $L = \mathcal{O}\left(t^2/\epsilon\right)$ 

• we can define higher order formulas with better scaling Suzuki (1991)

$$S_2(t) = \exp\left(i\frac{t}{2}B\right)\exp\left(itA\right)\exp\left(i\frac{t}{2}B\right) \Rightarrow \epsilon = \mathcal{O}\left(t^3\right)$$

In general formulas with error  $\mathcal{O}(t^{\gamma})$  will require  $L = \mathcal{O}\left(t^{\frac{\gamma}{\gamma-1}}\left(\frac{1}{\epsilon}\right)^{\frac{1}{\gamma-1}}\right)$ 

• is it possible to get a better scaling? Say  $\mathcal{O}\left(t + \log(1/\epsilon)\right)$ ?

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## Efficient time evolution with qubitization

Assume the Hamiltonian can be decomposed efficiently as

$$H = \sum_{k=1}^{L} \alpha_k U_k \quad \text{with} \quad U_k^{\dagger} U_k = \mathbb{1} \quad \text{and} \quad \alpha_k > 0$$

EFFICIENT: the number of terms L = poly(n), gate cost of  $U_k$  is poly(n)

Time evolution using Quantum Signal Processing Low & Chuang (2016) The time evolution operator U(t) can be approximated with error less than  $\epsilon$  using  $\mathcal{O}(t + \log(1/\epsilon))$  calls to a quantum operation, the **qubiterate**  $W_Q$ , that can be implemented with  $\mathcal{O}(\text{poly}(n))$  gates

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#### • is this the limit or can we hope for something better?

### No Fast-Forward Theorem

Atia & Aharonov (2017)

Without additional details on the Hamiltonian, you can't beat  $\mathcal{O}(t)$ 

Assume the Hamiltonian can be decomposed efficiently as

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and define  $\alpha = \sum_{k=1}^{L} \alpha_k \ge ||H||$ .

#### Linear Combination of Unitaries (LCU)

We can apply the operation  $H_{\alpha} = H/\alpha$  to a state  $|\Psi\rangle$  with probability  $P = \langle \Psi | H^2 | \Psi \rangle / \alpha^2$ ,  $m = \lceil \log_2(L) \rceil$  ancilla qubits and  $\mathcal{O}(\mathsf{poly}(L, n))$  gates

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$$\begin{array}{ll} \text{prepare} \quad V_P \left| 0 \right\rangle_m = \sum_{k=0}^{L-1} \sqrt{\frac{\alpha_{k+1}}{\alpha}} \left| k \right\rangle & \text{select} \quad V_S = \sum_{k=0}^{L-1} \left| k \right\rangle \langle k | \otimes U_{k+1} \\ & \text{the final state is} \\ \left| 0 \right\rangle_m - V_P -$$

where  $\langle 0^{\perp}|0\rangle_m = 0.$ 

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Ψ

Childs & Wiebe (2012)

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Expand time-evolution operator as Taylor series

$$\exp(itH) \approx \sum_{k=0}^{K} \frac{(it)^k}{k!} H^k = \sum_{k=0}^{K} \frac{(it)^k}{k!} \sum_{q_0 \cdots q_k=1}^{L} \alpha_{q_0} \cdots \alpha_{q_k} U_{q_0} \cdots U_{q_k}$$

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Time evolution with truncated Taylor series

Berry et al. (2015)

We need 
$$\mathcal{O}\left(\alpha t \frac{\log(\alpha t/\epsilon)}{\log(\log(\alpha t/\epsilon))}\right)$$
 calls to  $V_S$ ,  $V_P$  costing  $\approx \mathcal{O}(L^2)$  gates

• use oblivious amplitude amplification to boost probability  $P \approx 1$ 

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Brassard & Hoyer (1997), Grover (1998)

$$\begin{array}{c|c} |0\rangle_m & -\overline{V_P} \\ \hline V_S & V_S \end{array} \Rightarrow |\Phi\rangle = U |\Psi\rangle |0\rangle_m = \frac{H}{\alpha} |\Psi\rangle |0\rangle_m + \left|0^{\perp}\right\rangle$$

More generally we can consider the situation where

$$|\Phi\rangle = \sin(\theta)|\Psi\rangle + \cos(\theta)|\Psi^{\perp}\rangle$$
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then we can use the reflections  $R_{\Psi} = \mathbb{1} - 2|\Psi\rangle\langle\Psi|$  and  $R_{\Phi} = 2|\Phi\rangle\langle\Phi|-\mathbb{1}$  to rotate in the 2D subspace spanned by  $|\Psi\rangle$  and  $|\Psi^{\perp}\rangle$ . We have

$$W^n |\Phi\rangle = \sin\left((2n+1)\theta\right)|\Psi\rangle + \cos\left((2n+1)\theta\right)|\Psi^{\perp}\rangle \quad W = R_{\Phi}R_{\Psi}$$

and will need  $n \approx \pi/4\theta$  iterations to reach maximum success probability.

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#### Oblivious amplitude amplification

Berry et. al (2014)

For unitary H we only need  $W = -UR_0 U^{\dagger}R_0$  where  $R_0$  reflects over  $|0\rangle_m$ 

Brassard & Hoyer (1997), Grover (1998), Childs & Wiebe (2012), Berry et. al (2014-2015)  $H = \sum_{k=1}^{L} \alpha_k U_k \quad \text{with} \quad U_k^{\dagger} U_k = \mathbb{1} \quad \text{and} \quad \alpha = \sum_{k=1}^{L} \alpha_k \ge \|H\|$ 

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• use Oblivious Amplitude Amplification to achieve this deterministically with much smaller prefactors (simpler reflection operators)

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### Back to qubitization

Low & Chuang (2016)

$$\begin{array}{c|c} |0\rangle_m & -\overline{V_P} \\ |\Psi\rangle & -\overline{V_S} \end{array} \xrightarrow{V_P^{\dagger}} \Rightarrow |\Phi\rangle = U |\Psi\rangle |0\rangle_m = \frac{H}{\alpha} |\Psi\rangle |0\rangle_m + \left|0^{\perp}\right\rangle$$

If we denote  $\left|\phi_{P}
ight
angle=V_{P}\left|0
ight
angle_{m}$  the **qubiterate**  $W_{Q}$  can be defined as

$$W_Q = (2|\phi_P\rangle\langle\phi_P|-\mathbb{1}) V_S$$

one can show that if  $H/\alpha = \sum_n \lambda_n |n\rangle \langle n|$  then we can write

$$W_Q \left| n \right\rangle \left| \phi_P \right\rangle = W_Q \left| P_n \right\rangle = \lambda_n \left| P_n \right\rangle + \sqrt{1 - \lambda_n^2} \left| P_n^\perp \right\rangle$$

for every eigenstate  $\Rightarrow W_Q$  generates rotations in  $span\{|P_n\rangle, |P_n^{\perp}\rangle\} \forall n$ 

$$W_Q = \bigoplus_n \begin{pmatrix} \lambda_n & -\sqrt{1-\lambda_n^2} \\ \sqrt{1-\lambda_n^2} & \lambda_n \end{pmatrix} = \bigoplus_n e^{iY \operatorname{arccos}(\lambda_n)}$$

## What is this useful for?

$$W_Q = \bigoplus_n \begin{pmatrix} \lambda_n & -\sqrt{1-\lambda_n^2} \\ \sqrt{1-\lambda_n^2} & \lambda_n \end{pmatrix} = \bigoplus_n e^{iY \arccos(\lambda_n)} \sim e^{i\widetilde{Y} \arccos\left(\frac{H}{\alpha}\right)}$$

 we have a 2D invariant subspace for every eigenvalue ⇒ powers of the qubiterate W<sub>Q</sub> will generate rotations in these subspaces

#### Quantum Signal Processing

We can use this to generate polynomial functions of the Hamiltonian. Take

$$W_Q(\theta) = \bigoplus_n \begin{pmatrix} \lambda_n & -ie^{-i\theta}\sqrt{1-\lambda_n^2} \\ ie^{i\theta}\sqrt{1-\lambda_n^2} & \lambda_n \end{pmatrix} = R(\theta)W_Q R^{\dagger}(\theta)$$

where  $R(\theta)$  uses  $V_P$ , then we can use this **phased iterate** to generate  $\prod_{j=1}^{N} W_Q(\theta_j) = \sum_{j=1}^{N/2} \left[ a_j \left( \vec{\theta} \right) + i b_j \left( \vec{\theta} \right) \right] \left( \frac{H}{\alpha} \right)^j$ 

• (QSP+Taylor)  $\Rightarrow$  optimal scaling algorithm for time evolution

Low & Chuang (2016)

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• the spectrum of  $W_Q$  is the (almost) the same as the Hamiltonian

$$\forall \lambda_n = E_n / \alpha \quad \text{we have} \quad \eta_{\pm} = \exp\left(i \pm \arccos(\lambda_n)\right)$$

• the qubiterate  $W_Q$  can be implemented exactly using  $\mathcal{O}(L^2)$  gates

$$H = \sum_{k=1}^{L} \alpha_k U_k \quad \text{with} \quad U_k^{\dagger} U_k = \mathbb{1} \quad \text{and} \quad \alpha = \sum_{k=1}^{L} \alpha_k \ge \|H\|$$

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Quantum Phase Estimation with no time evolutionBerry et al. (2018)We can use  $W_Q$  instead of  $\exp(itH)$  to get the energy spectrum

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• can we use  $W_Q$  to compute scattering-cross sections?

## Qubitization for scattering cross section

### Algorithm 1

Roggero & Carlson (2018)

- prepare target state
- apply excitation operator
- measure energy using U(t)
- final time evolution
- measurement

#### Algorithm 2

#### Roggero, Li et al. (2019)

- prepare target state
- apply excitation operator
- measure energy using  $W_Q$
- final time evolution
- measurement



# Qubitization for scattering cross section

### Algorithm 1

Roggero & Carlson (2018)

- prepare target state
- apply excitation operator
- measure energy using U(t)
- final time evolution
- measurement

#### Algorithm 2

#### Roggero, Li et al. (2019)

- prepare target state
- apply excitation operator
- measure energy using  $W_Q$
- final time evolution
- measurement



• Quantum Computers are good at simulating time evolution for Hamiltonians with 2 and 3-body interactions (and possibly others)

$$H = \sum_{ij} K_{ij} a_i^{\dagger} a_j + \sum_{ijkl} U_{ijkl} a_i^{\dagger} a_j^{\dagger} a_k a_l + \sum_{ijklmn} V_{ijklmn} a_i^{\dagger} a_j^{\dagger} a_k^{\dagger} a_l a_m a_n$$

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 Quantum Phase Estimation uses this to compute eigenvalues exponentially faster than with (exact) classical methods

- we can use this to prepare eigenstates
- we can use this to compute cross sections
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$$W_Q \approx \exp\left(i \arccos\left(\frac{H}{\alpha}\right)\right)$$

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We will need to reduce gate counts considerably!

Alessandro Roggero