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# SBS tracking software update

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**SBS collaboration meeting**  
**Jefferson Lab, August 5-6, 2019**

August 6 2019

# Overview

- \* Reminders: GEM digitization / analysis software
- \* Recent improvements of GEM clustering
  - impact on GMn tracking efficiency
  - next steps
- \* Summary

# Reminder: GEM digitization software

Officially located in:

<https://github.com/JeffersonLab/libsbstdig>

Historically developed in standalone (for SoLID):

<https://github.com/JeffersonLab/libsolgem/tree/libsbsgem>

(NB: personally guilty of still using the latter rather than the former... need to quit that habit...)

Digitization: takes g4sbs hit info to:

- \* simulate the number of ions formed in the drift;
- \* simulate the avalanche from these generated ions;
- \* spread the avalanche over the amplification layers (according to a Cauchy Lorentz distribution);
- \* integrate on each strip the fraction of spread avalanche landing on it, and then by sample of 25ns;
- \* converting this to ADC value, adding a pedestal with  $\sigma = 20$  ADC.

Manages background addition: add events from beam on background g4sbs simulations files

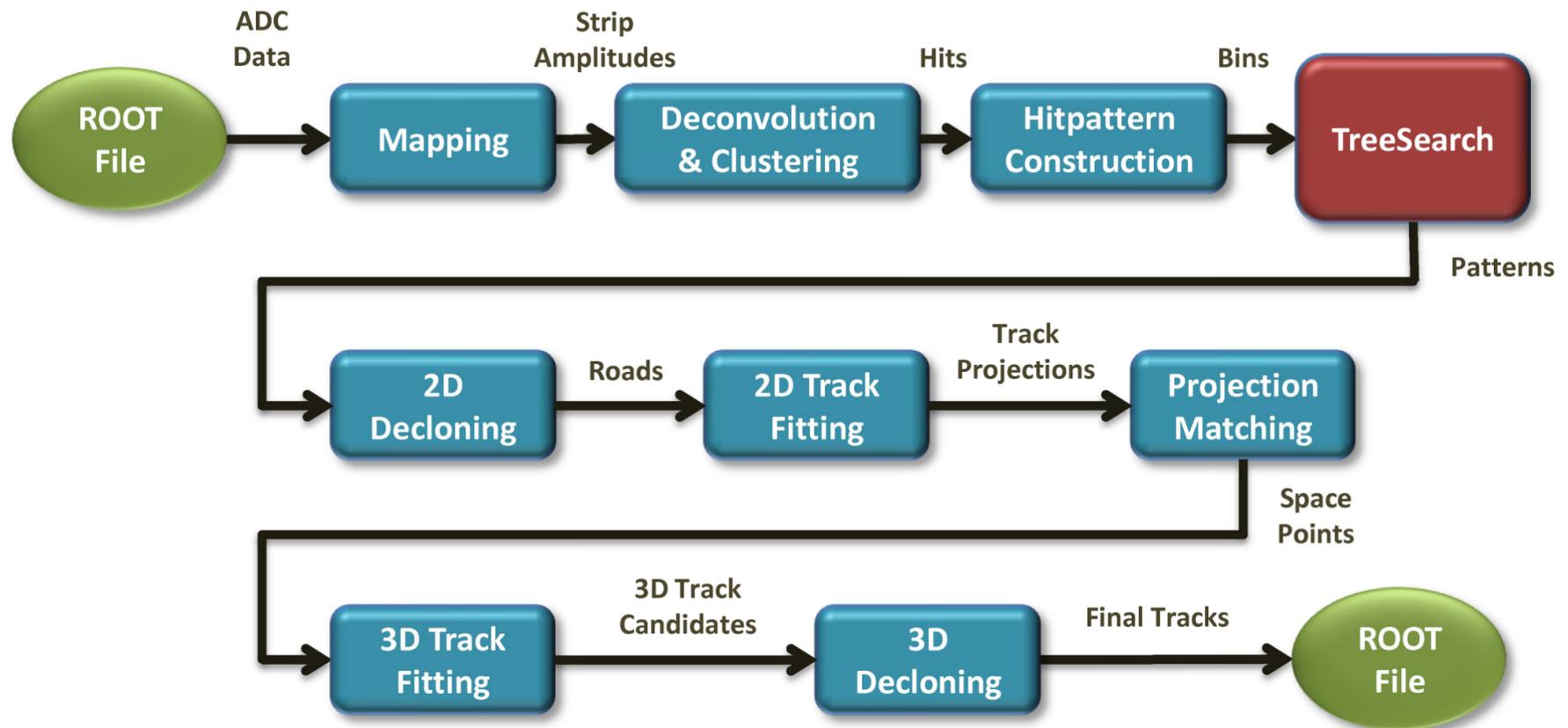
Documentation write-up underway with much detail at:

[https://github.com/efuchey/digtrk\\_doc/](https://github.com/efuchey/digtrk_doc/)

(report : file [GEpTracking.pdf](#))

# Reminder: GEM analysis software

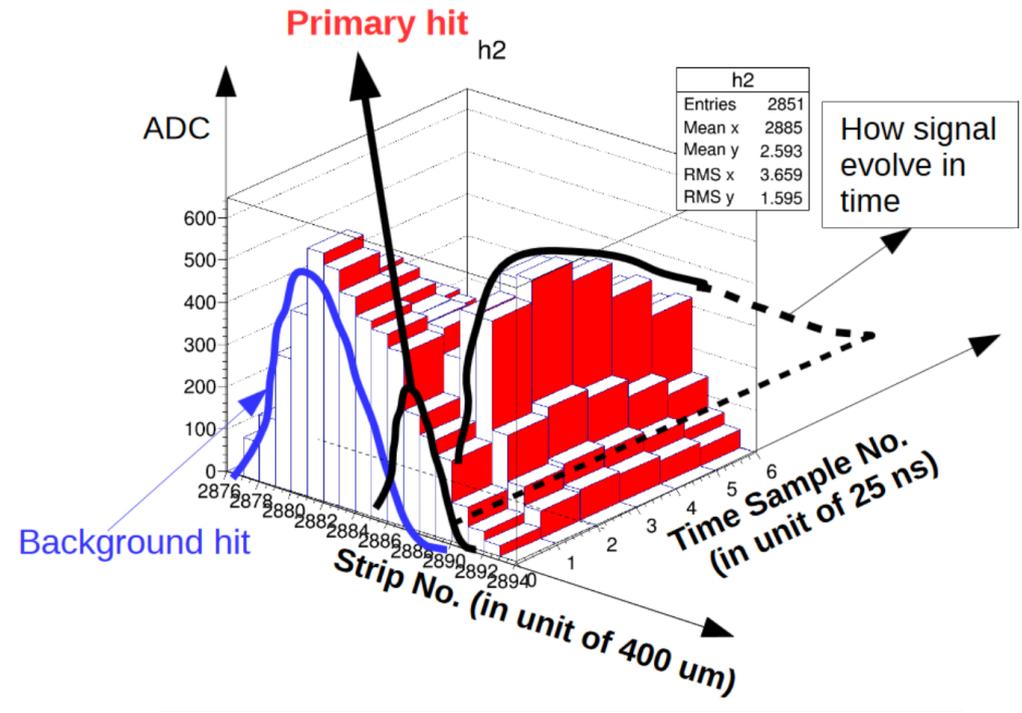
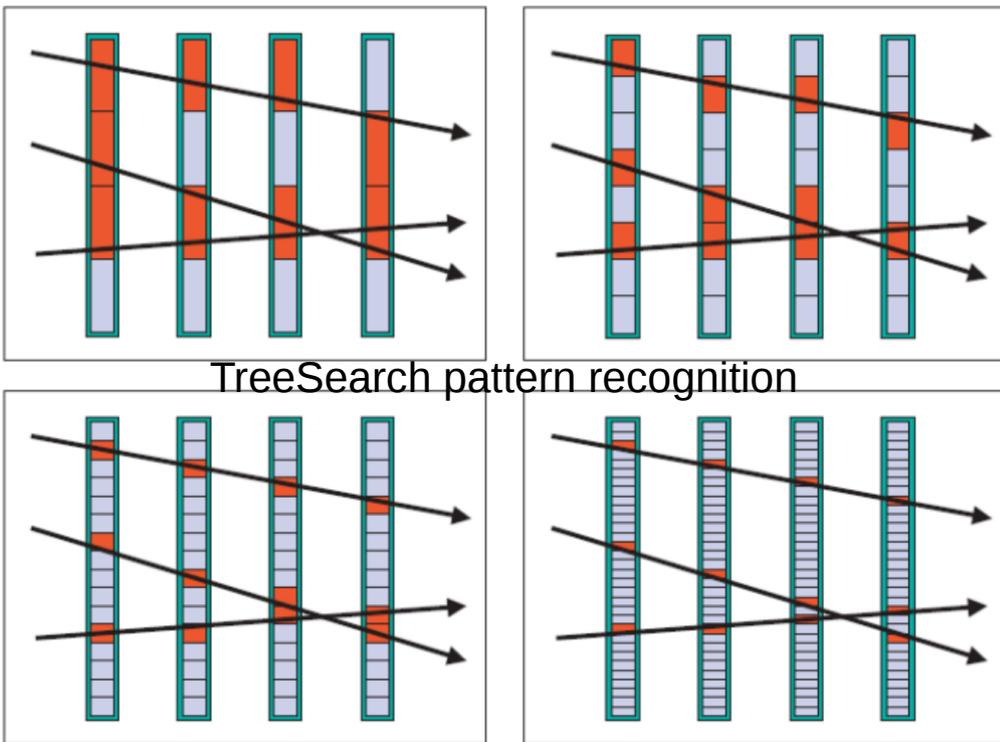
GEM simulation analyzed in TreeSearch located in:  
<https://github.com/JeffersonLab/TreeSearch/tree/sbs>



Documentation write-up underway at:  
[https://github.com/efuchey/digtrk\\_doc/](https://github.com/efuchey/digtrk_doc/)  
(report : file [GEpTracking.pdf](#))

# Reminder: GEM analysis software

- \* Primary deployed algorithm using recursive TreeSearch (raw combinatorics also employed for some analyses)
- \* GEMs provide six time samples over 25ns bins with jitter
- \* Hits are differentiated by fitting to spatial and temporal components
- \* Require amplitude matching between x-y components to obtain full 3D reconstruction
- \* General restrictions are placed on search areas based on other detector knowledge
- \* Basic multithreading implemented



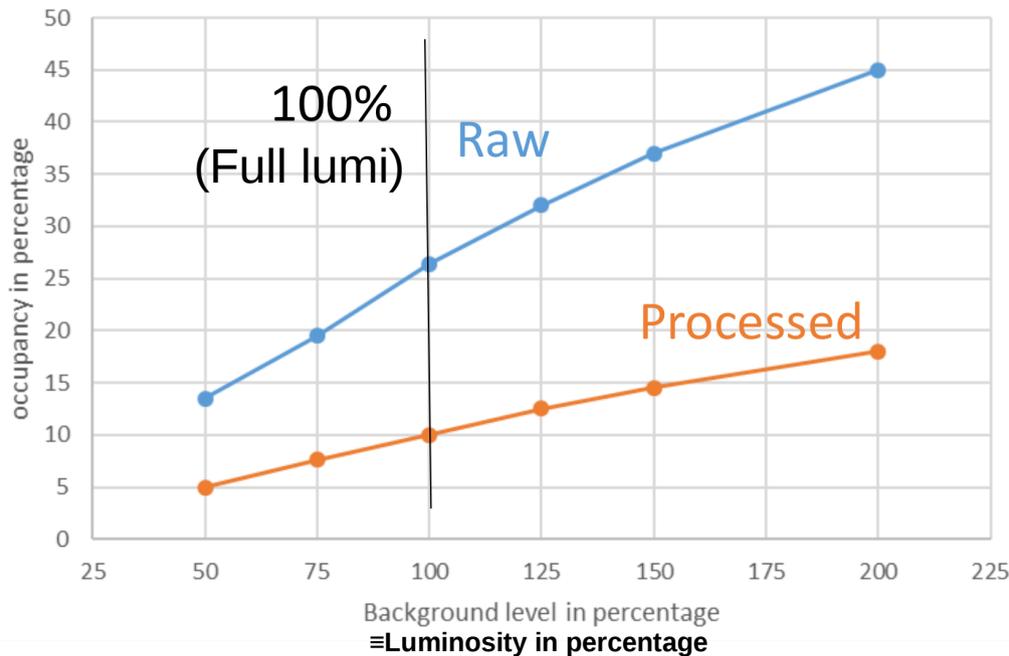
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# Reminder: GEM analysis software

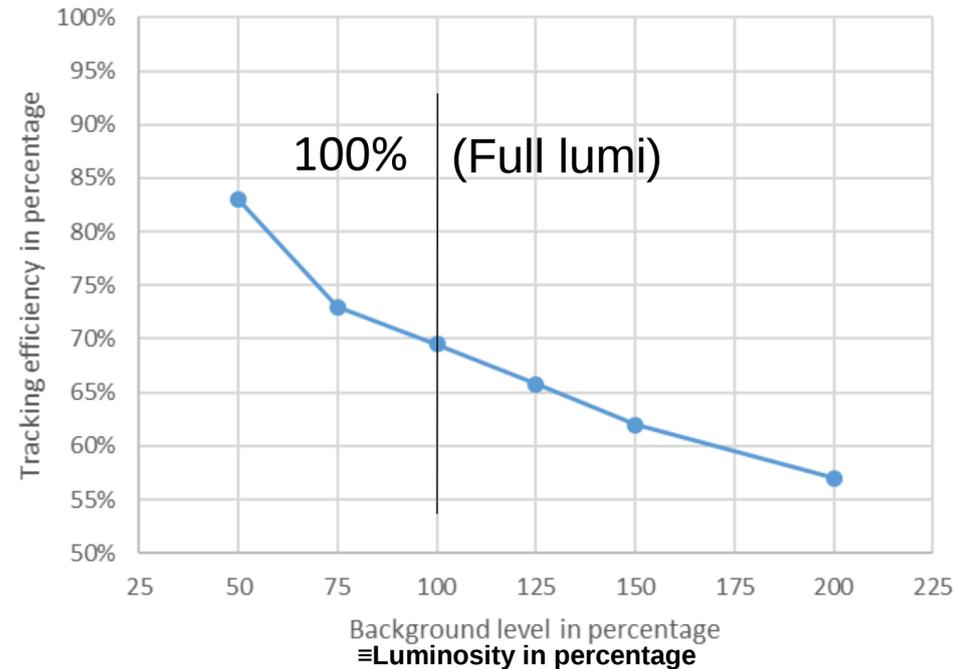
Since 2016:

- \* Improved simulated GEM response and validation based on data from constructed GEMs
  - \* Observe larger and wider background response
  - \* Event reconstruction at 70% tracking efficiency (2020 goal 80%)
- => processing speed 3 Hz (2020 goal 8Hz)

Occupancy vs background level



Tracking efficiency



$G_M^n$  GEM background at full luminosity (10cm LD2, 45 $\mu$ A)  
~100 kHz/cm<sup>2</sup>

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# Recent improvements on GEM clustering:

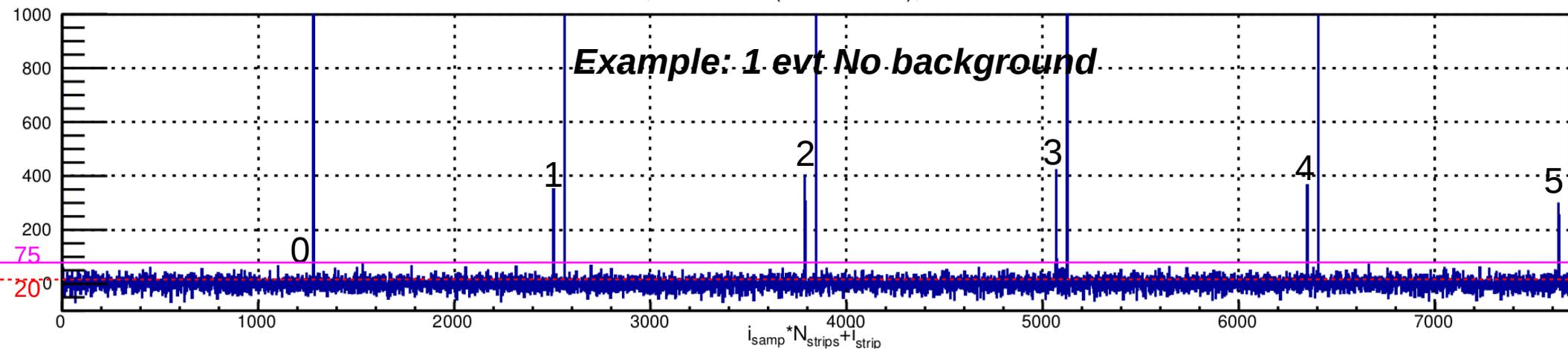
Idea: use the fact that the GEM hit shall be well described by a space-time template function => optimized use of strip/sample info.

+Check ADC and time correlation for X/Y before doing the tracking

First step: scan for each strip sample a hit candidate: shoulder-peak-shoulder passing a low threshold at least 3 of the 6 samples to have one shoulder-peak-shoulder pattern

+ the peak passing a high threshold for at least one of the 4 middle samples.

Plane 0, Module 0 (full module), X coordinate



Central strip hit candidate uses the same selection criteria as the one I have developed this spring:

\* at least three shoulder-peak-shoulder samples with  $ADC \geq 20$

\* at least one of samples 1, 2, 3, 4 with  $ADC \geq 75$

\* strip ADC sum  $\geq 300$

(values optimized for  $G_E^p$ )

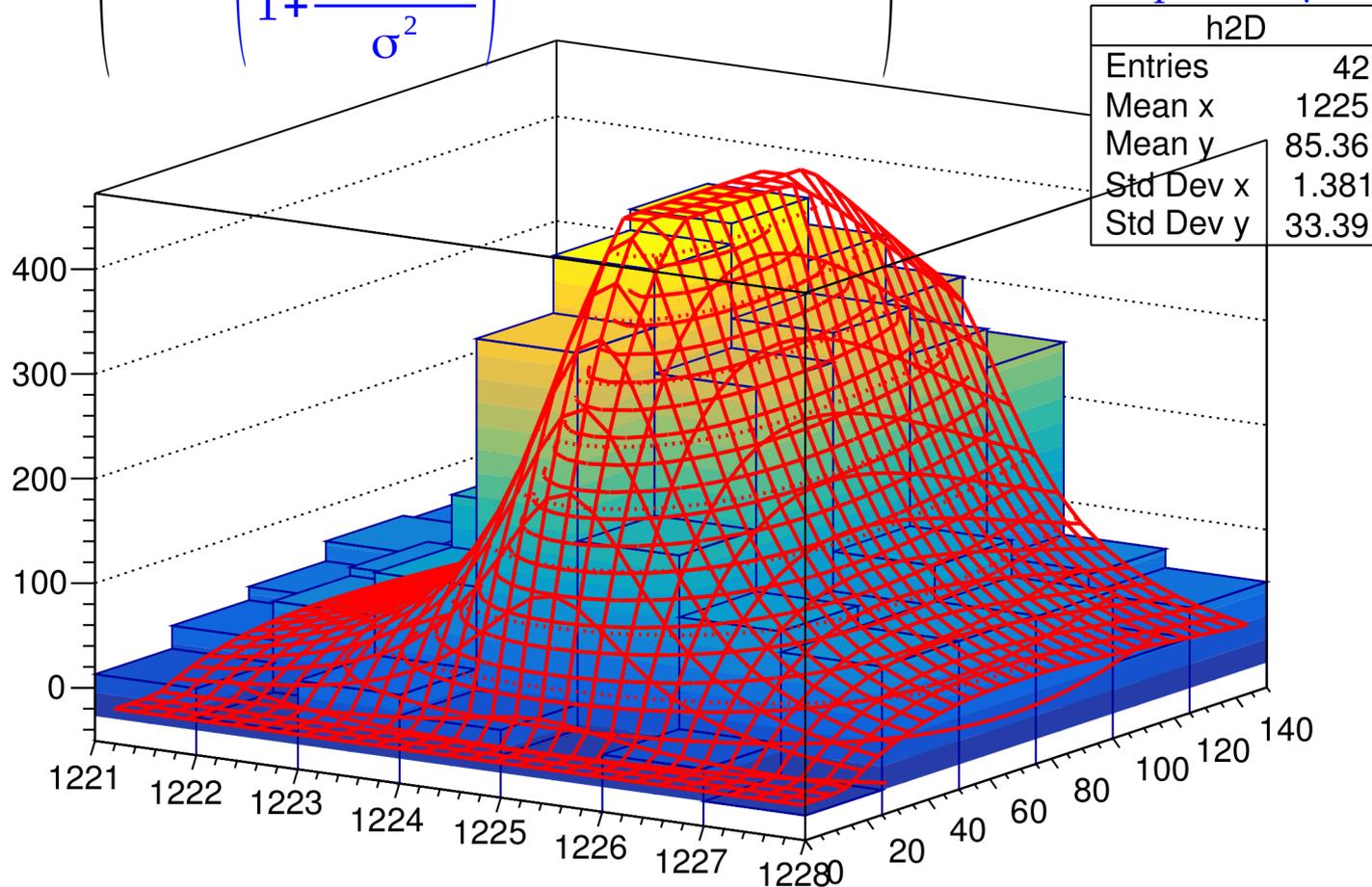
# Recent improvements on GEM clustering:

Idea: use the fact that the GEM hit shall be well described by a space-time template function => optimized use of strip/sample info.

=> Fit over the  $\pm 2$  strips around the central strip a hit template function of the form:

$$f(t) = \text{Max} \left( 0, A \times \left( \frac{1}{1 + \frac{(x_0 - x)^2}{\sigma^2}} \right) \times \left( \frac{t - t_0}{\tau} \right) \exp \left( \frac{t - t_0}{\tau} \right) \right)$$

$\tau = 56 \text{ ns}$   
 $\sigma = 1 \text{ strip} = 400 \mu\text{m}$



# Recent improvements on GEM clustering:

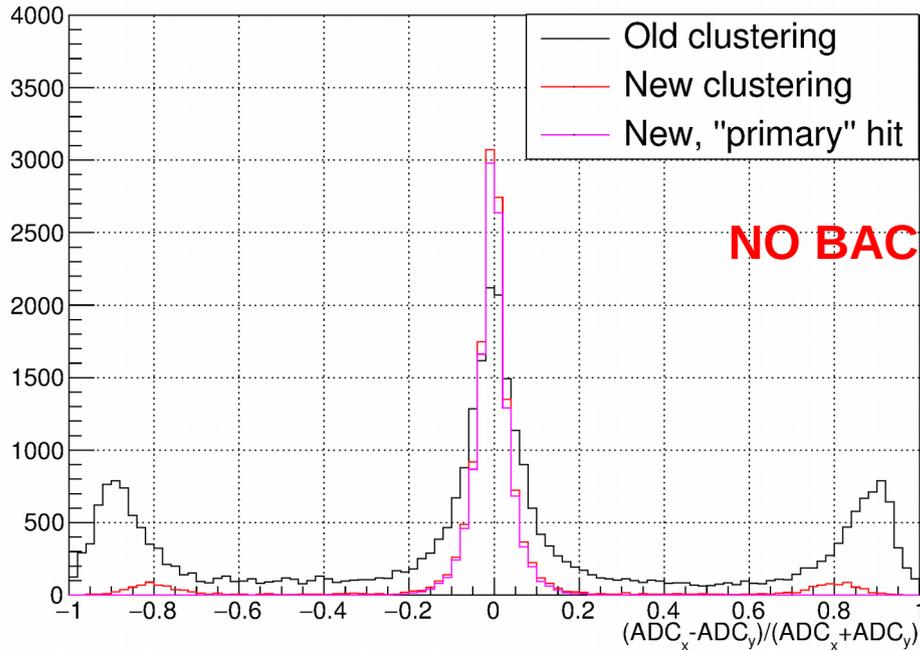
+Check ADC and time correlation for X/Y *before* doing the tracking

ADC asymmetry:  $|\text{ADC asym}| < 0.18$

(3 standard deviations of distribution for “primary” hits - formed around max ADC sum primary strip)

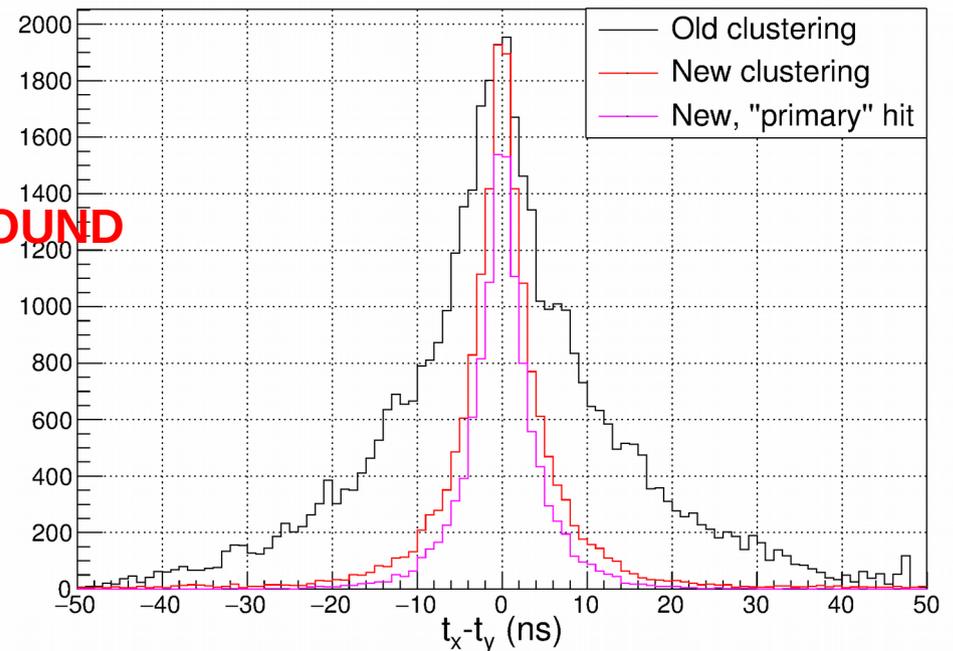
Time difference:  $|\Delta t| < 15\text{ns}$

Old clusters



98.8 % selection for new clustering  
40 % selection for “old” clustering

Old clusters



97.2 % selection for new clustering  
72 % selection for “old” clustering

**Primary 2D hit selection efficiency after ADC and time difference selection: >85% for  $G_E^p$**

Percentage of “fake” reconstructed hits: <4 % (mainly cross talk for large amplitude hits)

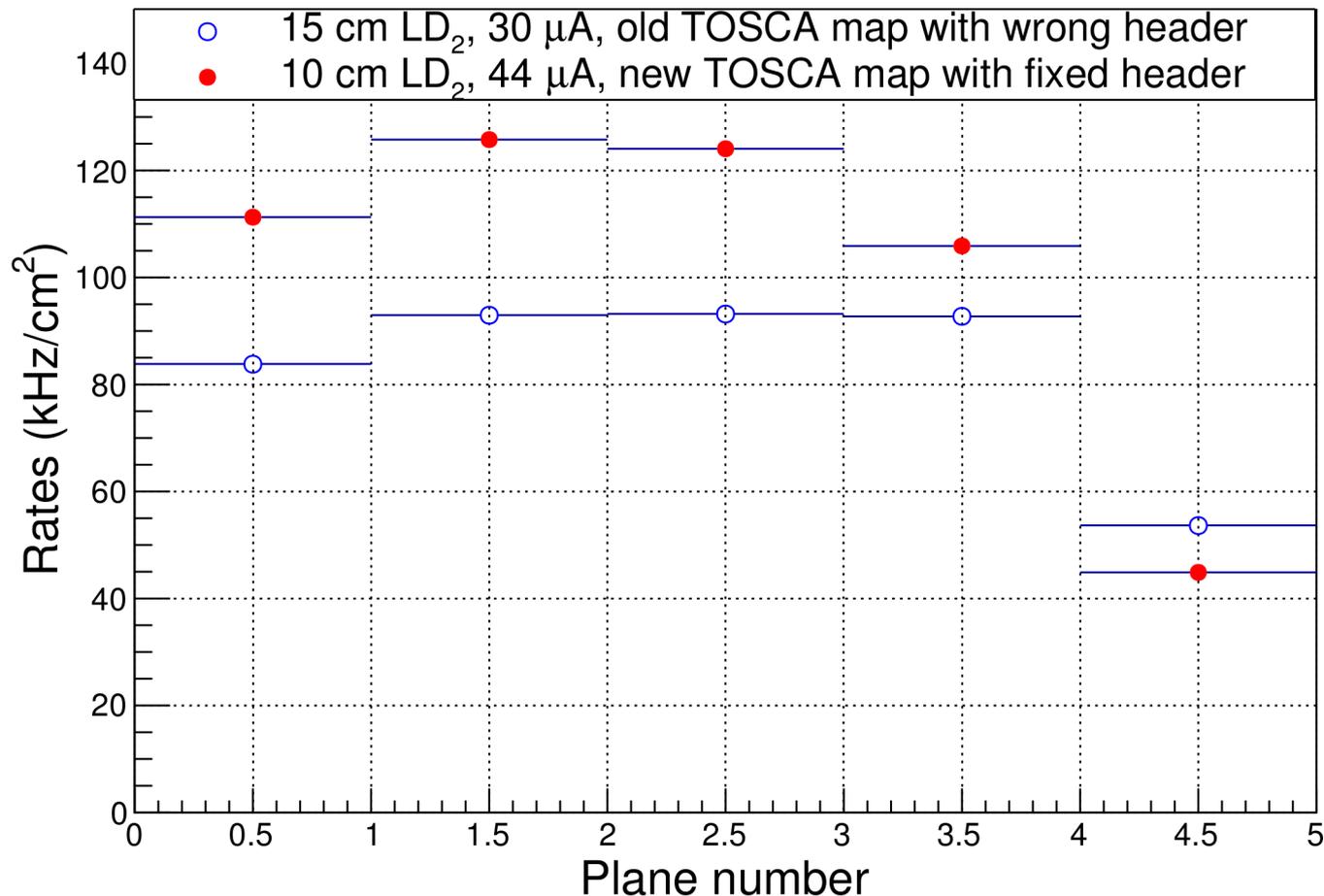
NB: >85% hit reconstruction efficiency at no background does not look impressive.

1D reconstruction efficiency with previous clustering method for  $G_E^p$ : ~95%; but would be *much less* after ADC / time correlation.

# Reminder (from yesterday)

## Update of GMn background (focus on GEMs)

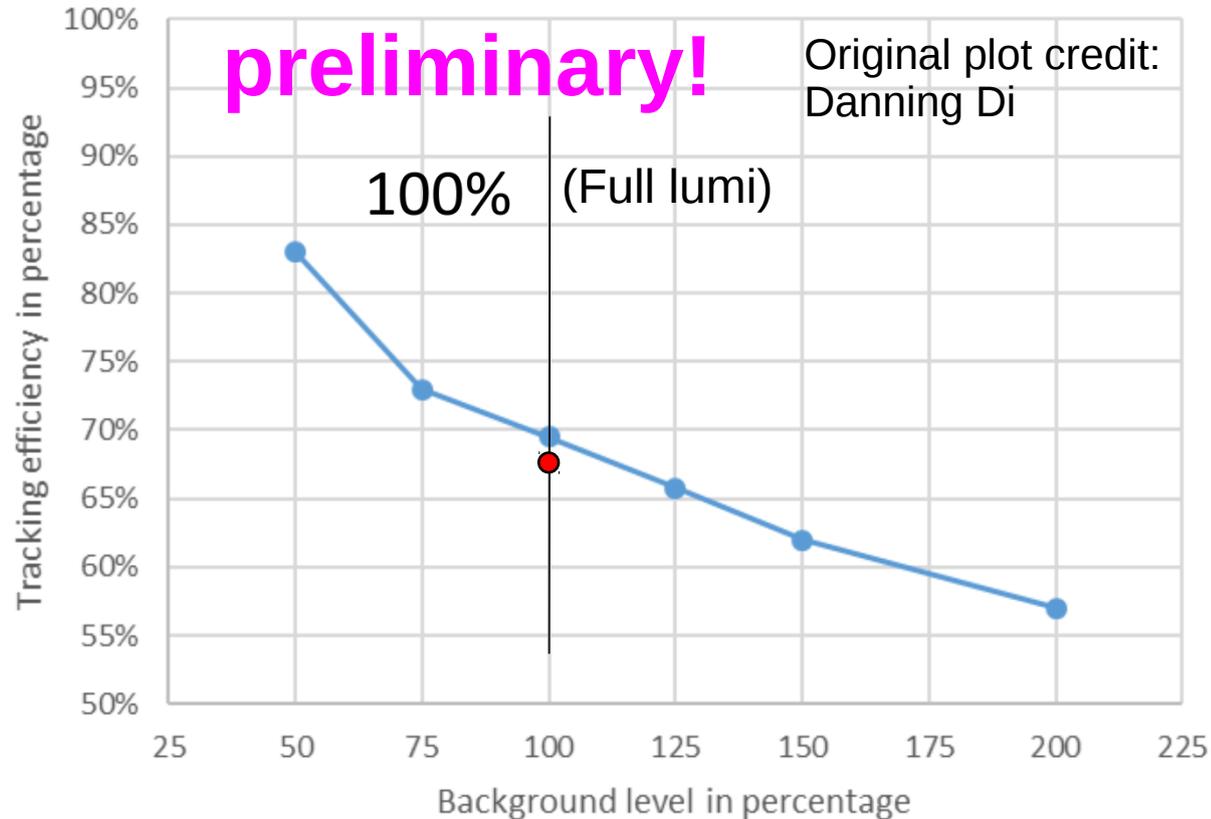
**Updates on rates:** “Slightly” worse background (10-40 % worse) for INFN GEMs, 20 % better for UVA GEMs than for previous estimations used for tracking.



Previous estimation slide 14 (made with design on iteration 3) in following link:  
[https://sbs.jlab.org/DocDB/0000/000012/001/EFuchey\\_SimuShieldpdate\\_20180722\\_edit.pdf](https://sbs.jlab.org/DocDB/0000/000012/001/EFuchey_SimuShieldpdate_20180722_edit.pdf)

# Update of GMn background Impact on tracking $G_M^n$ efficiency

Tracking efficiency



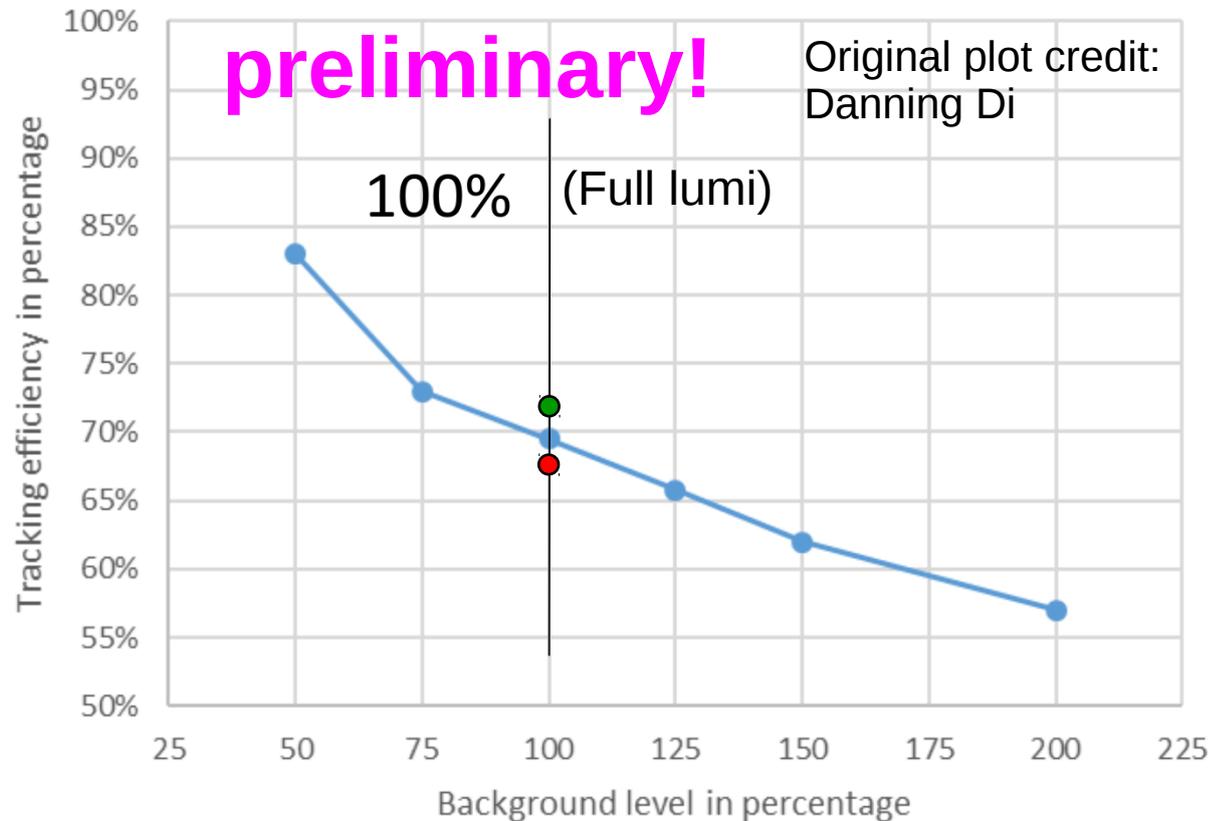
**Red:** new background estimation, previous clustering algorithm;

Damages the efficiency by ~5 %

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# Recent improvements on GEM clustering: *Preliminary impact on $G_M^n$ tracking at full background*

Tracking efficiency



**Red:** new background estimation, previous clustering algorithm;  
**Green:** new background estimation, new clustering algorithm  
*!/\* does not include X/Y ADC and time correlation before tracking!

Absolute values are not so important so far. What should be retained is that **at  $G_M^n$  background levels, the template fit clustering algorithm under development seems to do, so far, a slightly better job than the previous algorithm.**

Aug We expect this algorithm to do even better as we keep improving it.

# Recent improvements on GEM clustering: Next steps :

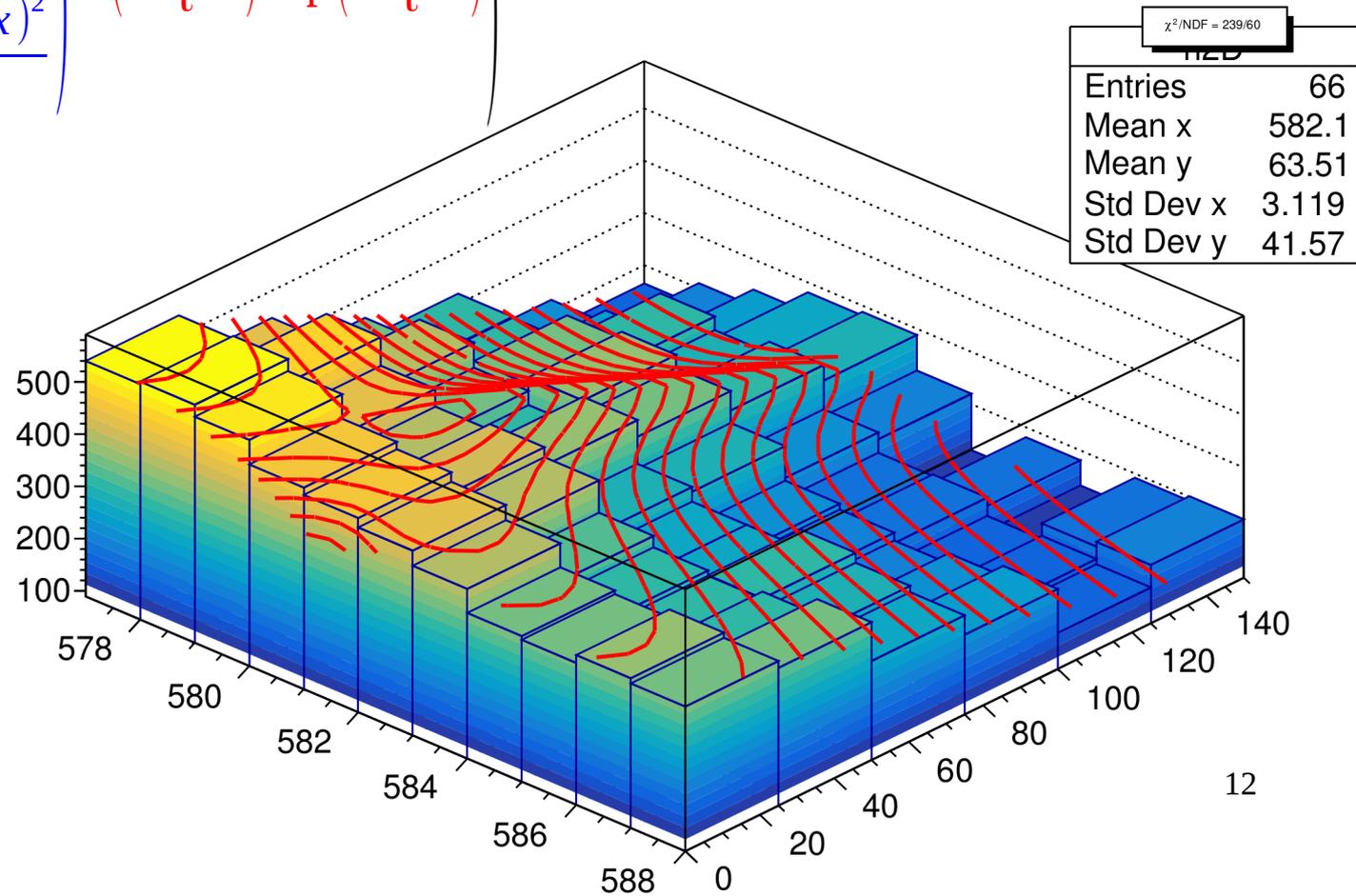
\* Include X/Y ADC and time correlation before tracking

## \* Include “multippeak” fit

The identification of the actual, physical track at background levels higher than  $G_M^n$  depends on our ability to efficiently deconvolute the hits of interest from background. A way to achieve this is to perform a fit of superimposed hit template functions

$$f(t) = \text{Max} \left( 0, \sum_i A_i \times \left( \frac{1}{1 + \frac{(x_{0,i} - x)^2}{\sigma^2}} \right) \times \left( \frac{t - t_{0,i}}{\tau} \right) \exp \left( \frac{t - t_{0,i}}{\tau} \right) \right)$$

Implementation of this is trivial, however **much attention needs to be paid on how to decide *in which case* the algorithm should do this.**



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# Summary

**\* Efforts have been made to tackle tracking in high background environments with GEMs => *work in progress* but first results are encouraging**

**\* We have yet to exploit the full information from the strips/samples to separate the signal hits from the background hits**

## **TODO for UV**

**\* Digitization to produce U/V GEM data.**

**\* Tree Search might not be most suited to mix in “pure” X/Y and U/V GEM**

**Thank you for your attention !**

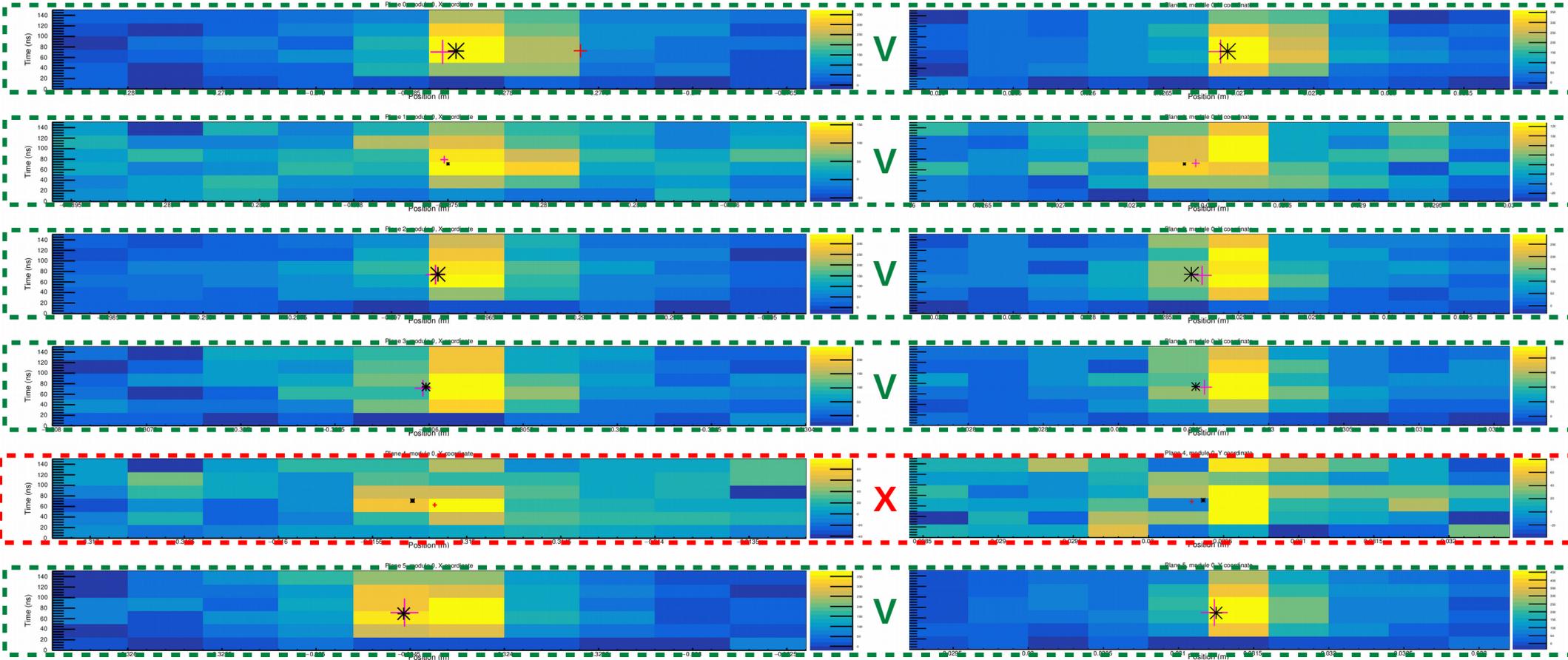
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# Newer clustering analysis

## Comparison with previous method

### Example:

Evt display: Evt 1, 5th plane not reconstructed with method developed this spring (I think it does not pass the  $\Delta t$  cut)

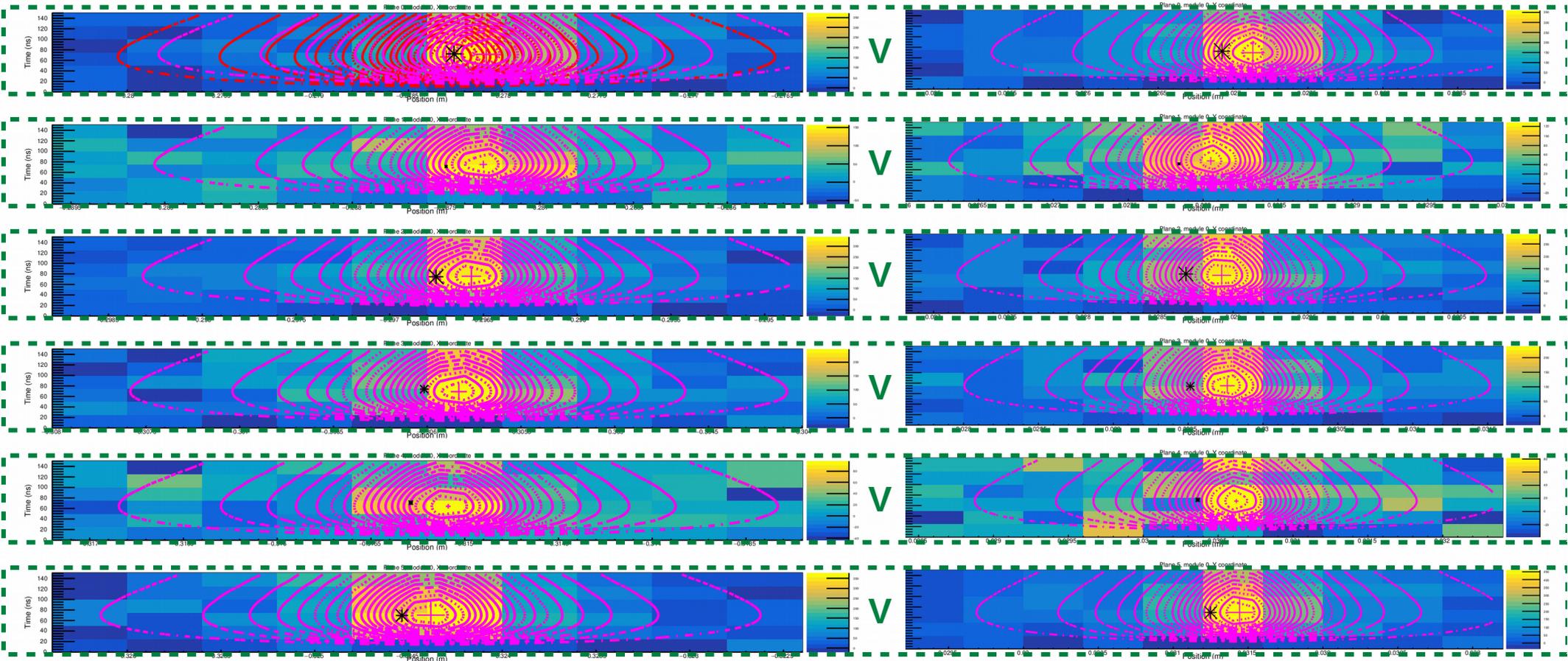


**!! No background**

# Newer clustering analysis Comparison with previous method

Example:

Evt display: Evt 1, all planes reconstructed with hit template fit function !!!



**!! No background**