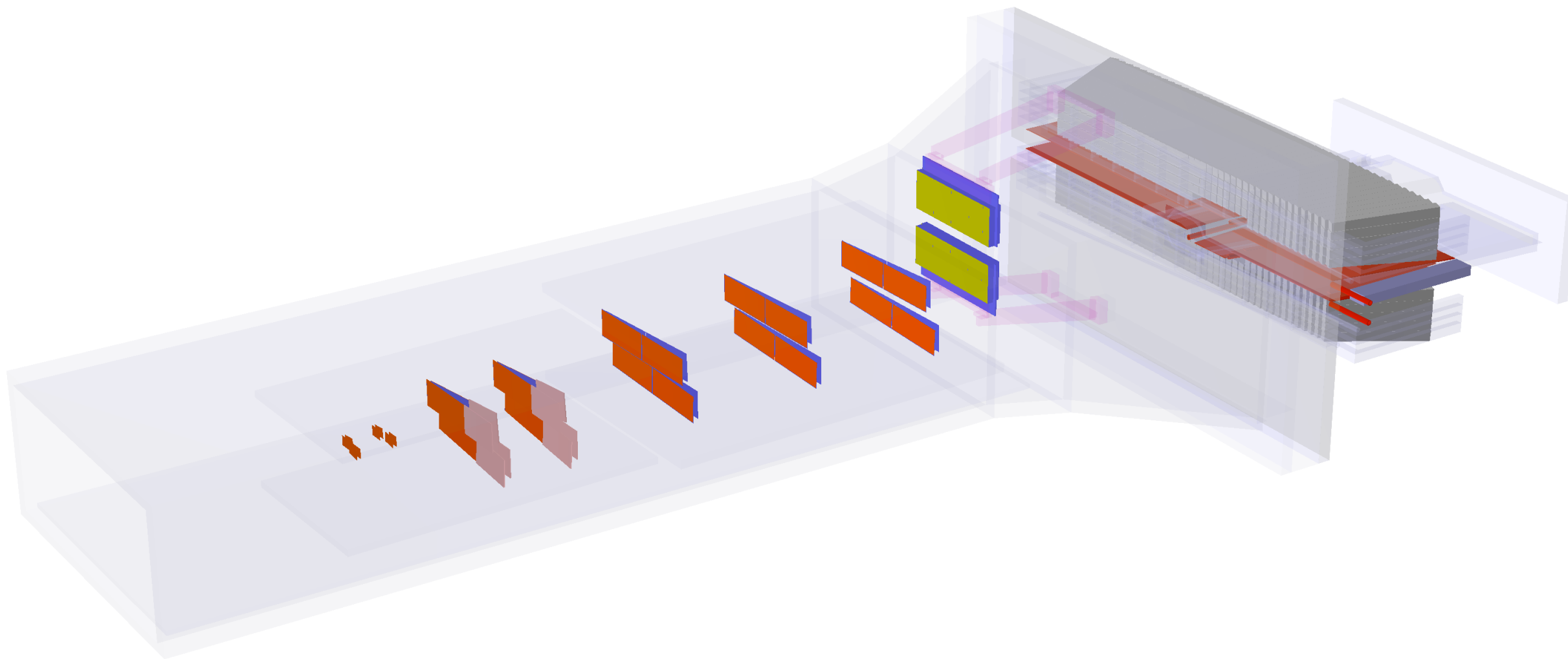




HPS Software

Maurik Holtrop — HPS Collaboration Meeting, JLab, November 18, 2019

Outline

- ✧ Where we are
- ✧ Where we need to go
- ✧ Outstanding Tasks and Issues:
 - ✧ Critical
 - ✧ Important
 - ✧ Enhancements
- ✧ Conclusions

Where we are

- ❖ We have gone through the process of data to publication once, plus several theses.
- ❖ All components to process and analyze the data exist.
- ❖ However:
 - ❖ There are a lot of improvements needed.
 - ❖ New issues will crop up that will need to be addressed.
 - ❖ We have a lot more data than before, so everything needs to run smarter and faster.
- ❖ We also have new people on the team, and new students joining, while previous contributors are moving on.



Where we need to go

- ❖ **We need our software to be much easier to use.**
 - ❖ Currently there are too many ways to make mistakes.
 - ❖ Wrong detector, wrong steering file, incorrect settings,
 - ❖ Some improvement is documenting better, some of this is restructuring.
 - ❖ Creating recipes how to do standard procedures would be a start.
 - ❖ Cleaning up, so it becomes more clear what to use.

Where we need to go

- ❖ **We need all processes to become more standard.**
 - ❖ Calibrations could become routine and standardized.
 - ❖ Standard procedures, clear instructions on how to run them.
 - ❖ Data processing is fairly close to standardized; recipes would be useful.
 - ❖ The MOUSE cuts (standard physics cuts) will need tuning, perhaps improving.
 - ❖ Early selection cuts to speed up processing, but these need tuning too.
 - ❖ Monte Carlo production is being improved and standardized.
 - ❖ Tongtong is working on hps-mc to standardize and improve the MC chain (later today).
 - ❖ Standardize analysis:
 - ❖ Allows people to work on clear improvements of the existing methods, without reinventing a lot of code.
 - ❖ Easier and faster to verify results.
 - ❖ Allows people to investigate other physics.

Standardizing code

- ❖ **Standardizing code will have big benefits.**
 - ❖ More collaborative effort
 - ❖ Lower the barrier to get started on an analysis.
 - ❖ Easier to get help when you get stuck.
 - ❖ Far easier to verify the correctness of an analysis.
 - ❖ Less time spend on interfaces and analysis machinery, more time on actual analysis.



Standardizing code

- ❖ **Standardizing code is not without cost.**
 - ❖ Polder Model: work towards a system build on consensus.
 - ❖ Requires a wide level of participation - input from many /
 - ❖ You cannot (always) have “your way”.
 - ❖ Discuss implementation before doing the work.
 - ❖ Respect other people’s preferences.
 - ❖ There is extra work to organize the code better.
 - ❖ There is extra work to document what is there and how it is used.



Outstanding Tasks and Issues

❖ Tracking

- ❖ Updates for new L0 layer, optimize seed finding.
 - ❖ Also, dealing with missing sensors in data.
- ❖ Updates to GBL (PF's talk tomorrow.)
- ❖ Introduction of Kalman Fitter (Robert's talk tomorrow.)
- ❖ Improve seed finders: Pattern recognition (track finding) using 1D strip hits.
- ❖ Alignment (Norman's talk tomorrow.)
- ❖ Efficiency studies, again, now for the 2019 “with holes”.

❖ Trigger Efficiency studies

- ❖ Need to complete and verify trigger evio2lcio.
- ❖ Need to implement trigger readout and simulation for MC.

❖ Hodoscope.

- ❖ Finish the hodoscope reconstruction code and integrate with analysis.
- ❖ Add hodoscope to MC trigger simulation.

Outstanding Tasks and Issues

- ❖ **Mouse = Standard Physics Cuts.**

- ❖ Update the MOUSE cuts for 2019 data.
- ❖ Initial optimization of the cuts.
- ❖ This will speed up the start of data analysis.

- ❖ **Standardize DST and analysis framework**

- ❖ **hpstr** - still needs a lot of work.
- ❖ Here we need more input from a wider group of people.

- ❖ **Standardize Bump hunter**

- ❖ Kyle is now using Omar's bump-hunter.
- ❖ Code should become a standard tool.
 - ❖ Allow for updates, compare different methods.
- ❖ Need something similar for vertexing search.

Longer term issues

- ❖ **Improve MC - data correspondence.**

- ❖ Are we simulating the SVT pileup correctly?
- ❖ Dead / noisy channels - SVT bad channel knockout.
- ❖ Beam current, width, angle, position, on a run by run basis.
- ❖ More accurate timing, with noise.
- ❖ **Get resolutions to agree with data!**

- ❖ **Monte Carlo:**

- ❖ New and improved scripts, procedures (Tongtong's talk later)
- ❖ Complete the transition to hps-sim (Cameron's talk later)
- ❖ Complete implementation of WAB biassing.
- ❖ Pulser beam background merging (Me, later)
- ❖ Event mixing in real data.
- ❖ Propagate MC truth through the whole reconstruction chain.

Longer term issues

❖ **Speed and efficiency:**

- ❖ Improve reconstruction speed
- ❖ Improve and speed up SVT pulse fitting.
- ❖ Improve and speed up ECal pulse fitting.

Finally

❖ Lists

- ❖ Always seems there are lots of to-do lists, issue lists, ...
- ❖ The tasks are actually getting done, and then we create new tasks.
- ❖ We *can* use more help resolving them faster!

❖ Updates

- ❖ Though some of the tasks are updates, these can still be very time consuming.

❖ People

- ❖ We have enthusiastic new people on the team contributing to software.
- ❖ Never seems we have enough people, we can use more help, more people looking at the data.