

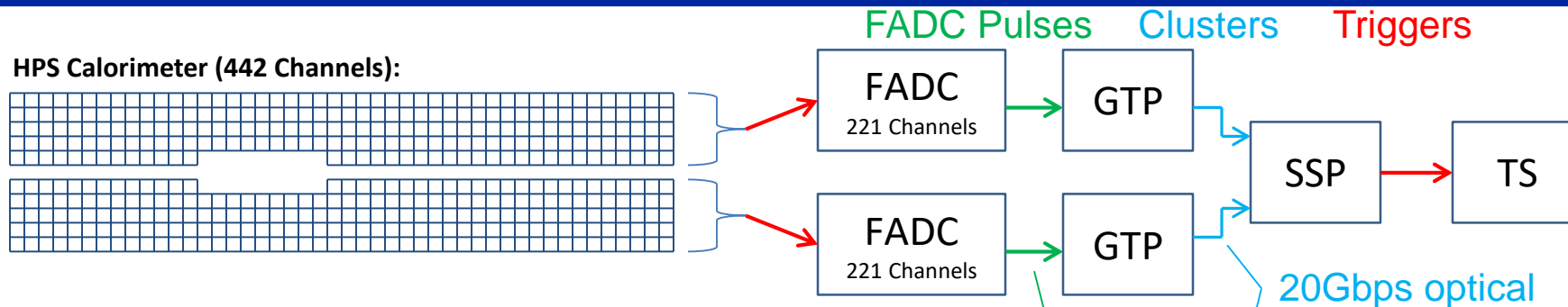
HPS Trigger Readiness

May 30, 2019

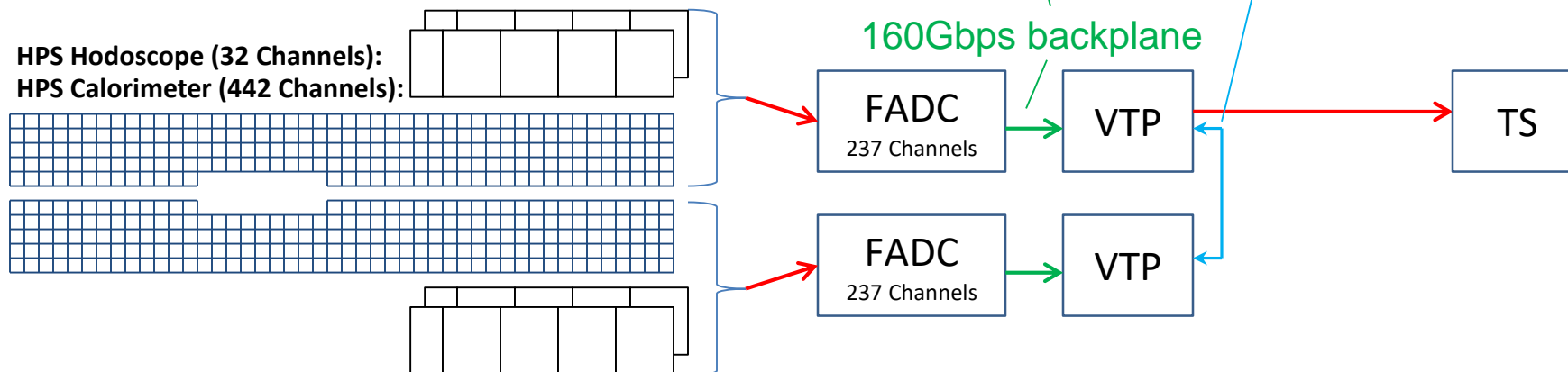
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HPS Trigger Hardware Upgrade

HPS 2016 Setup:



HPS 2019 Setup:



GTP+SSP was replaced with VTP:

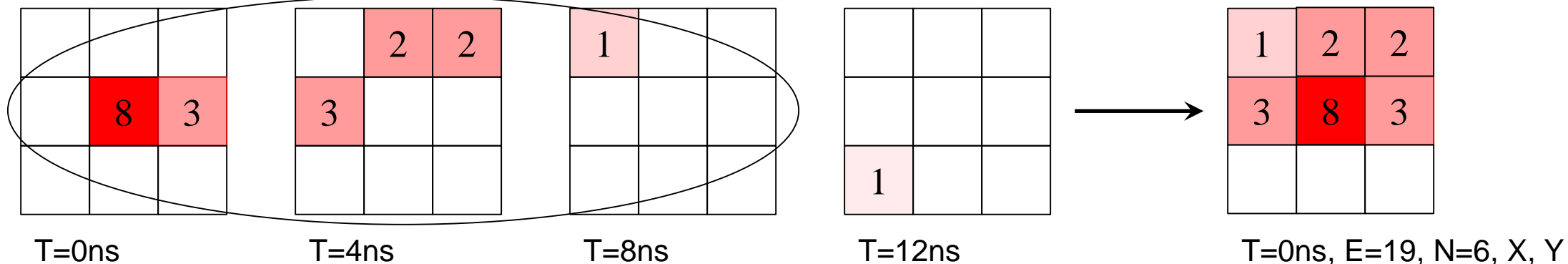
- VTP supports up to 32 trigger bits (currently 17 defined for HPS)
- Single firmware image to compile for entire HPS trigger
- Existing libraries & CODA integration: configure, monitoring, readout already done and used in CLAS12

Cluster Finding

Cluster finding is done by (using 3x3 tower views, all views evaluated in parallel):

- Seed hit (center) must be \geq seed threshold
- Seed hit must also be a local maximum in both space and time
- Cluster is reported with:
 - Timestamp of seed hit (large amplitude hit \Rightarrow lowest jitter)
 - Number of hits in cluster
 - X,Y position of seed hit
 - Energy in MeV units

e.g. for seed threshold of 2 and hit $\Delta t = \pm 8\text{ns}$, the following hit pattern evolving in time will report 1 cluster:



Hodoscope Logic

Hodoscope layers are all identical

- two layers, top & bottom => 4 identical

Pulse processing

- Identical to ECAL hits, FADC reports pulse integral and time (4ns resolution)
- FADC pulse integral threshold
 - can be used to cut noise & dark current
- Hit persistency: 4ns to 32ns
 - Used for coincidence with other hodoscope hits (adjacent tile or layer)
 - Used for coincidence with ECAL clusters

Hodoscope Tiles:

| | | | | |
|----------|----------|----------|----------|----------|
| T | T | T | T | T |
| 1 | 2 | 3 | 4 | 5 |

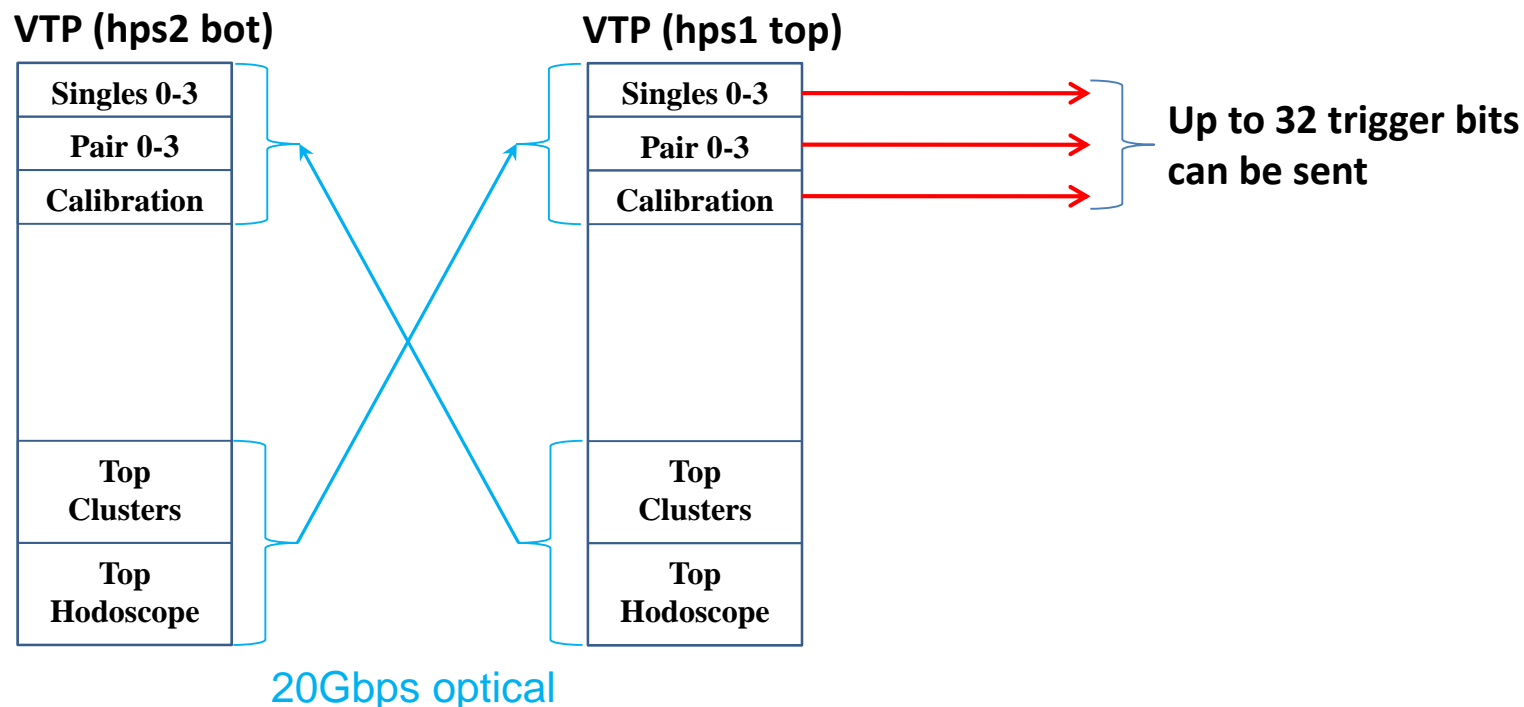
Hodoscope hit processing

- Each tile is evaluated every 4ns, and considered hit if (and $FADC_Pulse_n > 0$):
 - $(FADC_Pulse_{n-1} + FADC_Pulse_n)$ or $FADC_Pulse_n$ or $(FADC_Pulse_n + FADC_Pulse_{n+1}) \geq HodoTileThreshold$

Trigger Information Flow

The two VTP exchange trigger information (ECAL clusters, and hodoscope hits)

- This is required for the pair and cluster multiplicity trigger logic
- In the end, both modules have the same information after the data exchange
- so both compute the HPS the same triggers, but we only connect 1 to the TS



HPS Singles Trigger

Trigger equation:

1. $(E_{\min} \leq \text{Cluster}_{\text{Energy}} \leq E_{\max})$ and $(\text{Cluster}_{\text{NHits}} \geq \text{NHits}_{\min})$
2. $X_{\min} \leq \text{Cluster}_x$ *Select only positron region*
3. $\text{Cluster}_{\text{Energy}} \geq \text{PDE}(\text{Cluster}_x)$ *Position dependent energy cut*
4. $\text{HodoL1}_{\text{Hit}}$ *Hodoscope Layer 1 hit*
5. $\text{HodoL2}_{\text{Hit}}$ *Hodoscope Layer 2 hit*
6. $\text{HodoL1}_{\text{Hit}} \leftrightarrow \text{HodoL2}_{\text{Hit}}$ *Hodoscope Layer 1 & 2 matching*
7. $\text{HodoL1}_{\text{Hit}} \leftrightarrow \text{Cluster}_x \leftrightarrow \text{HodoL2}_{\text{Hit}}$ *Hodoscope Layer 1 & ECAL X & Hodoscope Layer 2 matching*

Newly added
singles cuts

Position Dependent Energy threshold: $\text{PDE}(x) = C_0 + C_1x + C_2x^2 + C_3x^3$

Notes:

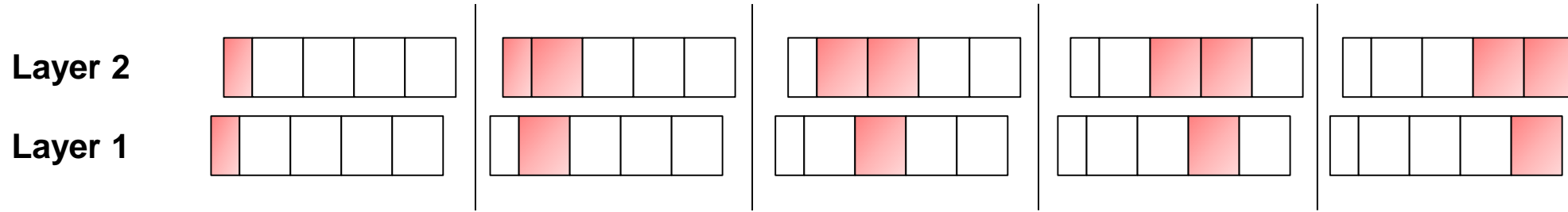
- 2-7 are optionally enabled, 1 is always enabled
- 4-7 options are progressively tighter hodoscope cuts
- $C_0..C_3$ are VME programmable. These are 32bit signed fixed point numbers that cover range from: -6.5E4 to +6.5E4 in 1.52E-5 steps
- This singles trigger is equivalent to the HPS 2016 singles trigger when cuts 2-7 are disabled

Color legend:

- Trigger data from detector
- VME programmable parameter
- Hardcoded parameter/logic

Singles Hodoscope Mapping

Hodoscope Layer 1 -> Layer 2 Geometry Matching:



Hodoscope Layer -> ECAL Cluster X Geometry Matching:

- Currently hardcoded in firmware, can switch to programmable values if there's a strong need or if I have nothing better to do

| Layer 1 | ECAL Min X | ECAL Max X |
|---------|------------|------------|
| Tile 1 | 5 | 9 |
| Tile 2 | 7 | 10 |
| Tile 3 | 10 | 15 |
| Tile 4 | 15 | 20 |
| Tile 5 | 20 | 23 |

| Layer 2 | ECAL Min X | ECAL Max X |
|---------|------------|------------|
| Tile 1 | 5 | 8 |
| Tile 2 | 7 | 12 |
| Tile 3 | 12 | 17 |
| Tile 4 | 17 | 22 |
| Tile 5 | 21 | 23 |

HPS Pair Trigger

Trigger equation:

$$\begin{aligned} & (|T_{\text{Top}} - T_{\text{Bot}}| \leq \Delta t_{\text{max}}) \text{ and} \\ & (|E_{\text{Top}} - E_{\text{Bot}}| \leq \Delta E_{\text{max}}) \text{ and} \\ & (E_{\text{min}} \leq E_{\text{Top}} + E_{\text{Bot}} \leq E_{\text{max}}) \text{ and} \\ & (E_{\text{min}} \leq E_{\text{Bot}} \leq E_{\text{max}}) \text{ and} \\ & (E_{\text{min}} \leq E_{\text{Top}} \leq E_{\text{max}}) \text{ and} \\ & (N_{\text{hits}} \leq \text{HitThreshold}) \text{ and} \\ & (\text{Min}(E_{\text{Top}}, E_{\text{Bot}}) + R \times F \leq \text{Threshold}_{\text{Slope}}) \text{ and} \\ & (|\tan^{-1}(X_{\text{top}}/Y_{\text{top}}) - \tan^{-1}(X_{\text{bot}}/Y_{\text{bot}})| \leq \text{Coplanarity}_{\text{Angle}}) \end{aligned}$$

Same cuts as we had for previous runs

Notes:

- Pairs only formed with cluster on opposite sides (top & bottom). All combinations of cluster pairs not implemented (i.e. 2 clusters on same side aren't paired)
- Geometric cuts have coordinates hardcoded in FPGA firmware

Color legend:

- Trigger data from detector
- VME programmable parameter
- Hardcoded parameter/logic

HPS Cluster Multiplicity Trigger

Trigger equation:

1. $(E_{\min} \leq \text{Cluster}_{\text{Energy}} \leq E_{\max}) \text{ and } (\text{Cluster}_{\text{NHits}} \geq \text{NHits}_{\min})$
2. $\sum_t^{t+\Delta t} \text{NClusters}_{\text{top}} \geq \text{NClustersTop}_{\min}$
3. $\sum_t^{t+\Delta t} \text{NClusters}_{\text{bot}} \geq \text{NClustersBot}_{\min}$
4. $\sum_t^{t+\Delta t} (\text{NClusters}_{\text{top}} + \text{NClusters}_{\text{bot}}) \geq \text{NClustersTot}_{\min}$

New trigger

Notes:

- This logic allows triggering on any number of clusters meeting the selected energy range (E_{\min}, E_{\max}) within the programmable time window (Δt)
- For example, to trigger in 3 clusters where one is on the opposite side: $\text{NClustersTot}_{\min} = 3$, $\text{NClustersBot}_{\min} = 1$, $\text{NClustersTop}_{\min} = 1$

Color legend:

- Trigger data from detector
- VME programmable parameter
- Hardcoded parameter/logic

HPS Calibration Triggers

LED

- Nothing special – just passes the LED trigger through (from FADC to VTP to TS)

Cosmic

- Discriminates PMT cosmic scintillators and does top/bottom PMT timing coincidence

Hodoscope

- Requires Hodoscope Layer 1 and Layer 2 timing coincidence
- Just for testing, but could be a good trigger source to validate ECAL only trigger efficiency

Pulser (my favorite trigger)

- Used as “random” trigger source
- Useful for:
 - Acquiring background events
 - Trigger efficiency studies
 - Deadtime measurement
 - Unbiased (for at least most of the readout window) - can be used to measure rates of any physics process (given enough statistics)

Trigger Bit List

TS Trigger Bits

- 0: Single Top 0
- 1: Single Top 1
- 2: Single Top 2
- 3: Single Top 3
- 4: Single Bottom 0
- 5: Single Bottom 1
- 6: Single Bottom 2
- 7: Single Bottom 3
- 8: Pair 0
- 9: Pair 1
- 10: Pair 2
- 11: Pair 3
- 12: LED
- 13: Cosmic
- 14: Hodoscope
- 15: Pulser
- 16: Cluster Multiplicity

- Trigger list can grow up to 32
- Adding more of the same is easy
 - Will likely add another “Cluster Multiplicity”
- Planning to add back the FEE trigger we had back in 2016
 - Probably a dedicated trigger bit and won't be part of the singles trigger this time
- Please discuss with Valery or me about any changes needed with this list – we expect/hope it's very close, if not already, final

Trigger Configuration Files - 1

Example/template HPS trigger file:

- `$CLON_PARMs/trigger/HPS/Run2019/TEST/hps_ben_test.trg`

Singles Setup:

```
# Enable trigger
VTP_HPS_SINGLE_EN 0 1

# Minimum cluster energy: 1 to 8191, units MeV
VTP_HPS_SINGLE_EMIN 0 100 1
VTP_HPS_SINGLE_EMAX 0 8191 1
VTP_HPS_SINGLE_NMIN 0 1 1

# Minimum cluster x coordinate: -31 to 31
VTP_HPS_SINGLE_XMIN 0 -31 1

# Cluster position dependent energy threshold coefficients
# Cluster Energy >= C0 + C1*X + C2*X*X+C3*X*X*X
VTP_HPS_SINGLE_PDE 0 1.0 1.0 1.0 1.0 1

# Hodoscope trigger
# require hit on l1
# | require hit on l2
# | | require hit on l1 and l2 with geometry matching
# | | | require hit on l1 and l2 with cluster X geometry matching
# | | | |
# | | | |
VTP_HPS_SINGLE_HODO 0 0 0 0 0 1
```

Trigger Configuration Files - 2

Pair Setup:

```
#####
# Pair Trigger 0 Setup
#####

#          singles trigger bit number
#          |      settings
#          | |-----|      enable cut
#          | |       |      |
#          | |       |      |

# Enable Trigger
VTP_HPS_PAIR_EN          0    1

# Minimum cluster energy
VTP_HPS_PAIR_EMIN       0    100

# Maximum Cluster energy
VTP_HPS_PAIR_EMAX       0    8191

# Minimum Hit in Cluster
VTP_HPS_PAIR_NMIN       0     1

# Pair time coincidence: 0 to 16, units +/-ns
VTP_HPS_PAIR_TIMECOINCIDENCE  0    12

# Pair Cluster Sum Max,Min: 0 to 8191, units MeV
VTP_HPS_PAIR_SUMMAX_MIN  0    8191    1    1

# Pair Cluster Difference Maximum
VTP_HPS_PAIR_DIFFMAX    0    8191        1

# Pair Energy,Distance:      dist*F  >= THR, units: F: MeV/mm, THR: MeV
VTP_HPS_PAIR_ENERGYDIST  0    5.5    400    1

# Pair Coplanarity Tolerance: 0 to 180, units: +/-degrees
VTP_HPS_PAIR_COPLANARITY  0    35        1
```

Trigger Configuration Files - 3

Cluster Multiplicity:

```
#####  
# Cluster Multiplicity Trigger Setup  
#####  
  
# Minimum cluster energy  
VTP_HPS_MULT_EMIN 1  
  
# Maximum cluster energy  
VTP_HPS_MULT_EMAX 8191  
  
# Minimum hits in cluster  
VTP_HPS_MULT_NMIN 1  
  
# Cluster Multiplicity  
#           TOP BOT TOT  
VTP_HPS_MULT_MIN 1 1 3  
  
# Cluster Multiplicity Time Window  
VTP_HPS_MULT_DT 16  
VTP_HPS_MULT_EN 1
```

Prescalers:

```
#####  
# Trigger Output Setup  
#####  
VTP_HPS_LATENCY 1900  
  
# Prescale: 0 to 65535 (note: 0 disables the trigger output)  
  
VTP_HPS_PRESCALE 0 0 # Single 0 Top  
VTP_HPS_PRESCALE 1 0 # Single 1 Top  
VTP_HPS_PRESCALE 2 0 # Single 2 Top  
VTP_HPS_PRESCALE 3 0 # Single 3 Top  
VTP_HPS_PRESCALE 4 0 # Single 0 Bot  
VTP_HPS_PRESCALE 5 0 # Single 1 Bot  
VTP_HPS_PRESCALE 6 0 # Single 2 Bot  
VTP_HPS_PRESCALE 7 0 # Single 3 Bot  
VTP_HPS_PRESCALE 8 0 # Pair 0  
VTP_HPS_PRESCALE 9 0 # Pair 1  
VTP_HPS_PRESCALE 10 0 # Pair 2  
VTP_HPS_PRESCALE 11 0 # Pair 3  
VTP_HPS_PRESCALE 12 0 # LED  
VTP_HPS_PRESCALE 13 1 # Cosmic  
VTP_HPS_PRESCALE 14 1 # Hodoscope  
VTP_HPS_PRESCALE 15 0 # Pulser  
VTP_HPS_PRESCALE 16 0 # Multiplicity
```

Calibration:

```
#####  
# Calibration Trigger Setup  
#####  
  
# Hodoscope trigger: require hits on top, bottom, or both  
VTP_HPS_CALIB_HODOSCOPE_TOP_EN 1  
VTP_HPS_CALIB_HODOSCOPE_BOT_EN 0  
  
# Cosmic trigger: time coincidence: 0 to 1024, units: ns  
VTP_HPS_CALIB_COSMIC_DT 40  
# Require hits on top, bottom, or both  
VTP_HPS_CALIB_COSMIC_TOP_EN 1  
VTP_HPS_CALIB_COSMIC_BOT_EN 1  
  
# Pulser trigger: frequency: 0 to 125MHz, units: Hz  
VTP_HPS_CALIB_PULSER_EN 0  
VTP_HPS_CALIB_PULSER_FREQ 10.0
```

Trigger Configuration Files - 4

ECAL & Hodoscope:

```
# Cluster hit timing coincidence: 0 to 16, units: +/-ns
VTP_HPS_ECAL_CLUSTER_HIT_DT 16

# Cluster seed threshold in: 1 to 8191, units MeV
VTP_HPS_ECAL_CLUSTER_SEED_THR 100

# Hodoscope fadc hit cut: minimum acceptable FADC hit integral: 1 to 8191, units TBD
VTP_HPS_HODOSCOPE_FADCHIT_THR 1

# Hodoscope trigger hit cut: minimum acceptable integral (clustered or single tile): 1 to 8191, units TBD
VTP_HPS_HODOSCOPE_HODO_THR 1

# Hodoscope hit coincidence between L1,L2, and also ECAL clusters (real with is specified value +4ns): 0 to 28, units: ns
VTP_HPS_HODOSCOPE_HODO_DT 28
```

Trigger Data Banks

Enabled trigger bits and clusters are written to events

- These allow online/offline checking of the trigger decisions
- Some trigger bits (single and pair in particular) have cuts
 - Each cut decision is recorded (so long as the trigger fired)
 - So it is advantageous to defined cuts, but not enable them for triggering – this allows it to operate in tagging mode
 - As an example: a loose singles trigger can be enabled cutting on cluster energy only
 - All hodoscope decisions for the singles trigger will be recorded and a simple analysis can determine the efficiency of each individual cut

From \$CLON_PARMS/clonbanks.xml

Important for these banks to be known and ready to be read by online/offline tools that will participate in trigger verification!

```
O(31:23)=0x10+0x0C2 "HPS_CLUSTER"
0(22:10)           "E"
0(09:06)           "Y"
0(05:00)           "X"
1(13:10)           "N"
1(09:00)           "T"

O(31:23)=0x10+0x0C3 "HPS_SINGLE_TRIG"
0(22:20)           "INSTANCE"
0(19:19)           "TOP_NBOT"
0(18:18)           "H_L1L2X_GEOM_PASS"
0(17:17)           "H_L1L2_GEOM_PASS"
0(16:16)           "H_L2_PASS"
0(15:15)           "H_L1_PASS"
0(14:14)           "PDE_PASS"
0(13:13)           "MINX_PASS"
0(12:12)           "NMIN_PASS"
0(11:11)           "EMAX_PASS"
0(10:10)           "EMIN_PASS"
0(09:00)           "T"

O(31:23)=0x10+0x0C4 "HPS_PAIR_TRIG"
0(22:20)           "INSTANCE"
0(19:14)           "reserved"
0(13:13)           "COPLANAR_PASS"
0(12:12)           "EDSLOPE_PASS"
0(11:11)           "DIFF_PASS"
0(10:10)           "SUM_PASS"
0(09:00)           "T"

O(31:23)=0x10+0x0C5 "HPS_CALIB_TRIG"
0(22:19)           "CALIB_TYPE"
0(18:10)           "CALIB_FLAGS"
0(09:00)           "T"

O(31:23)=0x10+0x0C6 "HPS_MULT_TRIG"
0(22:22)           "reserved"
0(21:18)           "MULT_TOT"
0(17:14)           "MULT_BOT"
0(13:10)           "MULT_TOP"
0(09:00)           "T"
```


Trigger Verification

- **Firmware simulation**
- **DiagGUI**
- **DAQ Trigger Banks**
- **Random Trigger**
- **Trigger Emulator**

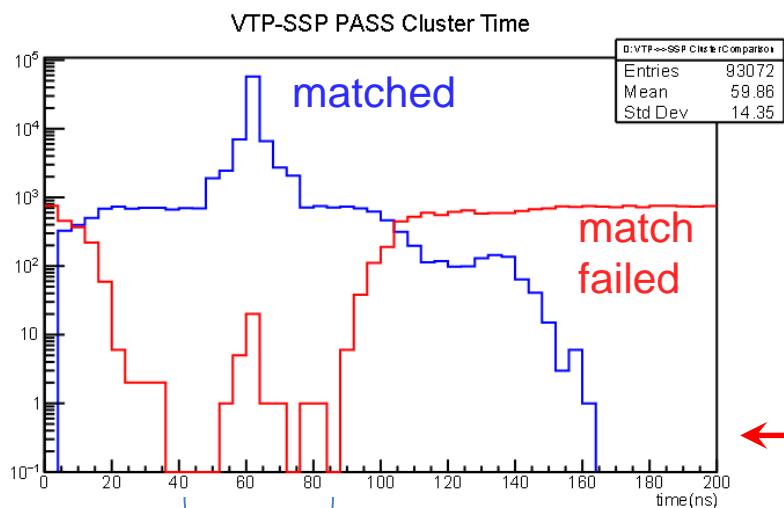
Firmware Simulation

VHDL, Verilog, C/C++ Simulator: Aldec Riviera

- Simulates source files used to compile FPGA projects
- Links to external libraries (e.g. C/C++ EVIO)
 - Can directly read and write DAQ EVIO files
 - Simulate firmware with old HPS runs and record new trigger bank structures
- Cycle accurate simulation of HPS firmware
 - Some models are simplified for speed optimization (e.g. FADC trigger path & SerDes)
- Event simulation rate ~1Hz
 - Not very fast, but plenty can handle ~100k events in a day
- Can verify clusters, singles (old), and pair trigger logic
 - Use HPS run from 2016, run through simulator and record trigger banks
 - Compare new trigger banks to SSP trigger banks
 - Compare new trigger banks to trigger emulator

Cluster verification

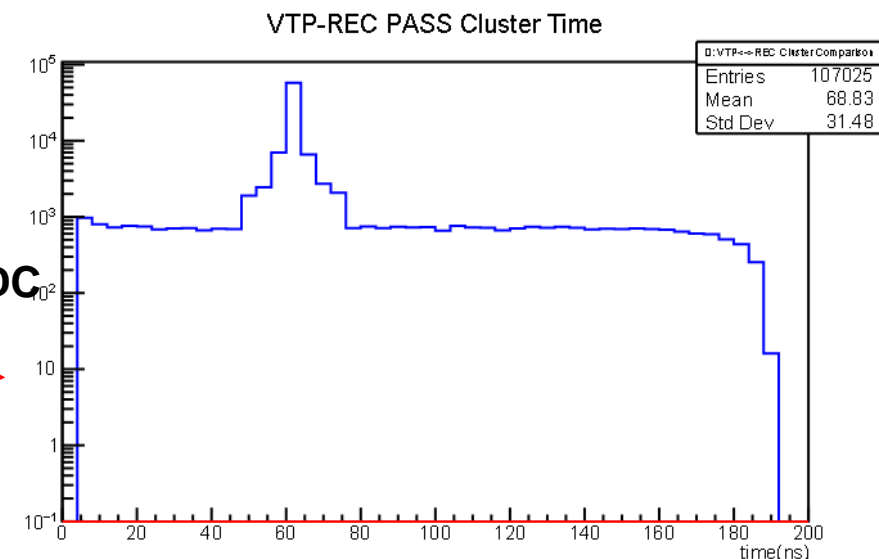
Examples of comparing ~100k clusters (timestamp, energy, nhits, X, Y) of new firmware against HPS run 8099 trigger banks:



- Less than 36ns and above 80ns the FADC waveforms are clipped by the readout window, so energy discrepancies develop causing VTP banks not to match SSP banks
- There are ~20 events that fail to match out of ~100k. These failures are due to pulse pileup creating dead-time on the FADC pulse detection in the trigger. Not easy or impossible to correct for, so this mismatch is not a surprise.

Only region where FADC waveforms are not clipped

- Comparing VTP cluster banks to trigger emulator a 100% match is seen because both emulator and VTP see the same FADC waveforms (some which are clipped)

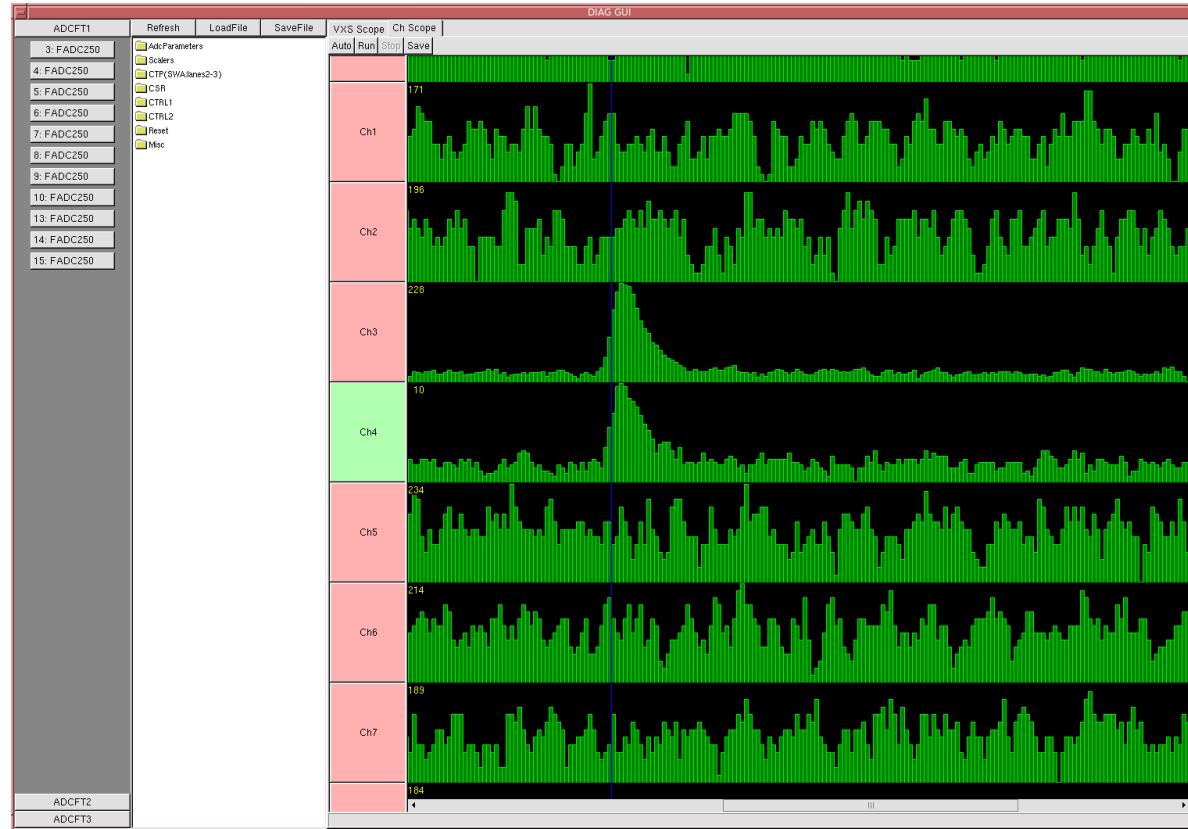


- Singles (old) and Pair trigger logic can be checked the same way (simulation is done, just need to run the analyzer to make the plots – will do soon)

DiagGUI – FADC250

DiagGUI is a general purpose tool to gain register access to DAQ modules and display various diagnostics, histograms, scalars, etc...

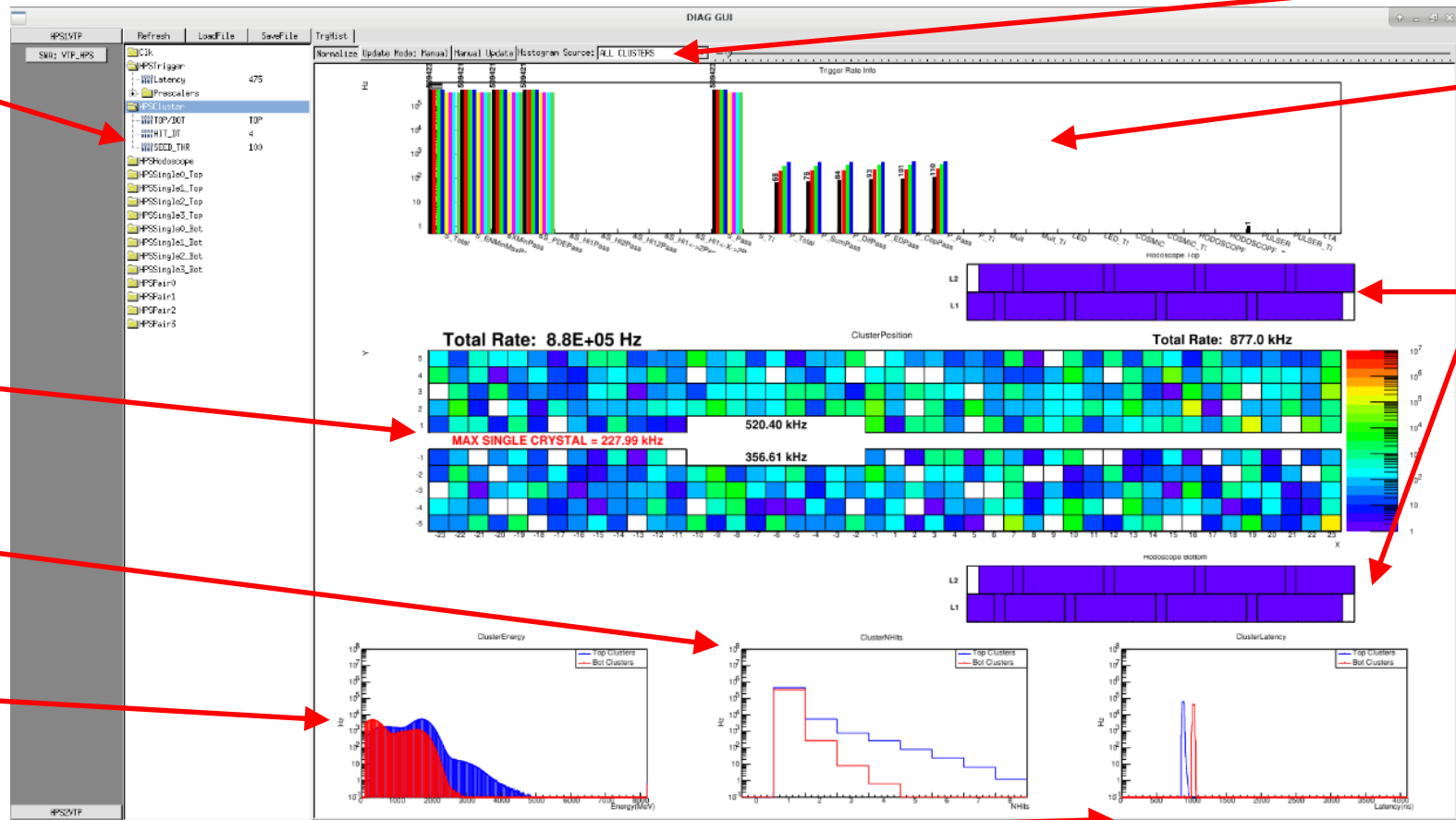
- For example, you can look at any FADC250 waveforms and trigger on the channels:



DiagGUI – HPS Trigger

DiagGUI also has an HPS Trigger GUI that connects directly to the VTP

Direct access to configuration registers



Plots reflect currently selected trigger bit

Trigger Bit & Cut Rates

Hodoscope Hit Rates

ECAL Cluster Rates

ECAL Cluster Nhits Distribution

ECAL Cluster Energy Distribution

Trigger Latency

Can also select a particular ECAL coordinate to see plots for only it

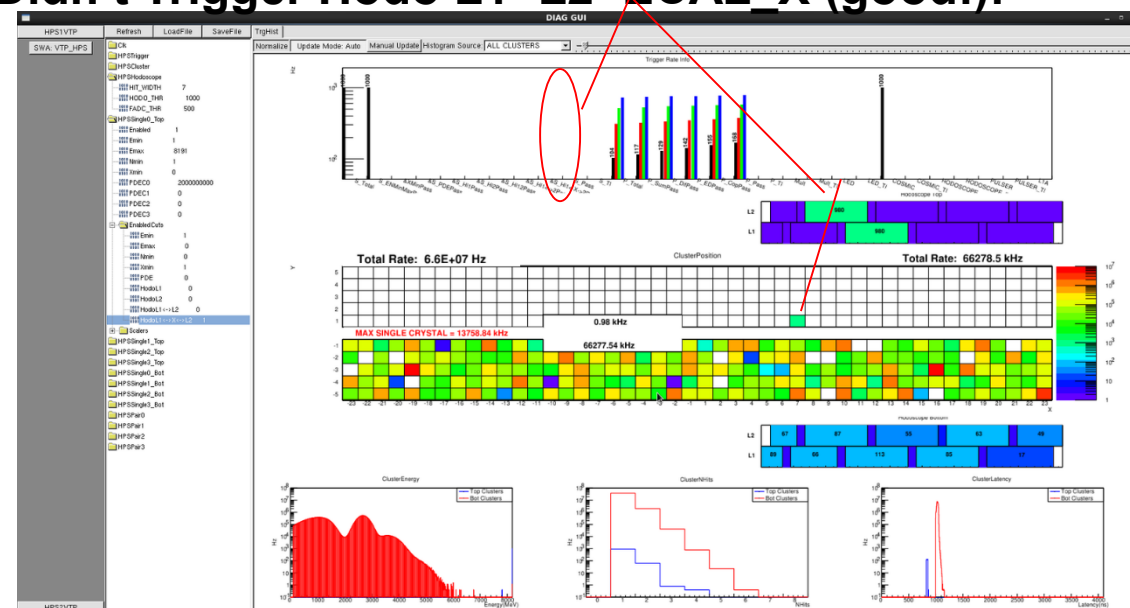
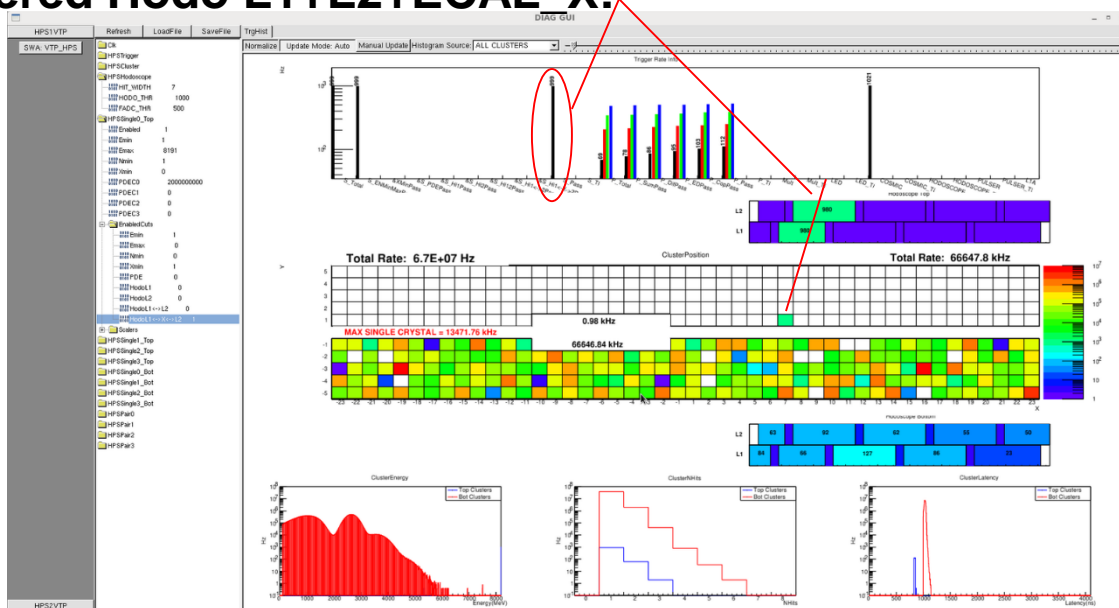
E.g. Hodoscope Testing

Checked Hodoscope L1, L2, ECAL Cluster timing coincidence

- “Perfectly” aligned, so a hit on ECAL and Hodoscope are right at the edge of coincidence when Hodoscope width=32ns. The hodoscope stays in coincidence with ECAL up to 32ns before ECAL.
- All Hodoscope L1 -> L2 geometry matching checked
 - All matches triggered and several non-matches did trigger.
 - A few combinations with ECAL Cluster X matching also worked as expected

Triggered Hodo L1+L2+ECAL_X:

Didn't Trigger Hodo L1+L2+ECAL_X (good!):



Random Trigger

Run random trigger

- **Select physics events trigger is expected to be set and check the VTP trigger bank tags**
 - **Very reliable method, but if the VTP->TS cable was broken or a trigger was prescaled improperly this method would lie about the true efficiency/acceptance!**
- **Same thing, but check the TS trigger type**
 - **Much less statistics because the TS trigger type is only recorded over a narrow time window (~20ns?)**
 - **This does confirm the full trigger chain is working (which includes the cable that goes from the VTP to the TS)**

Trigger Emulator

The trigger emulator is a basic ROOT based C++ analyzer

- Reads trigger banks and also reconstruct trigger banks from FADC waveforms
- Compares reconstructed trigger banks to recorded ones reports on discrepancies
- Measures/estimates rates of trigger bits from random trigger
 - A single random trigger run can be taken and fed through the program under various settings to tune parameters
 - These rates should match the running trigger bit rates as well – another good verification step
- It hasn't been updated to handle the latest trigger changes – I'm expecting/hoping other folks and software will be involved in the verification process so I don't resurrect this tool!

Summary

- **1 or 2 calibration trigger bits needed to be added – will do it this week**
- **A usable production firmware is already installed, but updates will require another release**
- **Simulation verification is mostly completed (clusters look good, single and pair trigger decisions still needed to be analyzed)**
- **Hodoscope trigger checkout with pulser so far behaves as expected – probably will take beam to evaluate all combinations to an acceptable level**